

# Back-Tracking

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# Complete Enumeration

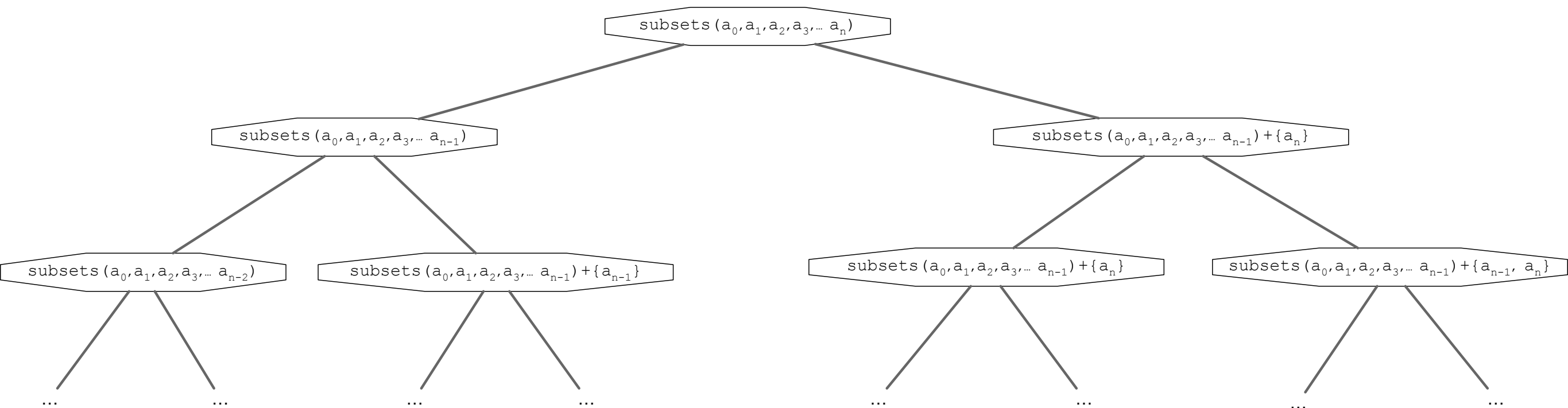
- You are given:
  - A set of numbers, e.g.  $\mathcal{S} = \{1, 5, 12, 14, 19, 20, 21\}$
  - A target number  $t$
- Your task is to find a subset of  $\mathcal{S}$  such that the sum of the numbers in the subset is as close to  $t$  as possible.

# Complete Enumeration

- Complete enumeration solves this by
  - creating all subsets
  - selecting the one that works best
- One possibility is to use recursion for complete enumeration

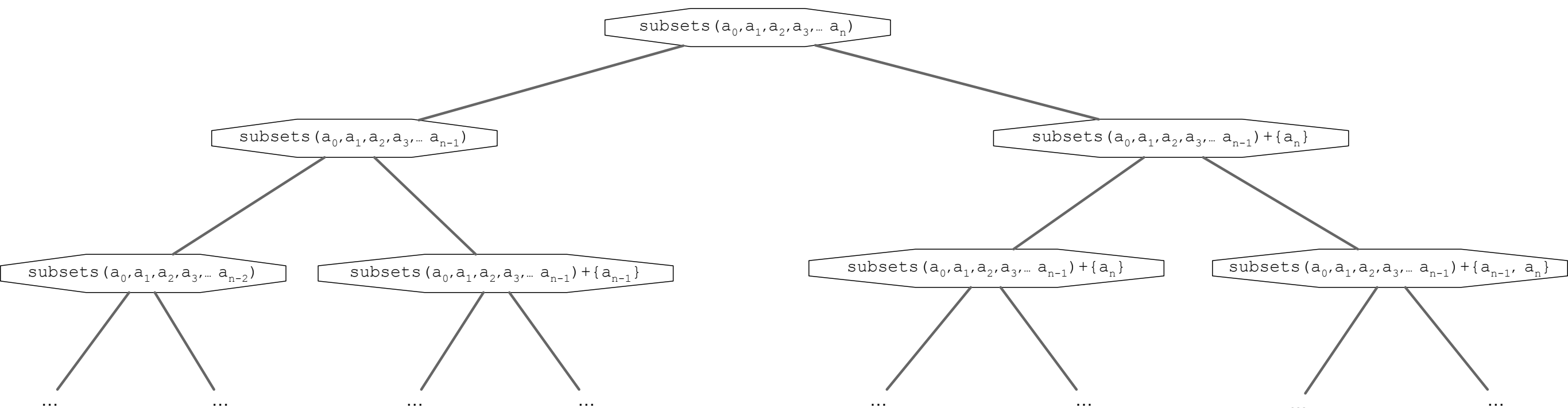
# Complete Enumeration

- Base case:
  - Subsets of the empty set are just the empty set
  - Subsets of a set with one element  $x$  are just  $\emptyset, \{x\}$



# Complete Enumeration

- Recursive Case:
  - Subsets of the set  $\{a_1, \dots, a_n\}$  are:
    - Subsets of  $\{a_1, \dots, a_{n-1}\}$
    - Subsets consisting of a subset of  $\{a_1, \dots, a_{n-1}\}$  and  $a_n$



# Complete Enumeration

- How to represent sets?
  - Python has a type sets, but the elements need to be hashable
  - And sets are not hashable
  - Could use frozen\_sets, but these are ugly
- So, create the set of subsets as a list

# Complete Enumeration

- Implementation:

```
def subsets(a_list):  
    if len(a_list) == 0:  
        return []  
    if len(a_list) == 1:  
        return [[], [a_list[-1]]]  
    lst = a_list[-1]  
    menge = subsets(a_list[:-1])  
    return menge + [x+[lst] for x in menge]
```

# Complete Enumeration

- Example:  $S = \{1, 5, 12, 14, 19, 20, 21\}$  target 37:

```
lista = [1, 5, 12, 14, 19, 20, 21]
```

```
for subset in subsets(lista):  
    if sum(subset) == 37:  
        print(subset)
```

- [1, 5, 12, 19]  
[5, 12, 20]



# Complete Enumeration

- If you want to find the best approximation, you need to remember the best value so far

```
def find(lista, target):
    best = sum(lista)+1
    best_seen = []
    for subset in subsets(lista):
        if abs(sum(subset) - target) < best:
            best = abs(sum(subset) - target)
            best_seen = subset
    return best, best_seen
```

# Complete Enumeration

- Example: Target is 43
- Best: 1, [5, 19, 20]

# Complete Enumeration

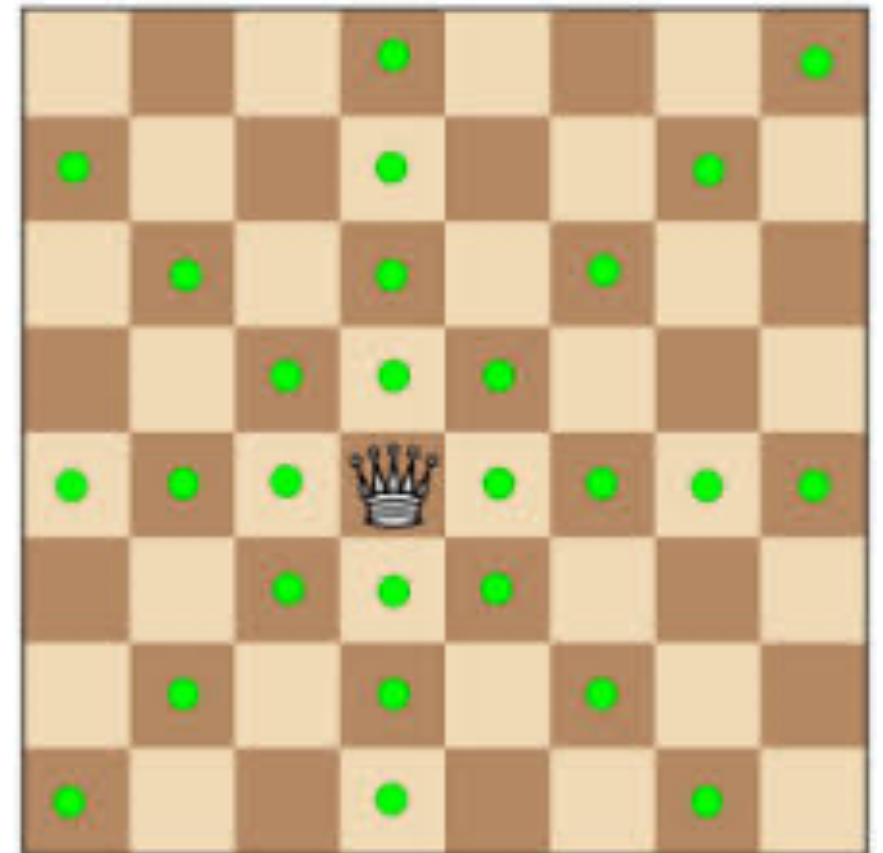
- Complete enumeration of subsets generates  $2^n$  subsets
  - Therefore, is exponential
- In general: complete enumeration with recursion creates a call tree with  $b^n$  or  $b^{n+1}$  leaves

# Back Tracking

- Idea:
  - We do not always need to go down to the leaves of the tree, but can stop earlier

# Back Tracking

- Example:
  - The  $n$ -queens problem
    - Place  $n$ -queens on a  $n \times n$  chessboard so that no queen threatens any other
    - Queens can move vertically, horizontally, and diagonally



# Back Tracking

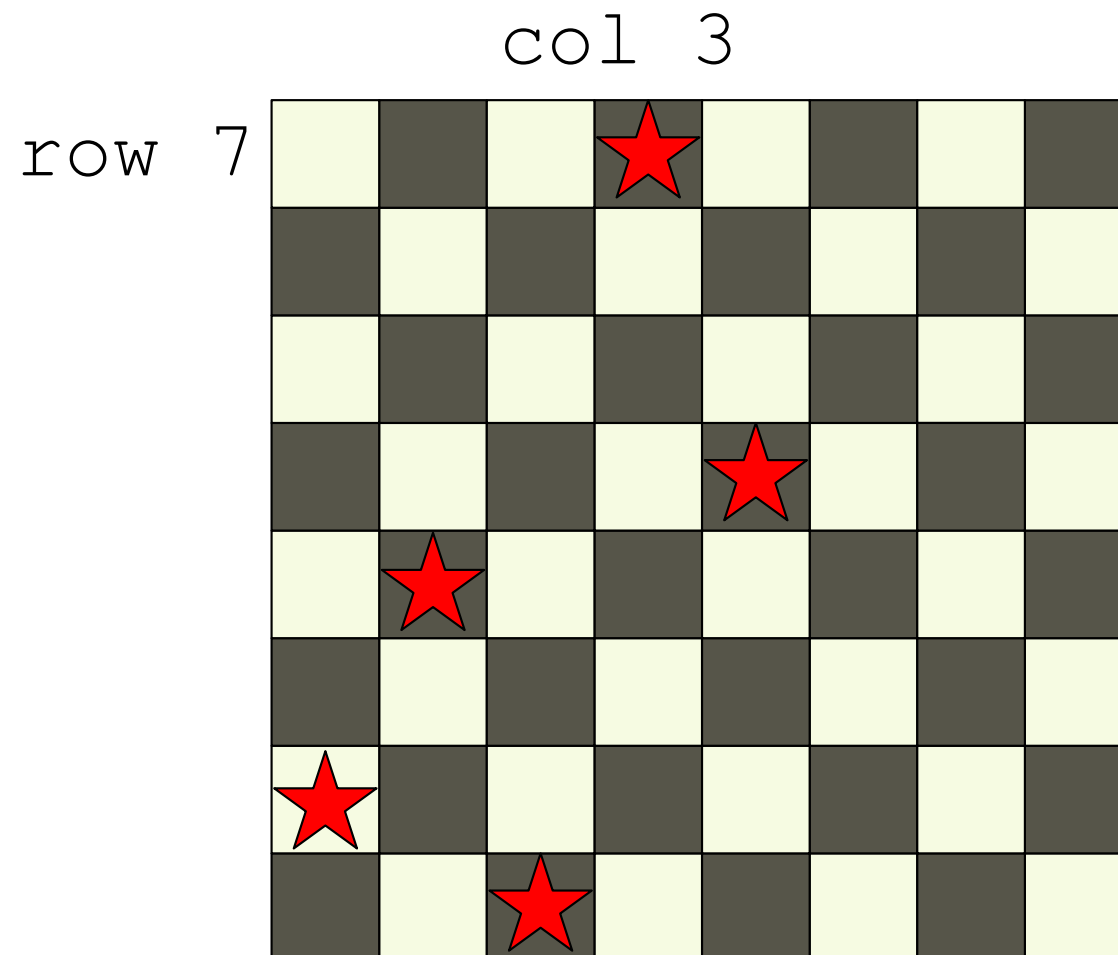
- Strategy:
  - We notice that there can be only one queen per column
  - And that there has to be one in every column to get the total number to  $n$

# Back Tracking

- Add queen to a partial solution
  - Check whether queen placement is possible
    - If not, stop this branch in the tree
- Trick is to use recursion so that we do not have to administer walking up and down the tree

# Back Tracking

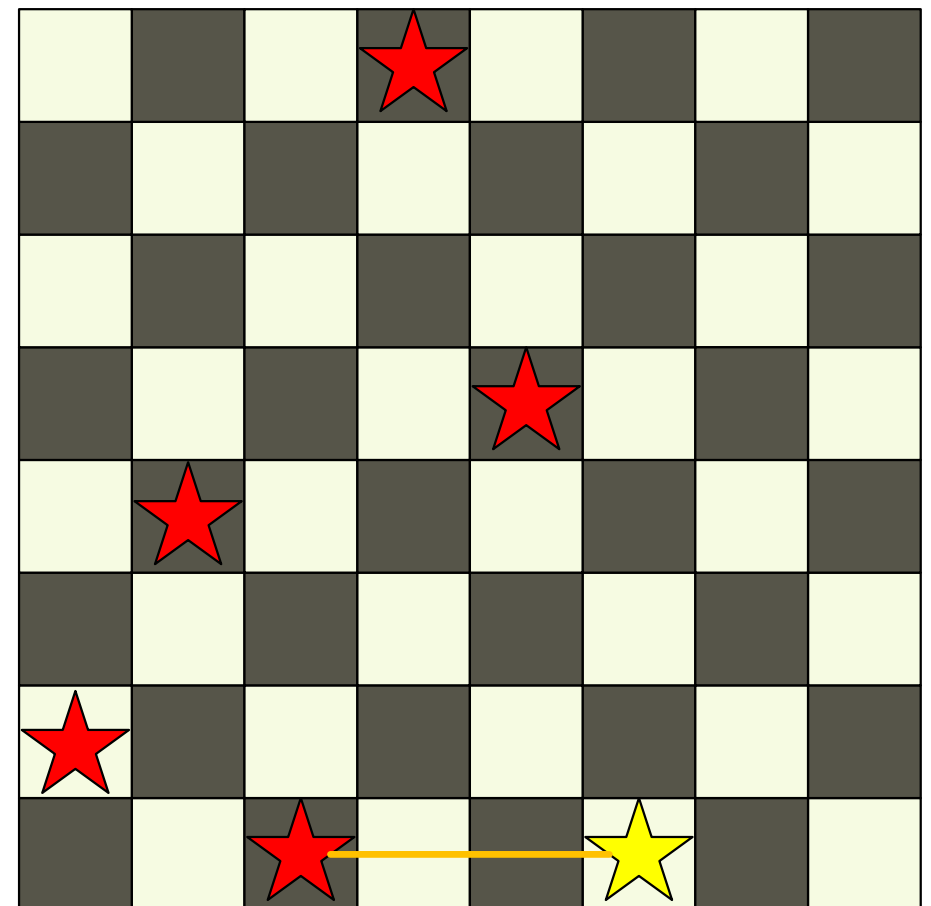
- We encode the problem by having a list `board`
- $i^{\text{th}}$  queen is located in column  $i$  and row `board[i]`
- E.g. `board = [1, 3, 0, 7, 4]`





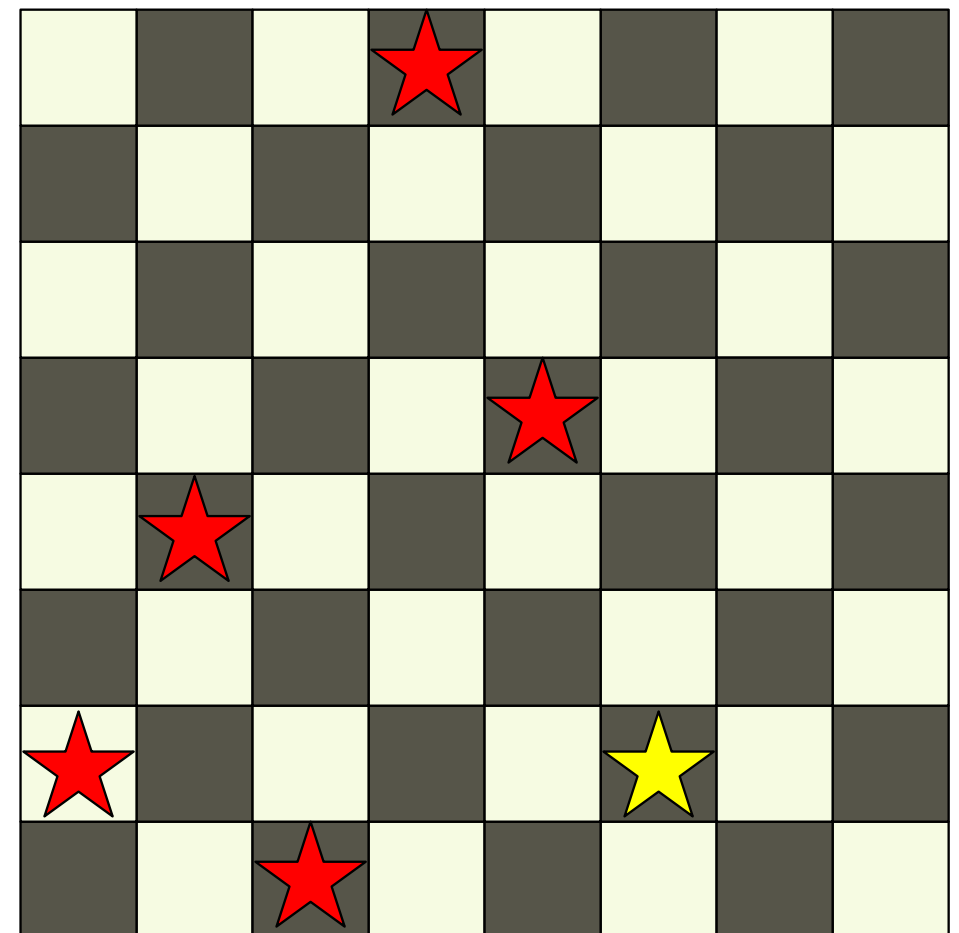
# Back Tracking

- E.g. `board=[1, 3, 0, 7, 4]`
- We then assign the next queen in column 5
  - We try out: 0, 1, 2, ..., 7
    - 0 does not work



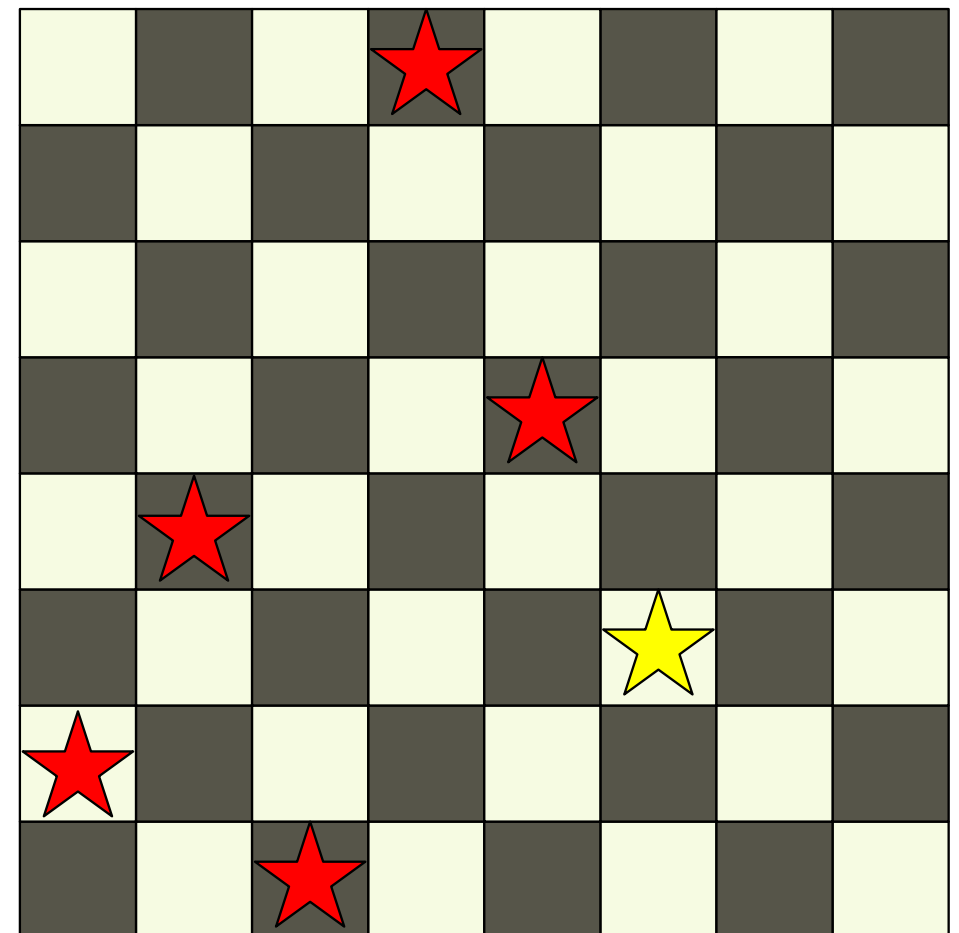
# Back Tracking

- E.g. `board=[1, 3, 0, 7, 4]`
- We then assign the next queen in row 5
  - We try out: 0, 1, 2, ..., 7
    - 1 does not work



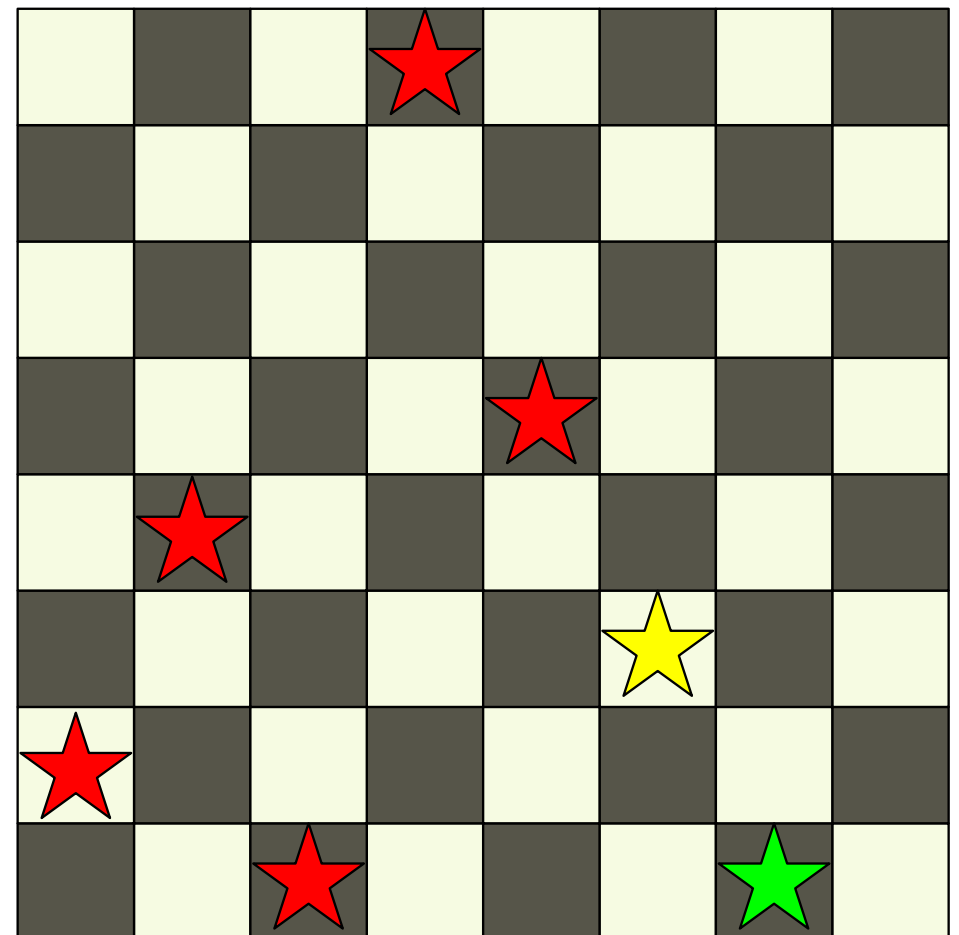
# Back Tracking

- E.g. `board=[1, 3, 0, 7, 4]`
- We then assign the next queen in row 5
  - We try out: 0, 1, 2, ... , 7
  - 2 does work
  - `board=[1, 3, 0, 7, 4, 2]`



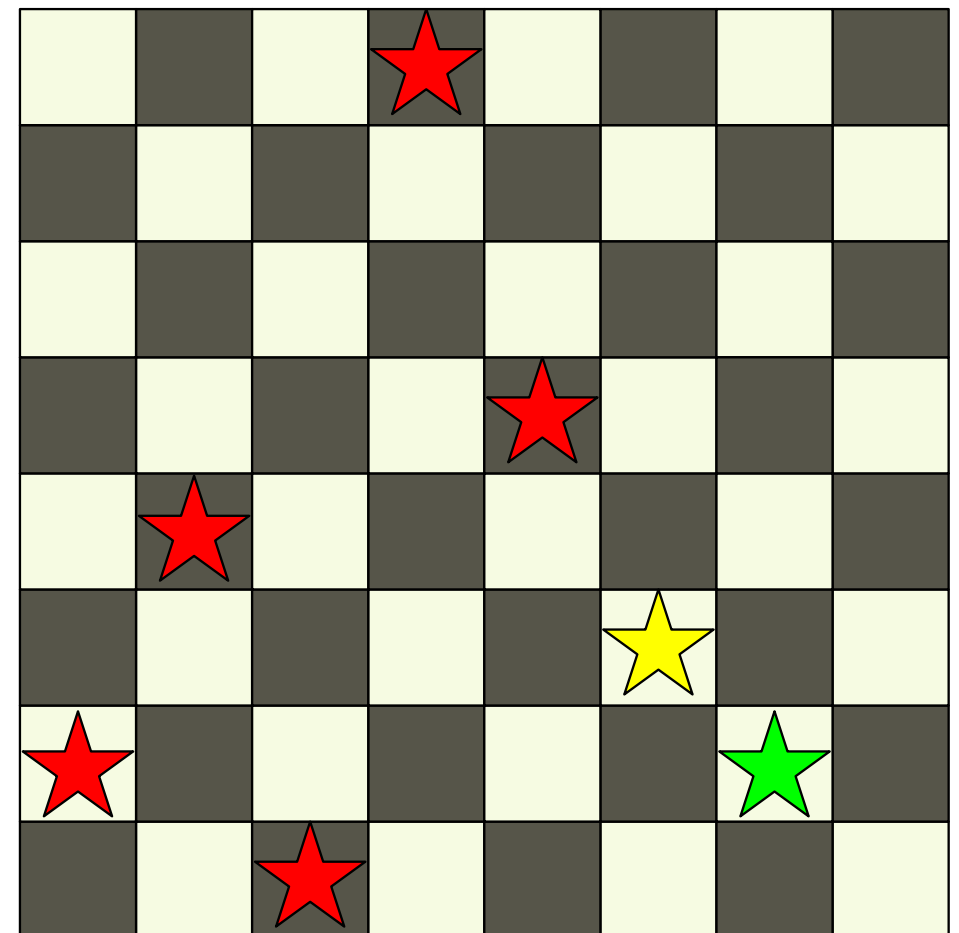
# Back Tracking

- E.g. `board=[1, 3, 0, 7, 4, 2]`
- We then assign the next queen in column 6
  - We try out: 0
  - 0 does not work



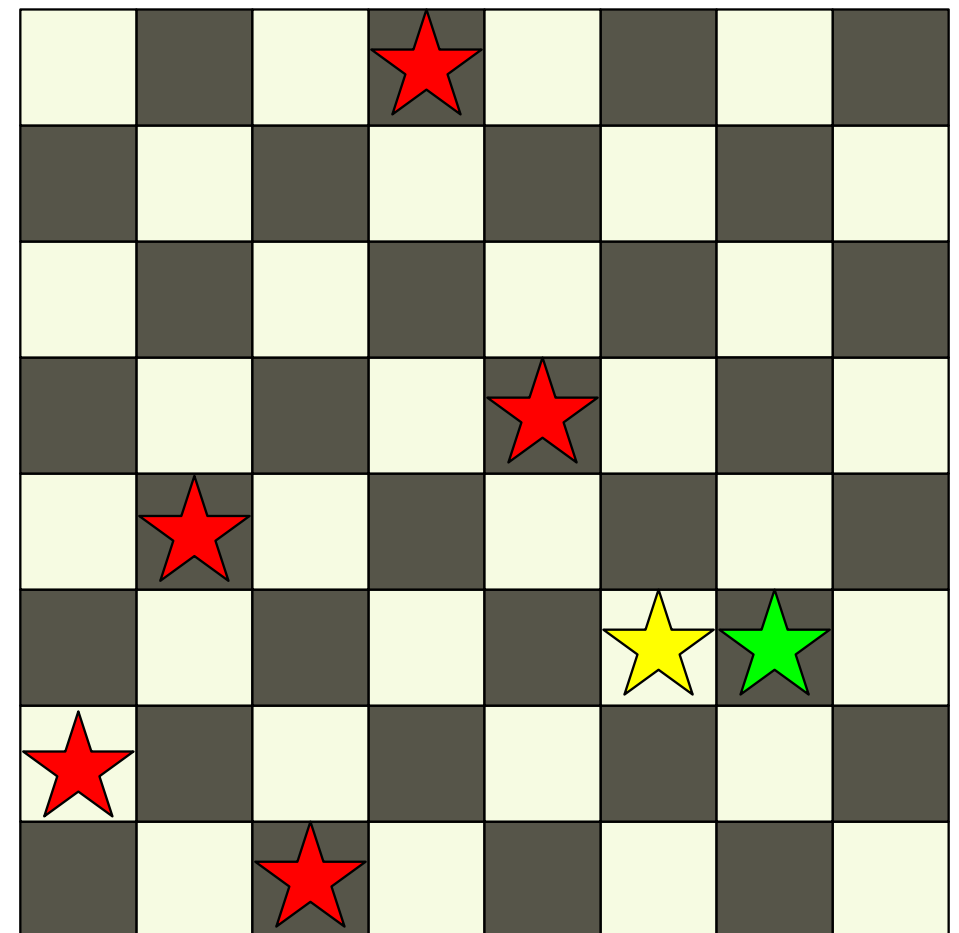
# Back Tracking

- E.g. `board=[1, 3, 0, 7, 4, 2]`
- We then assign the next queen in column 6
  - We try out: 1
  - 1 does not work



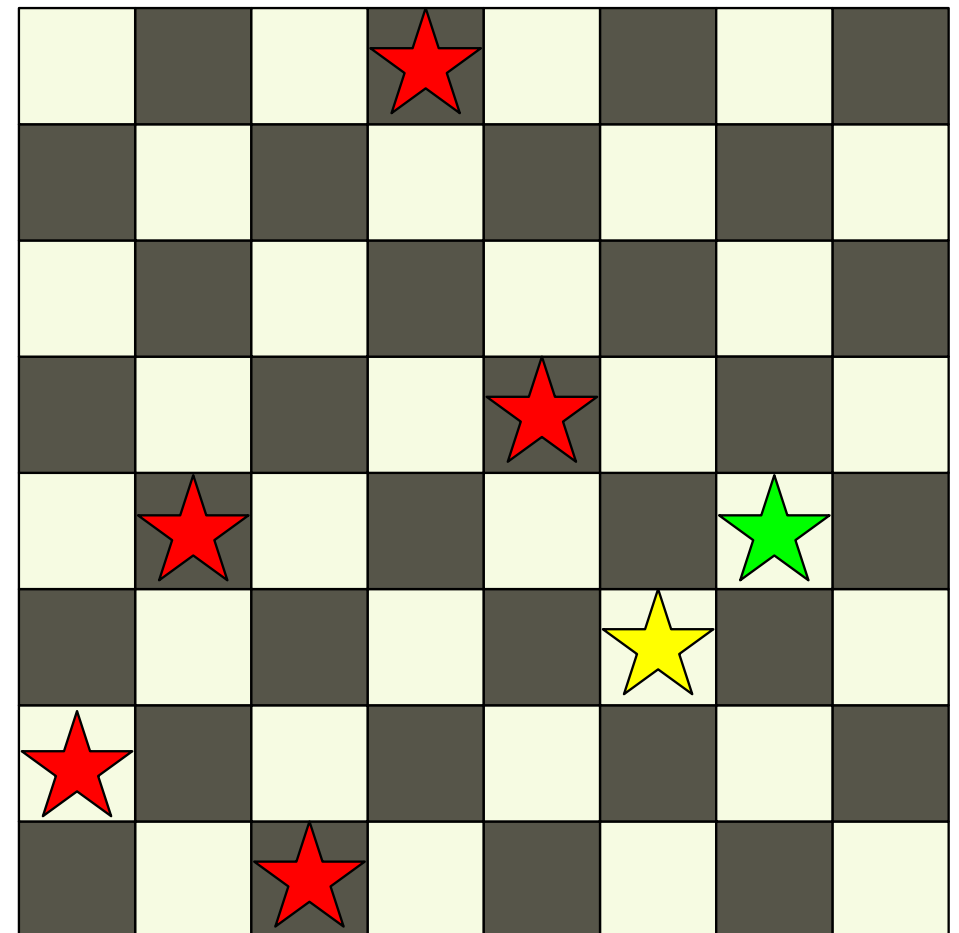
# Back Tracking

- E.g. `board=[1, 3, 0, 7, 4, 2]`
- We then assign the next queen in column 6
  - We try out: 2
  - 2 does not work



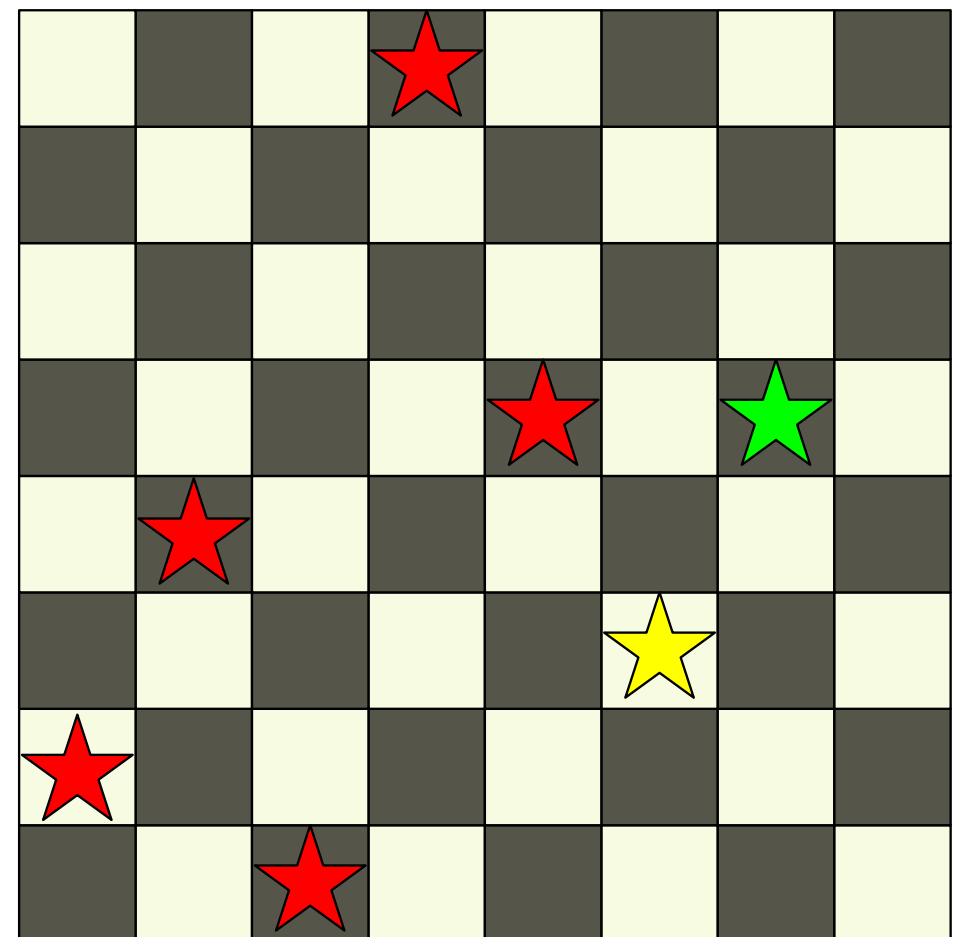
# Back Tracking

- E.g. `board=[1, 3, 0, 7, 4, 2]`
- We then assign the next queen in column 6
  - We try out: 3
  - 3 does not work



# Back Tracking

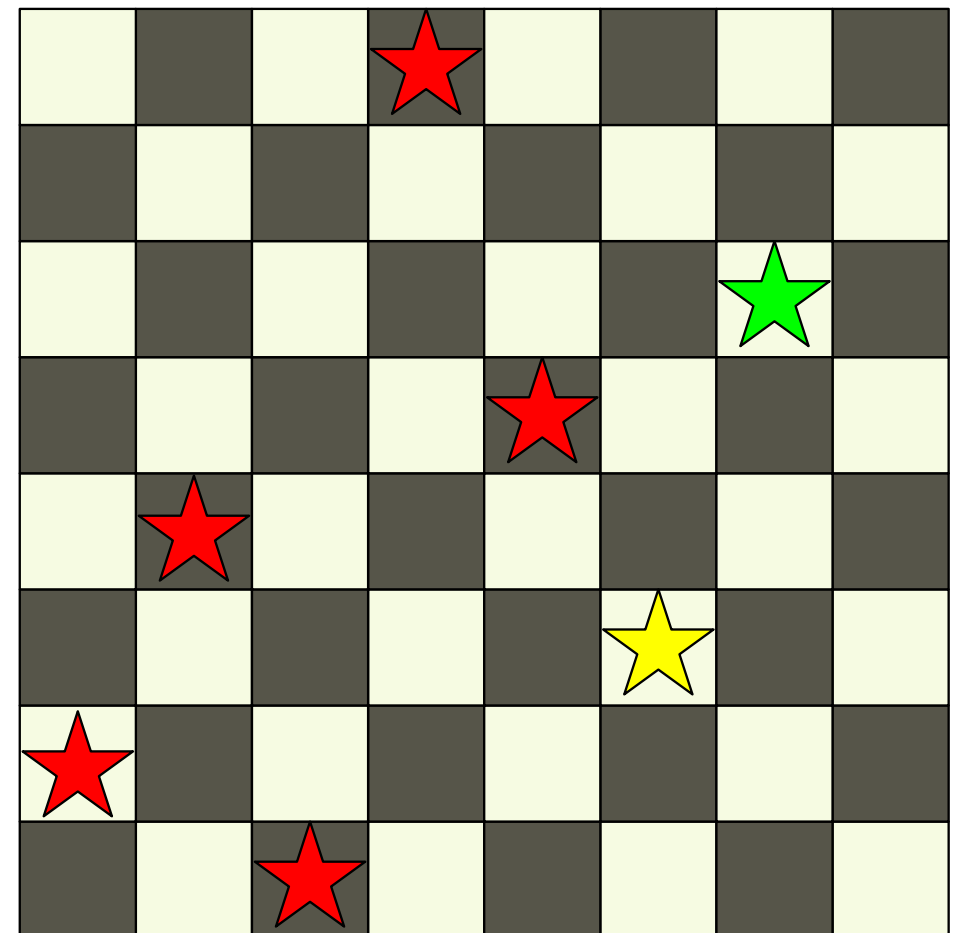
- E.g. `board=[1, 3, 0, 7, 4, 2]`
- We then assign the next queen in column 6
  - We try out: 4
  - 4 does not work





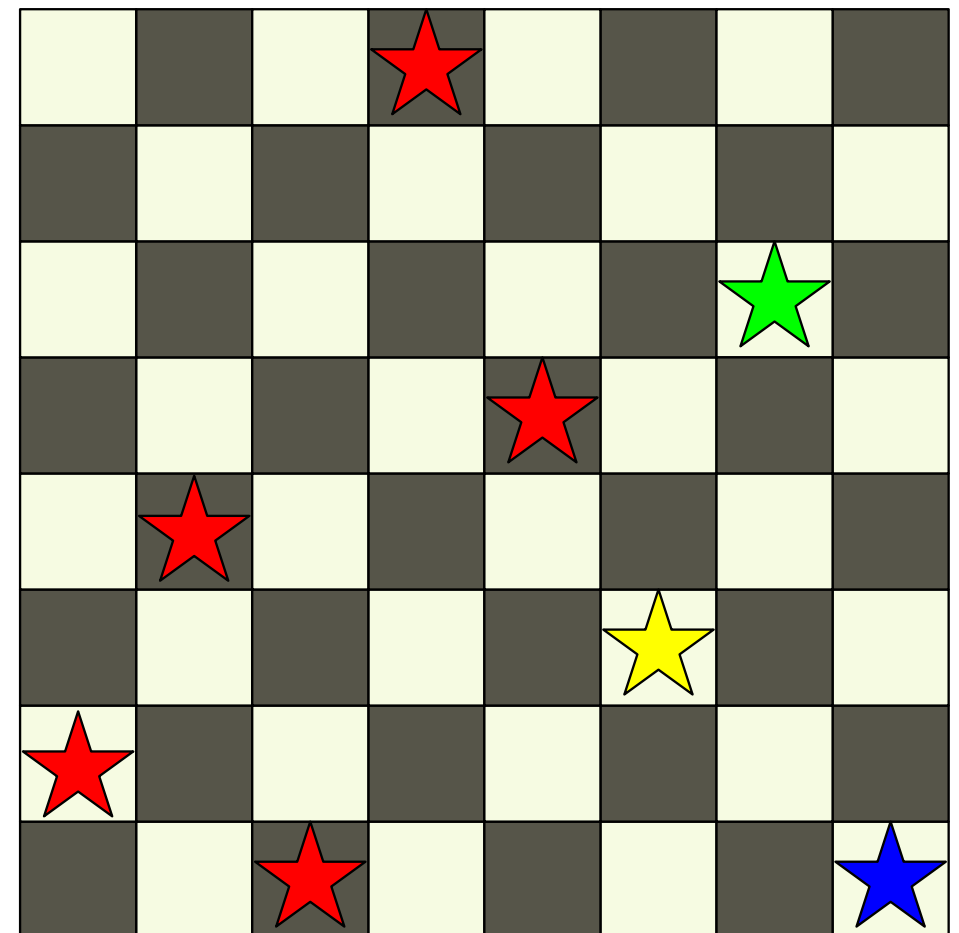
# Back Tracking

- E.g. `board=[1, 3, 0, 7, 4, 2]`
- We then assign the next queen in column 6
  - We try out: 5
  - 5 does work
  - `board=[1, 3, 0, 7, 4, 2, 5]`



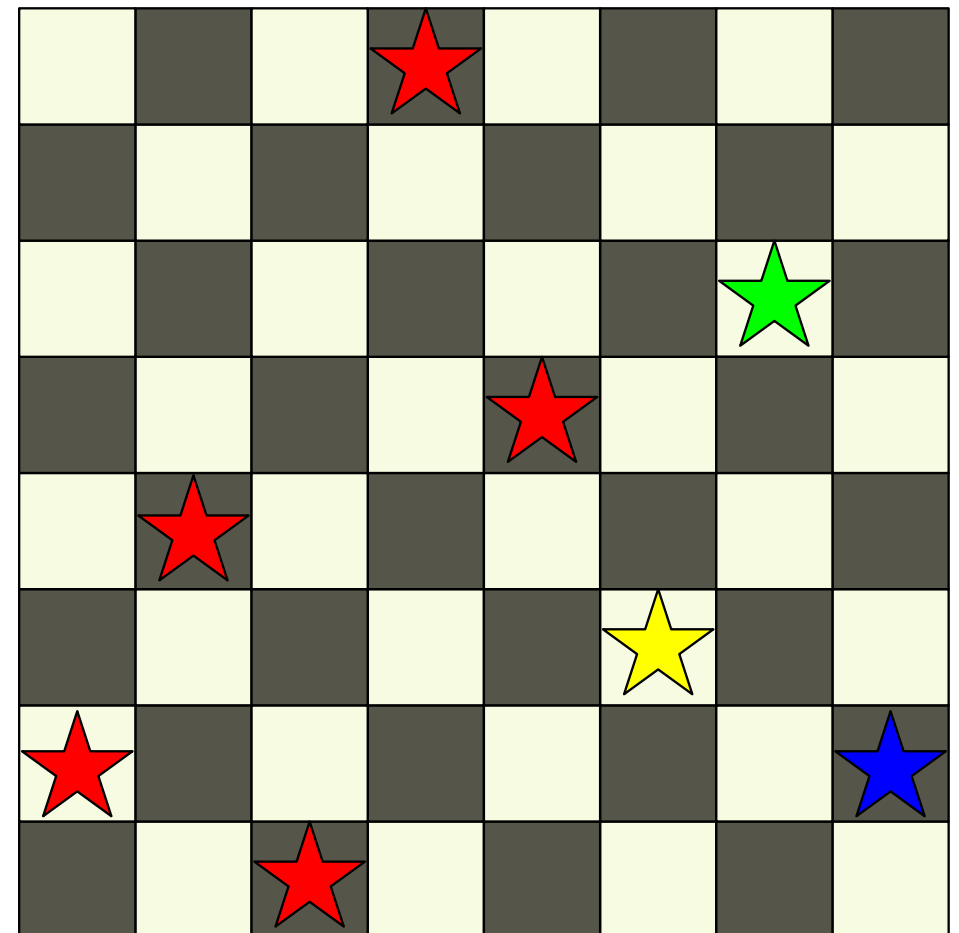
# Back Tracking

- E.g. `board=[1, 3, 0, 7, 4, 2, 5]`
- We then assign the next queen in column 7
  - We try out: 0
  - 0 does not work



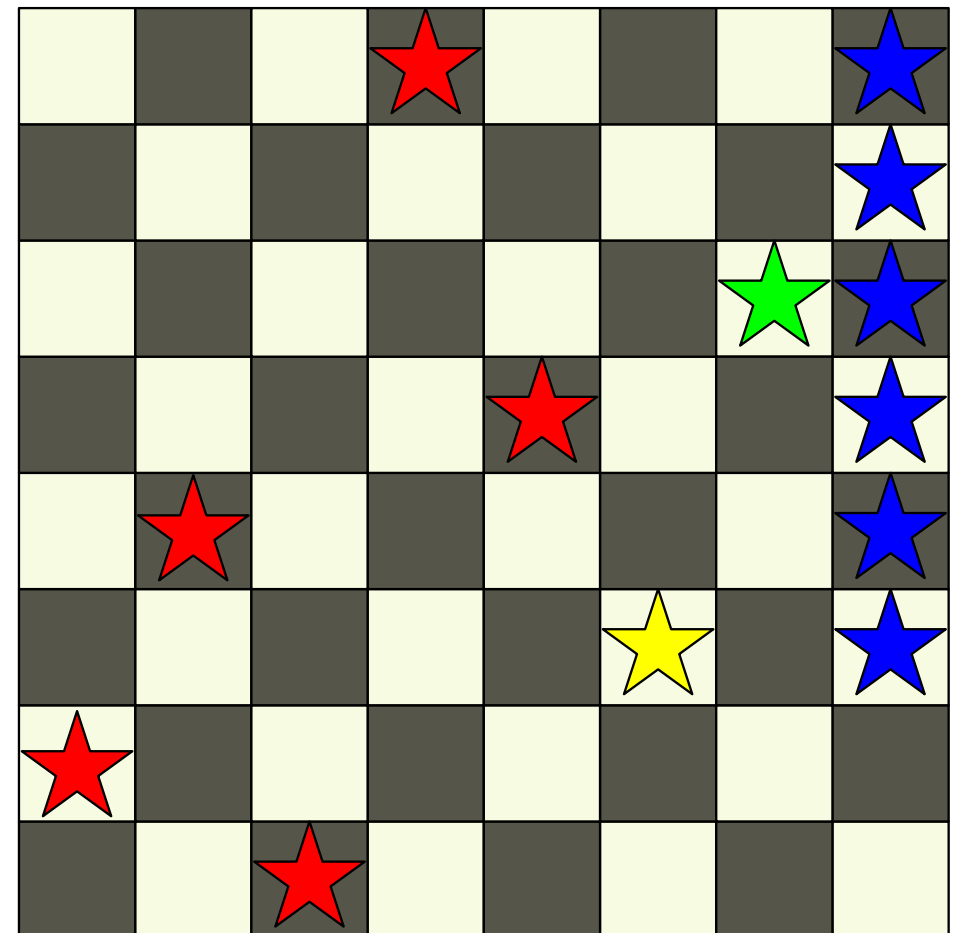
# Back Tracking

- E.g. `board=[1, 3, 0, 7, 4, 2, 5]`
- We then assign the next queen in column 7
  - We try out: 1
  - 1 does not work



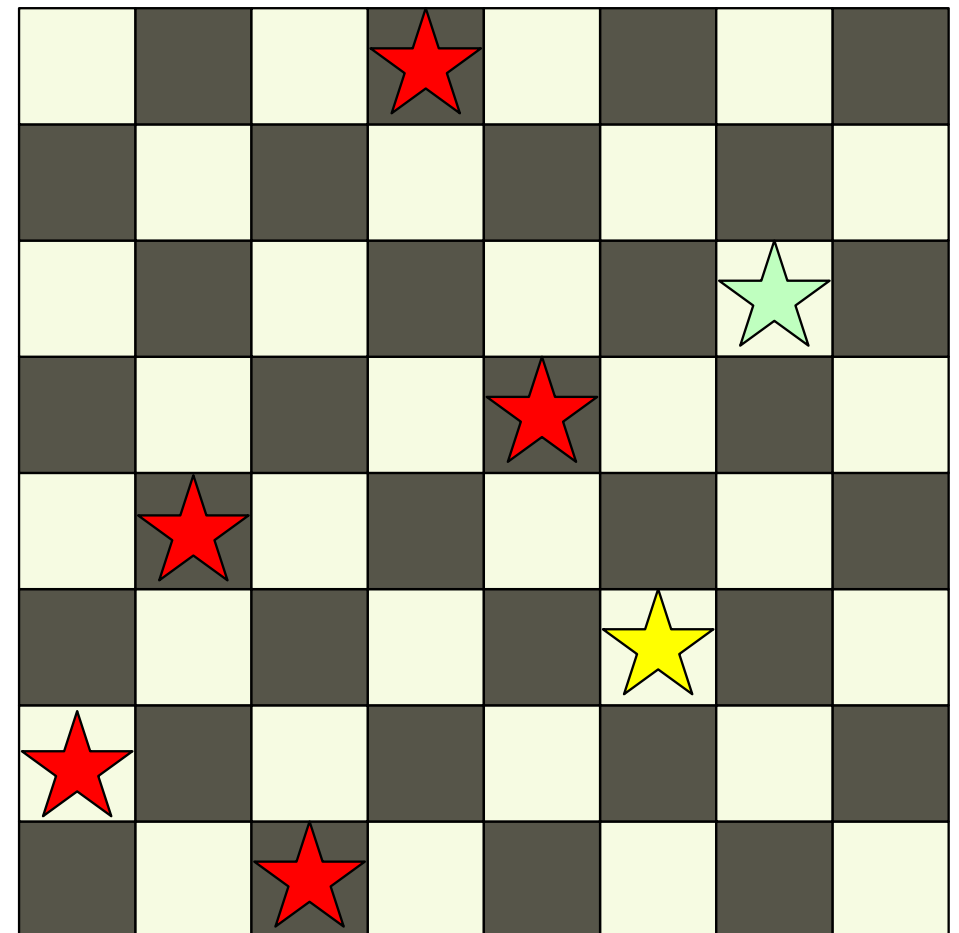
# Back Tracking

- E.g. `board=[1, 3, 0, 7, 4, 2, 5]`
- We then assign the next queen in column 7
  - We try out: 2, 3, ..., 7
  - none works



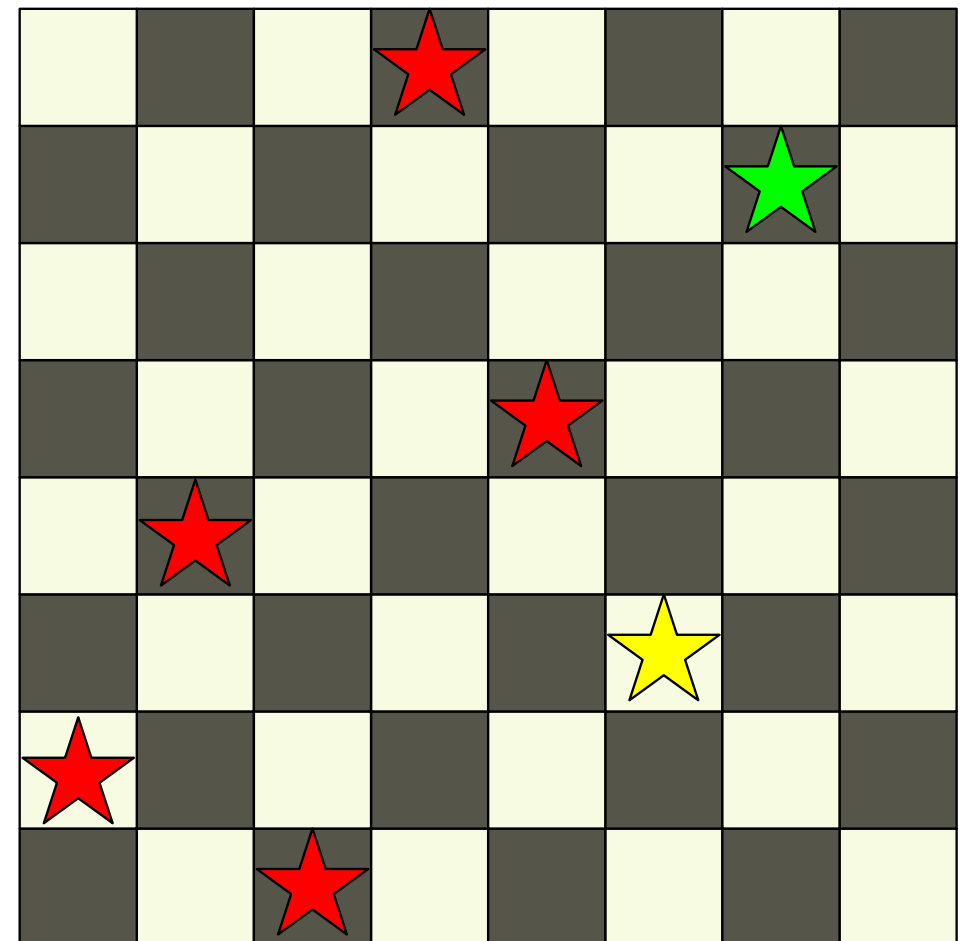
# Back Tracking

- E.g. `board=[1, 3, 0, 7, 4, 2, 5]`
  - We now remove 5
  - `board=[1, 3, 0, 7, 4, 2]`



# Back Tracking

- E.g. `board=[1, 3, 0, 7, 4, 2, 5]`
  - We now remove 5
  - `board=[1, 3, 0, 7, 4, 2]`
  - And go to the next one
  - `board=[1, 3, 0, 7, 4, 2, 6]`
  - which does not work



# Back Tracking

- E.g. `board=[1, 3, 0, 7, 4, 2, 5]`

- We now remove 5

- `board=[1, 3, 0, 7, 4, 2]`

- And go to the next one

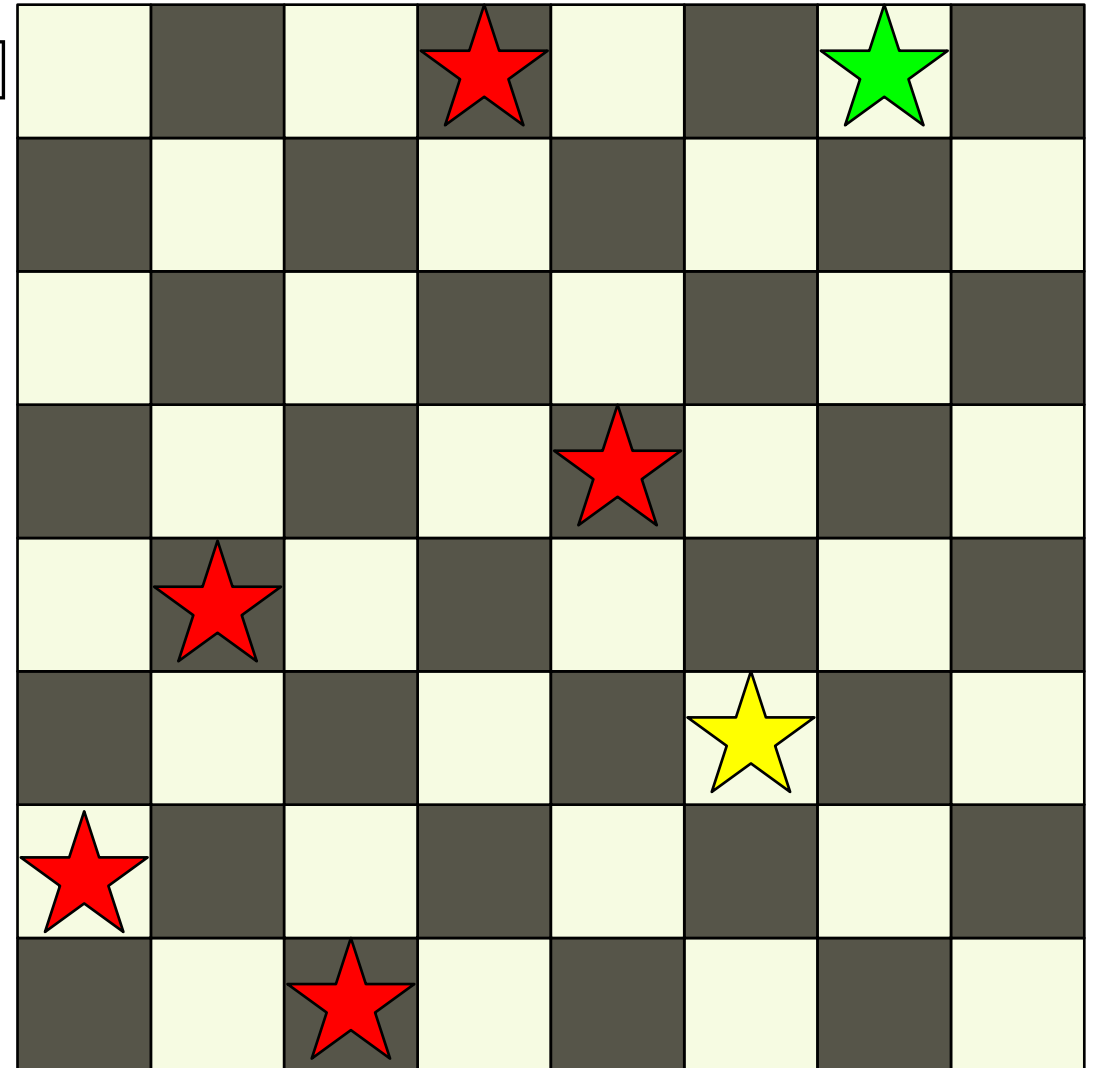
- `board=[1, 3, 0, 7, 4, 2, 6]`

- which does not work

- so we try the next one

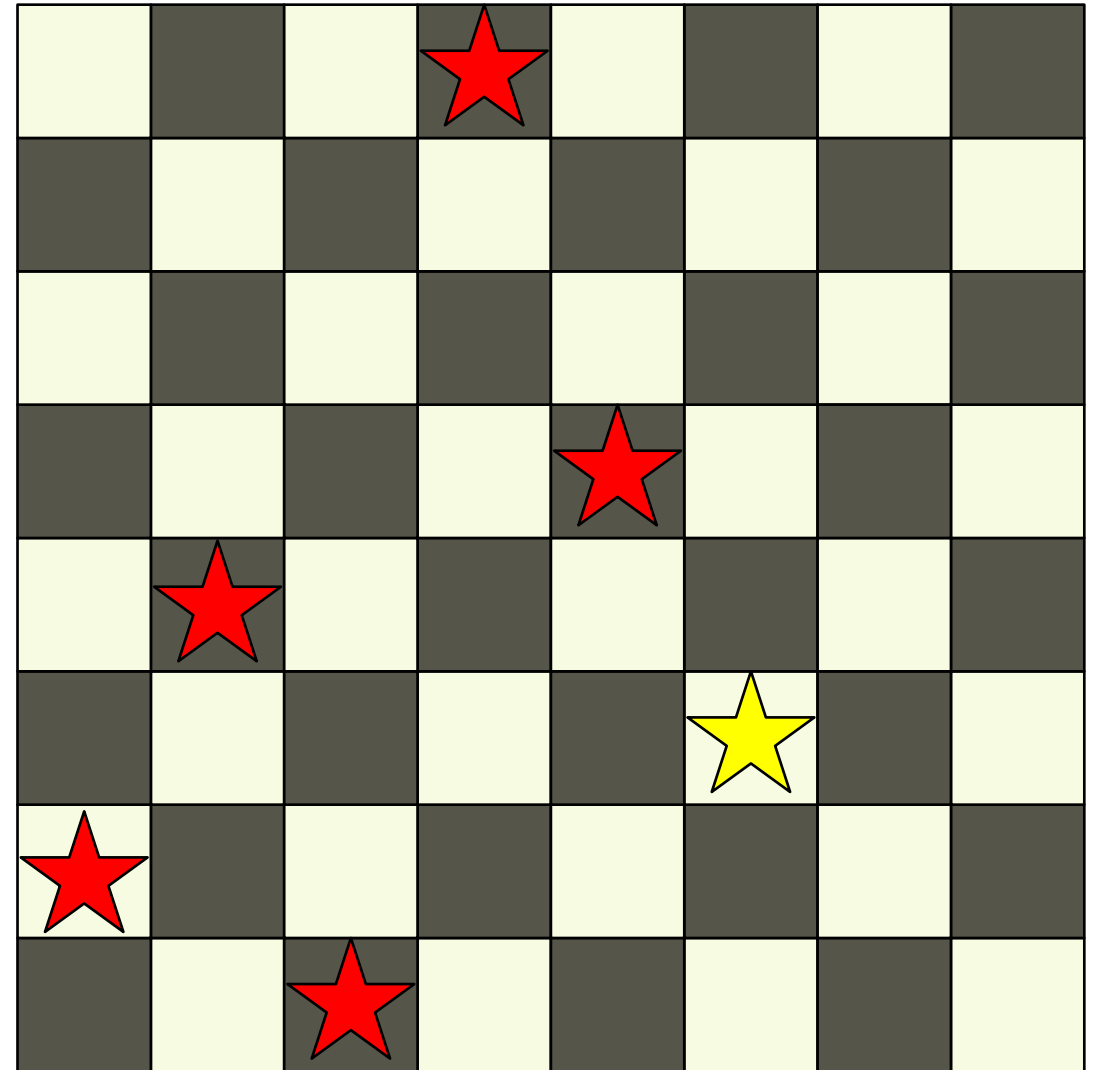
- `board=[1, 3, 0, 7, 4, 2, 7]`

- which does not work



# Back Tracking

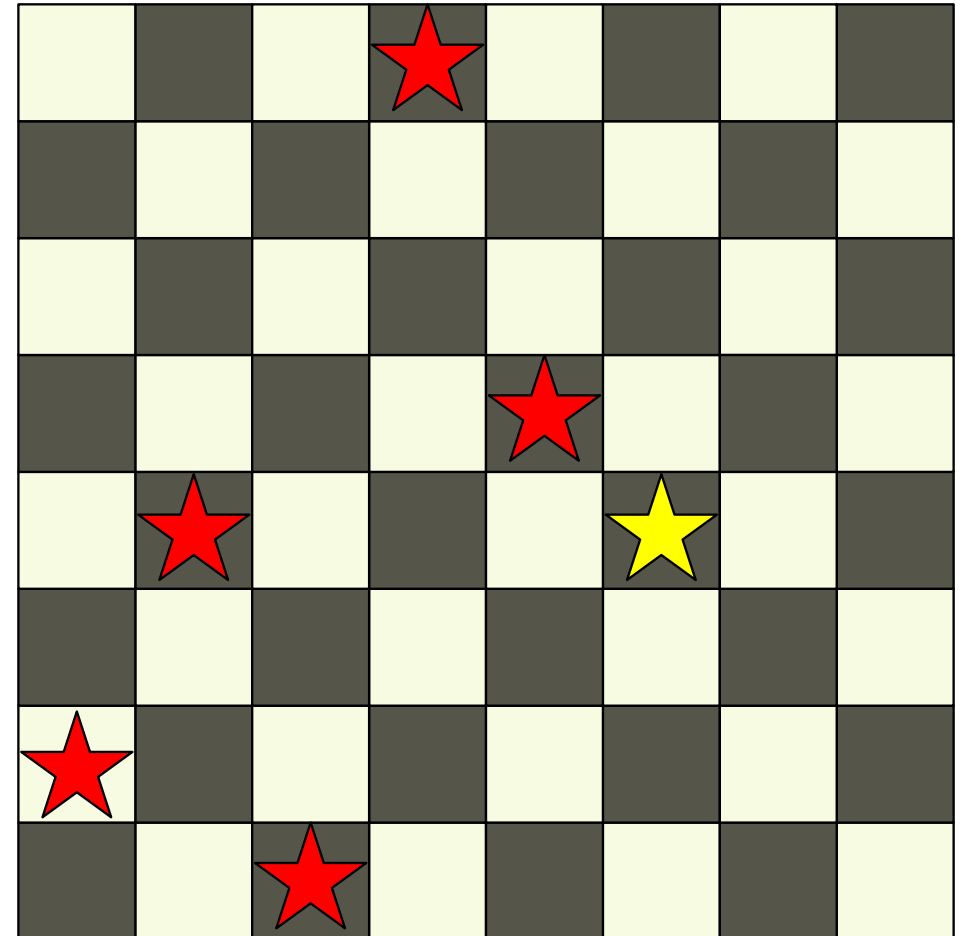
- E.g.  
board = [1, 3, 0, 7, 4, 2, ?]
- All possibilities are exhausted
- We return and try the next position for column 5





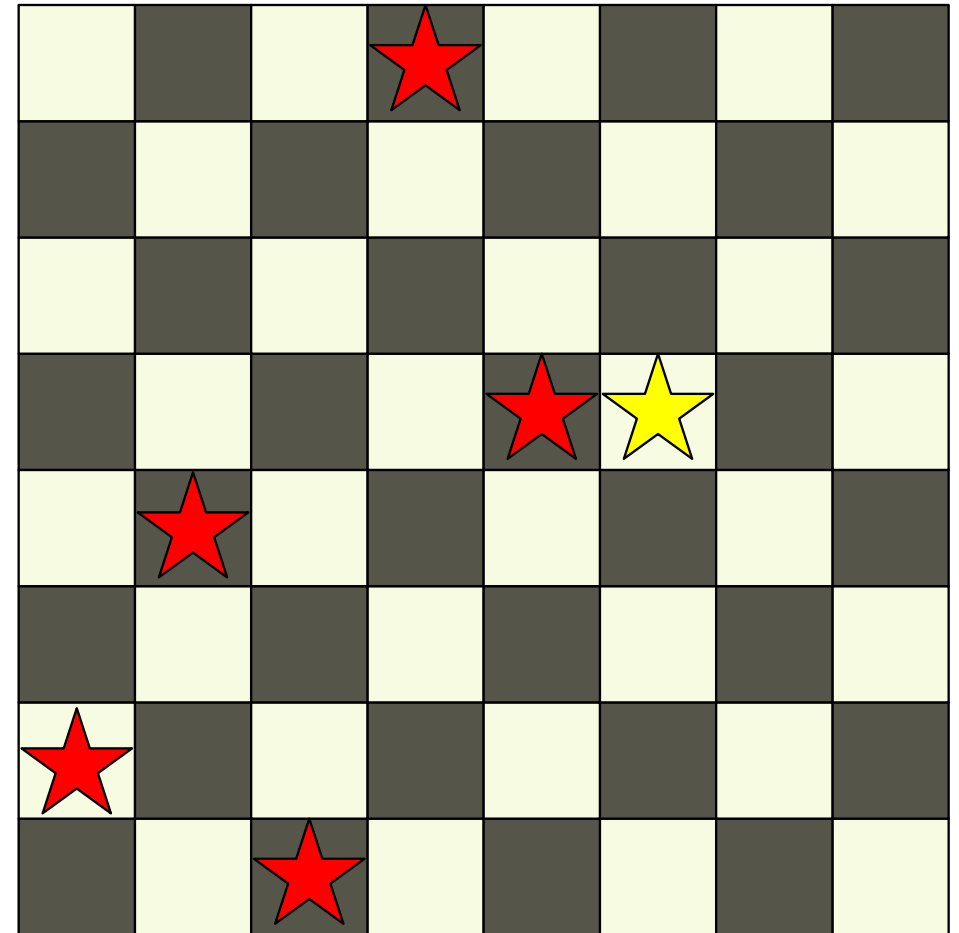
# Back Tracking

- E.g.  
board=[1, 3, 0, 7, 4, 3]
- 3 does not work



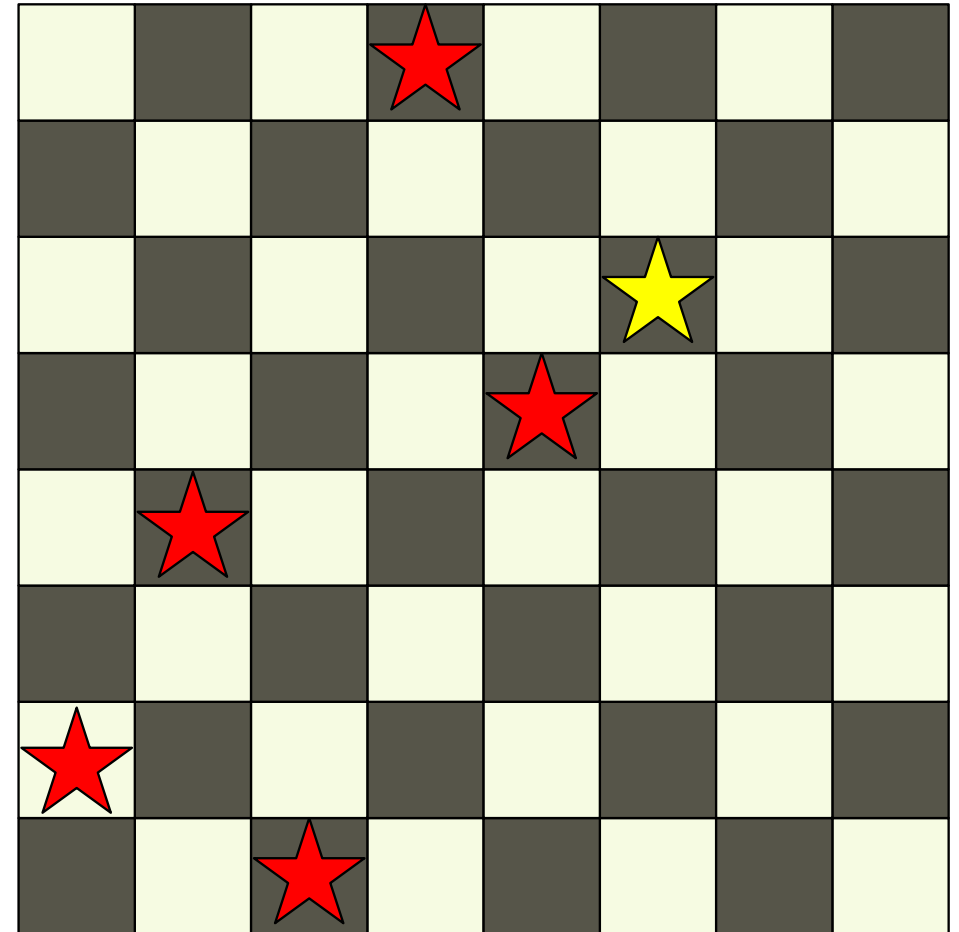
# Back Tracking

- E.g.  
board=[1, 3, 0, 7, 4, 4]
- 4 does not work



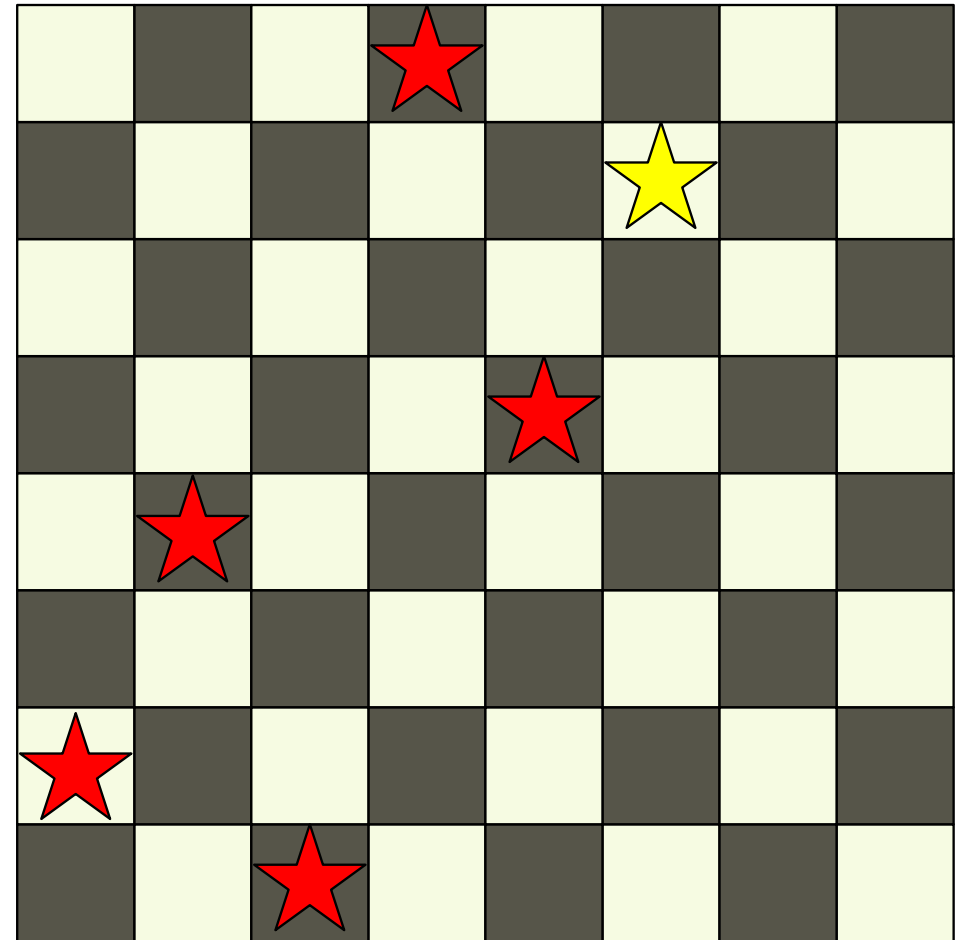
# Back Tracking

- E.g.  
board=[1, 3, 0, 7, 4, 5]
- 5 does not work



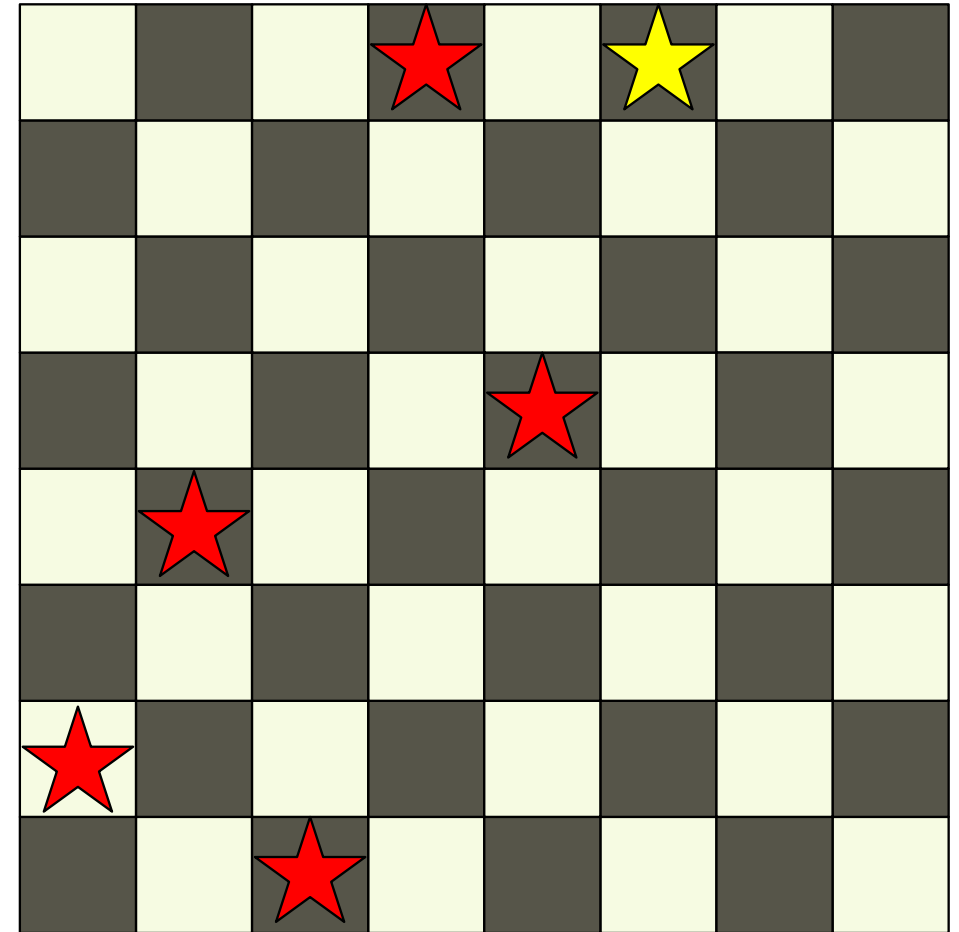
# Back Tracking

- E.g.  
board=[1, 3, 0, 7, 4, 6]
- 6 does not work



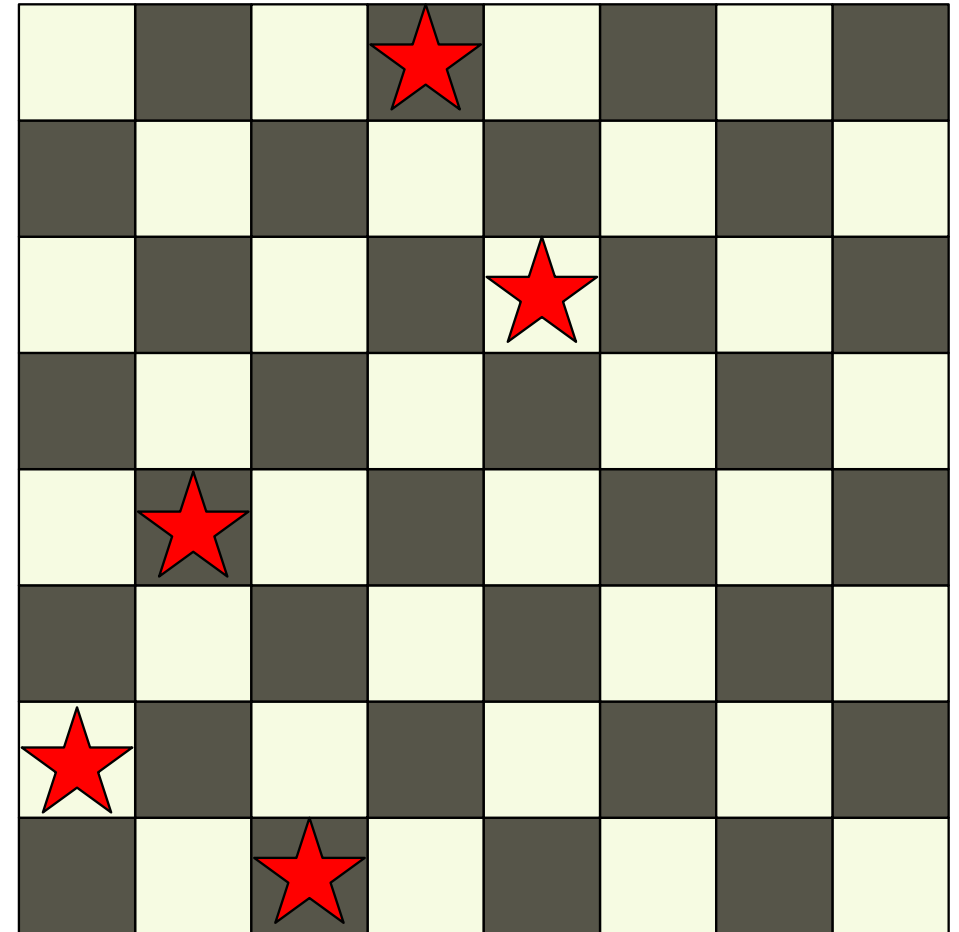
# Back Tracking

- E.g.  
board=[1, 3, 0, 7, 4, 7]
- 7 does not work



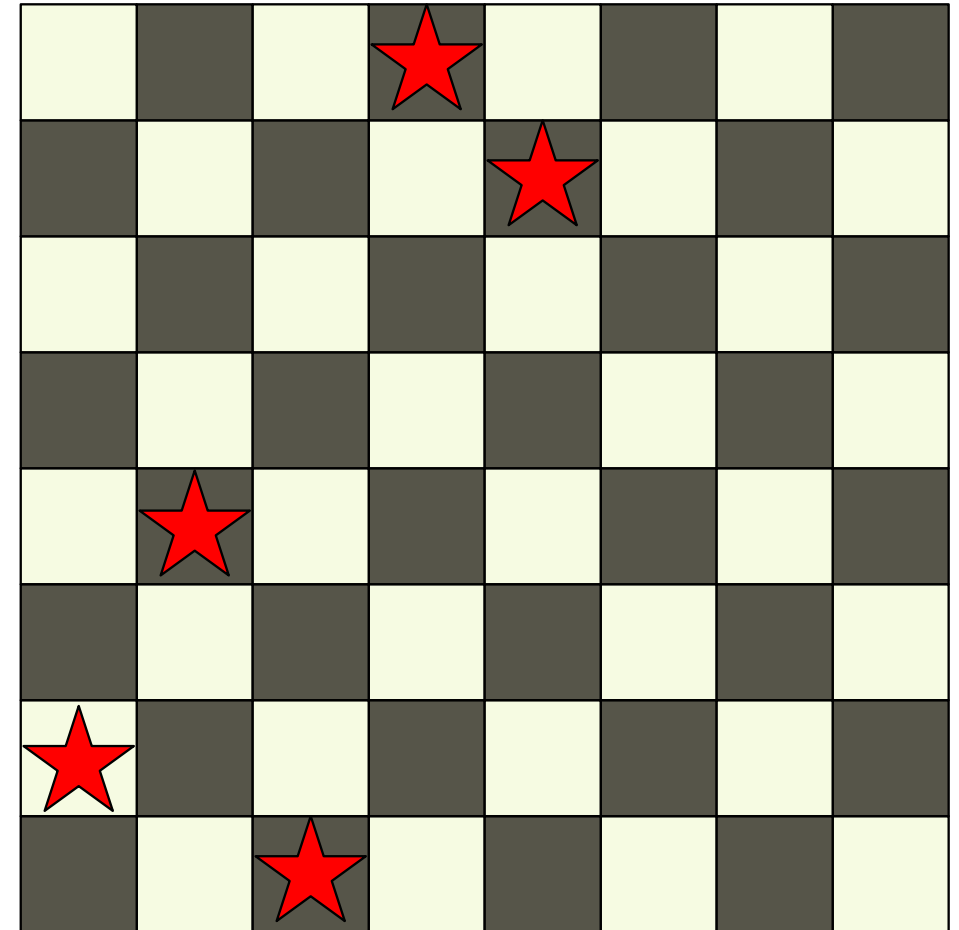
# Back Tracking

- E.g. `board=[1, 3, 0, 7, 4]`
  - Since we exhausted all possibilities, we know this position is hopeless
  - So we move on to the next possibility
  - `board=[1, 3, 0, 7, 5]`
  - Which does not work



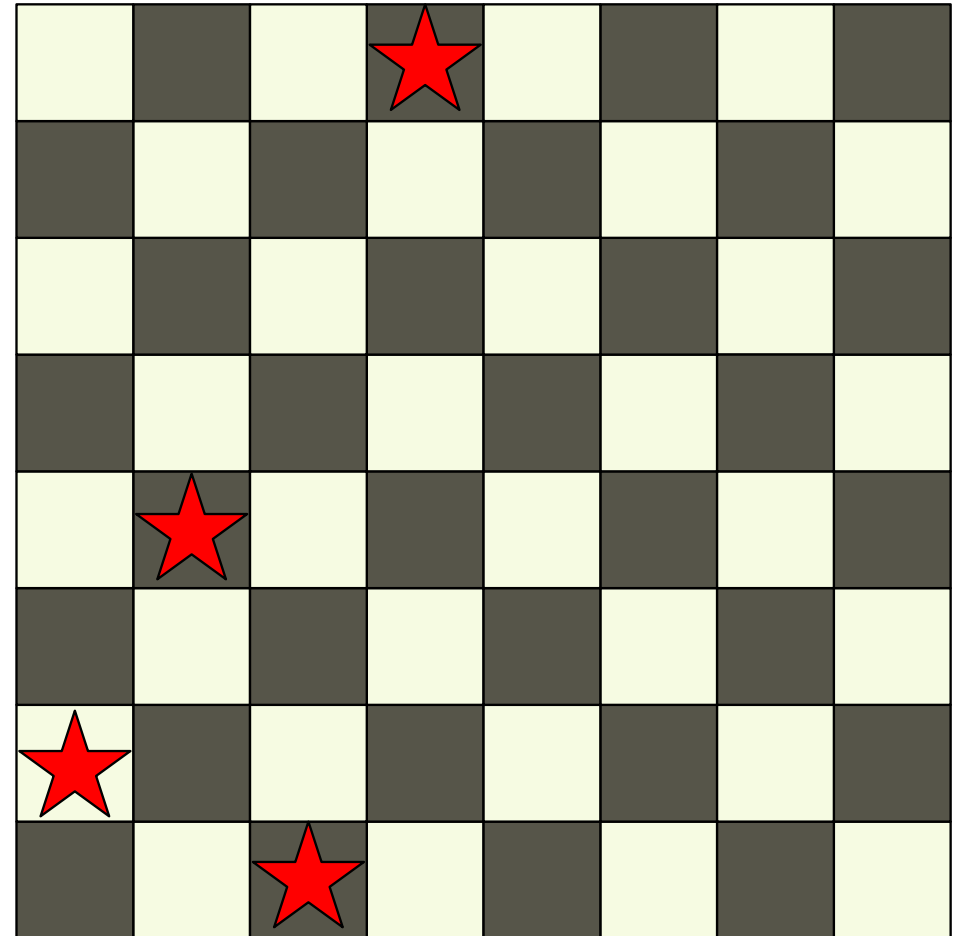
# Back Tracking

- E.g. board = [1, 3, 0, 7, 6]
- Not valid



# Back Tracking

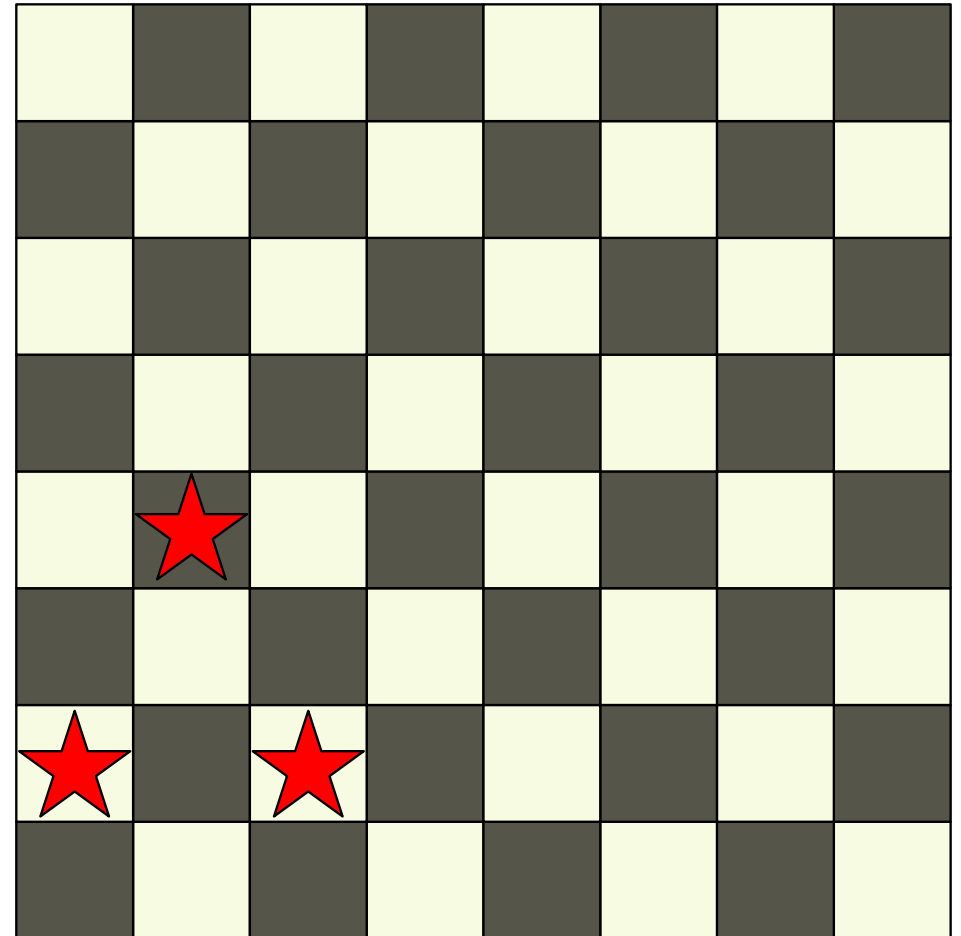
- E.g. `board = [1, 3, 0, 7]`
  - Not valid
  - So, we remove and return





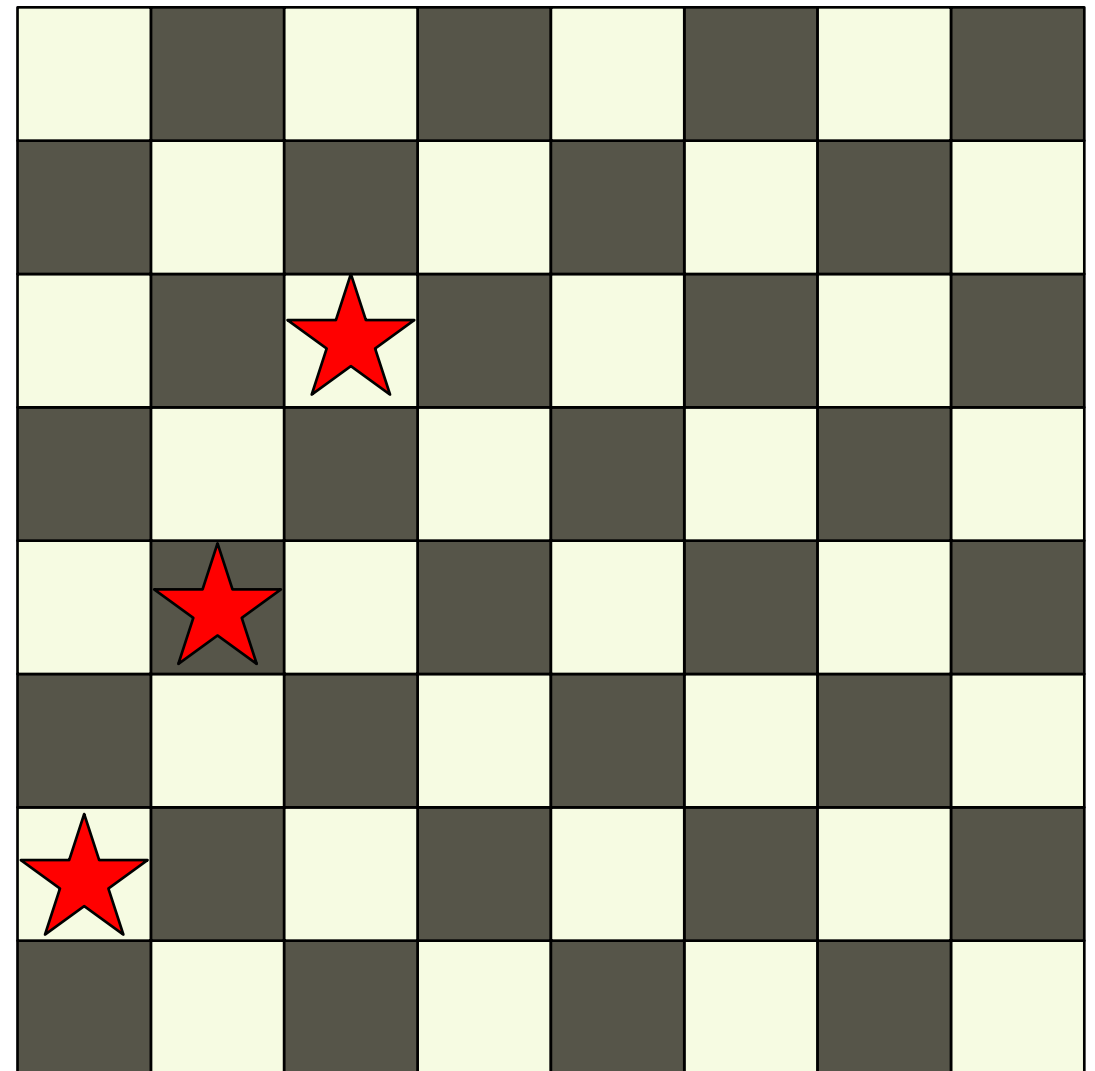
# Back Tracking

- E.g. `board = [1, 3, 0]`
  - Now more possibilities in column 3
  - We return and board is now `[1, 3]` and we try the next possibility `[1, 3, 1]`
  - This is invalid



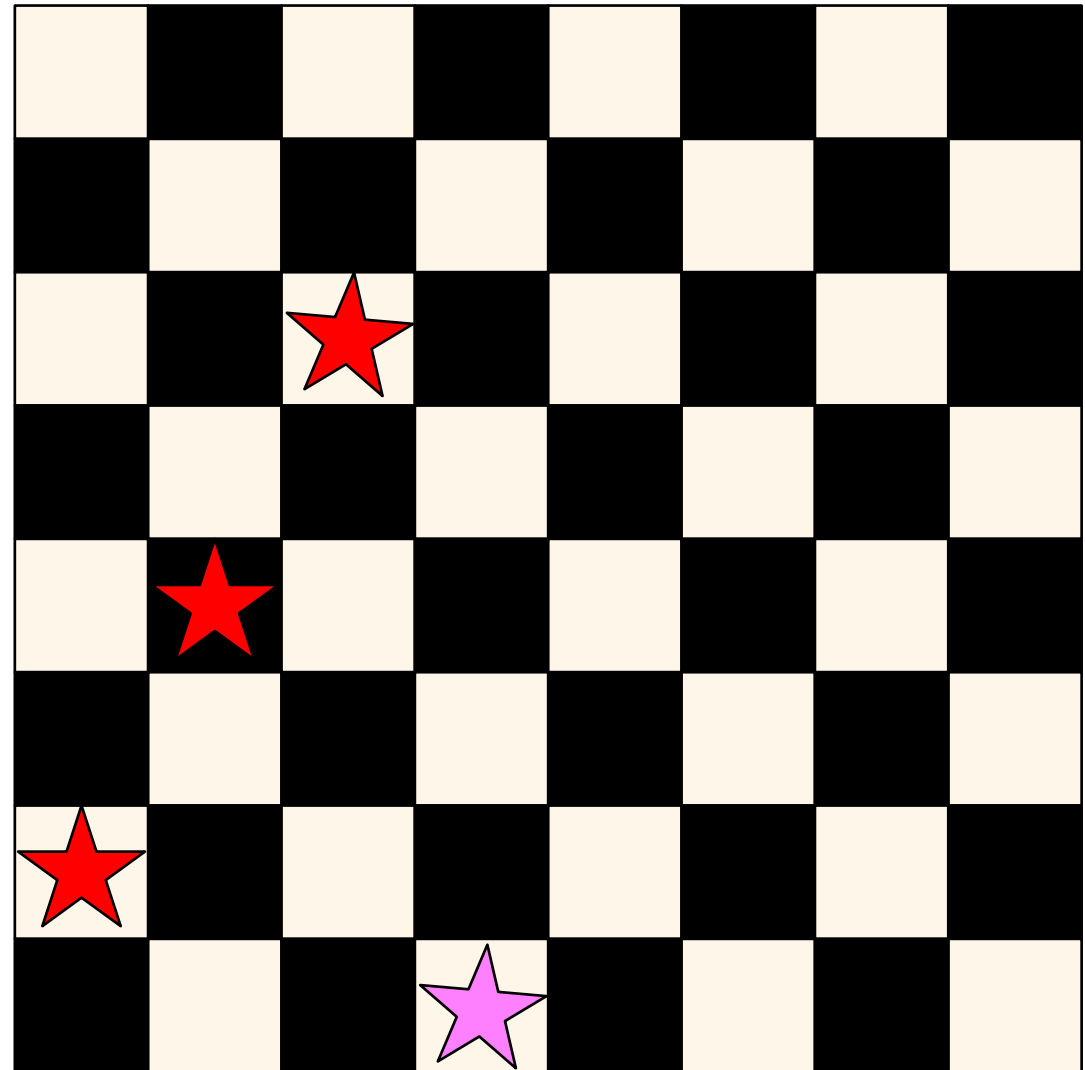
# Back Tracking

- E.g. `board=[1, 3]`
- First valid partial board is
  - `board=[1, 3, 5]`



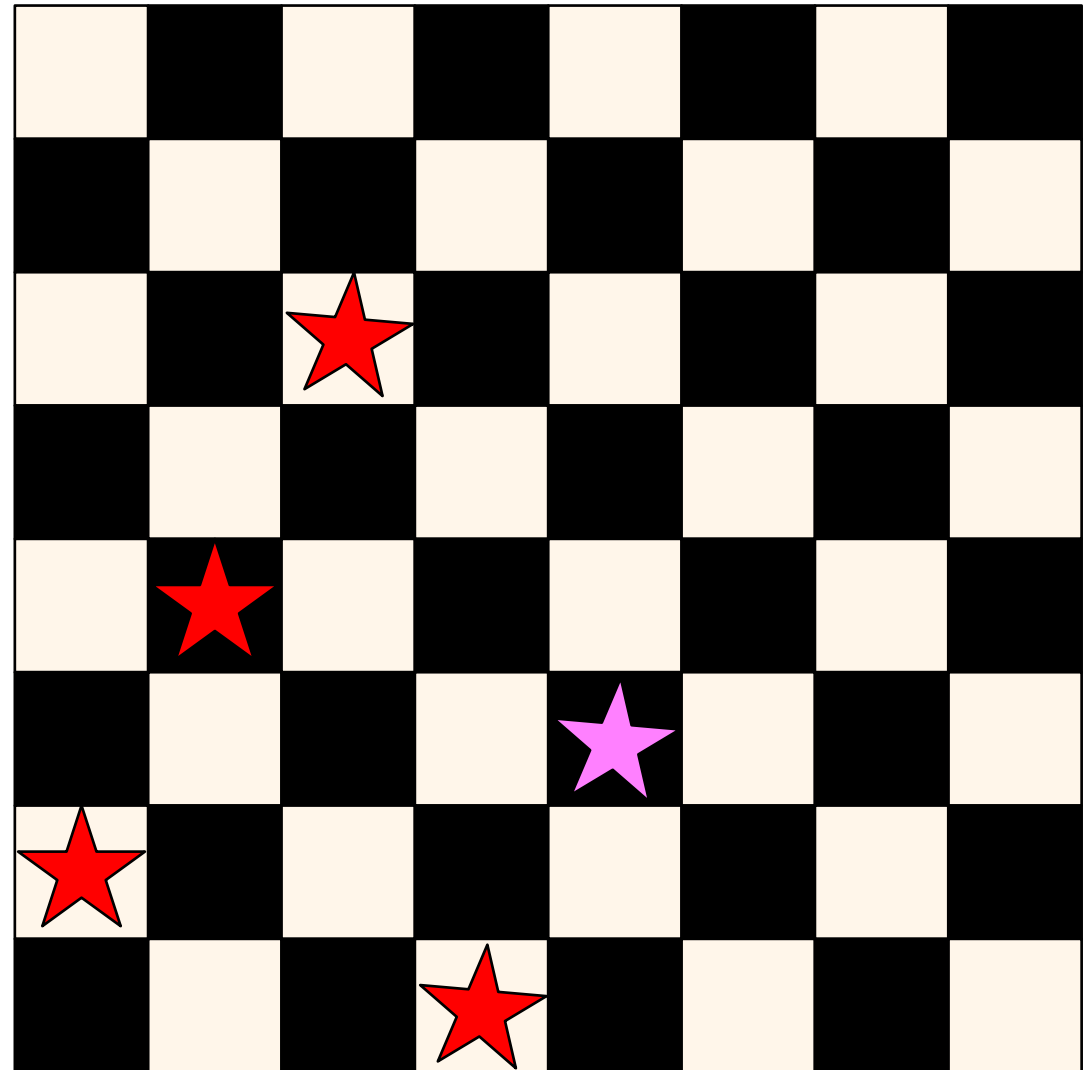
# Back Tracking

- E.g. `board=[1, 3, 5]`
  - First choice is 0



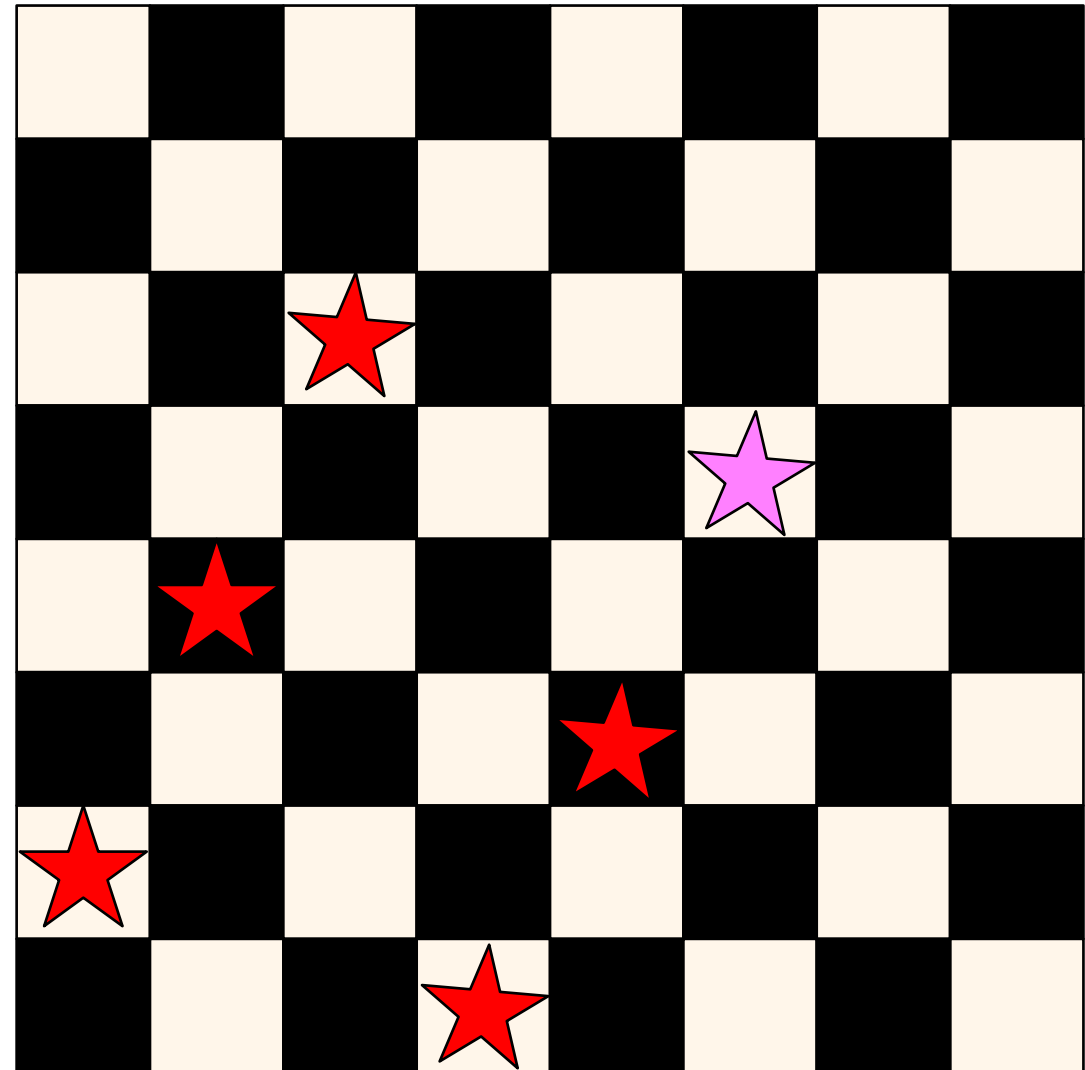
# Back Tracking

- E.g. `board=[1, 3, 5, 0]`
  - First choice is 2



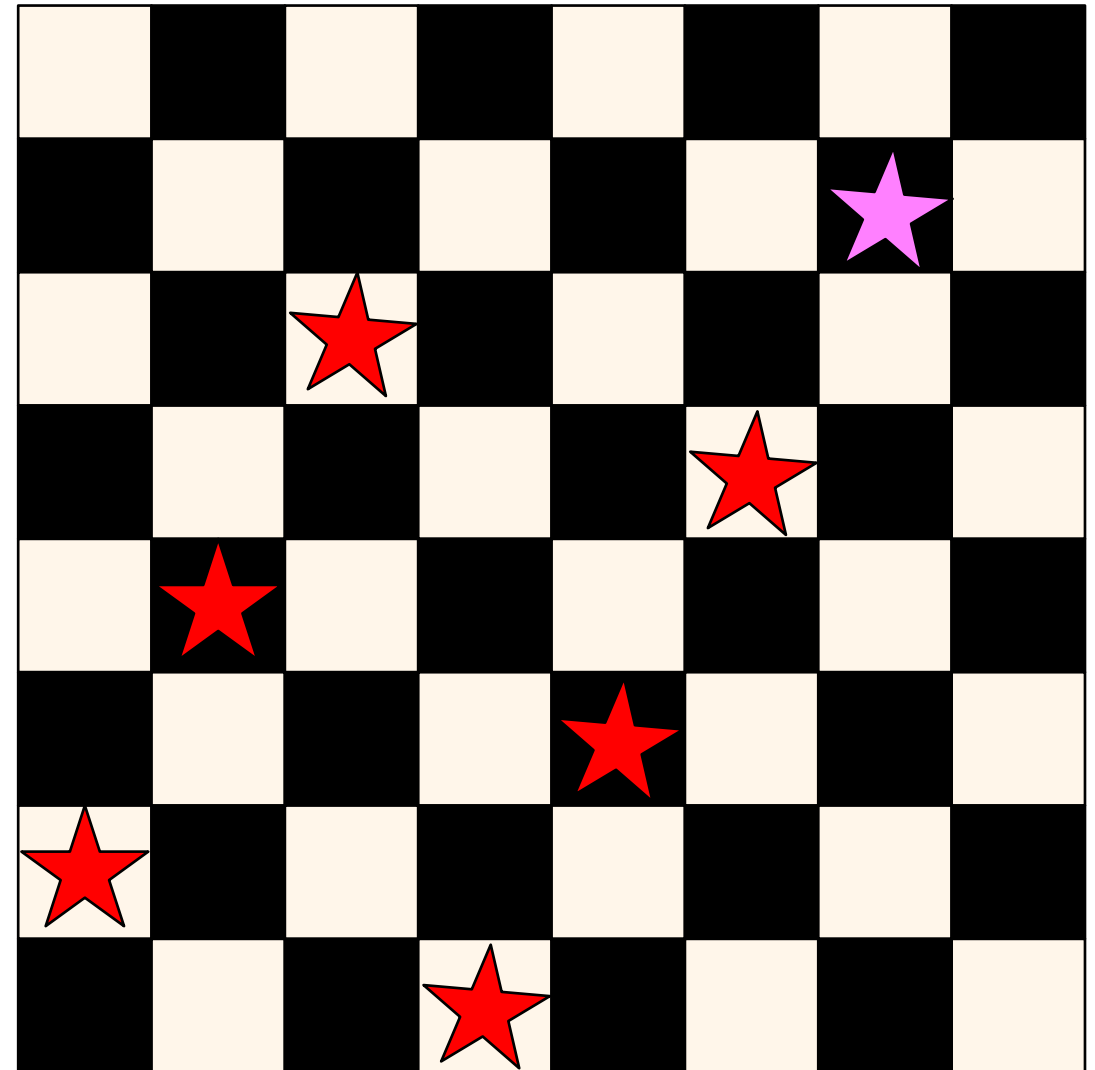
# Back Tracking

- E.g. board=[1, 3, 5, 0, 2]
- Select 4



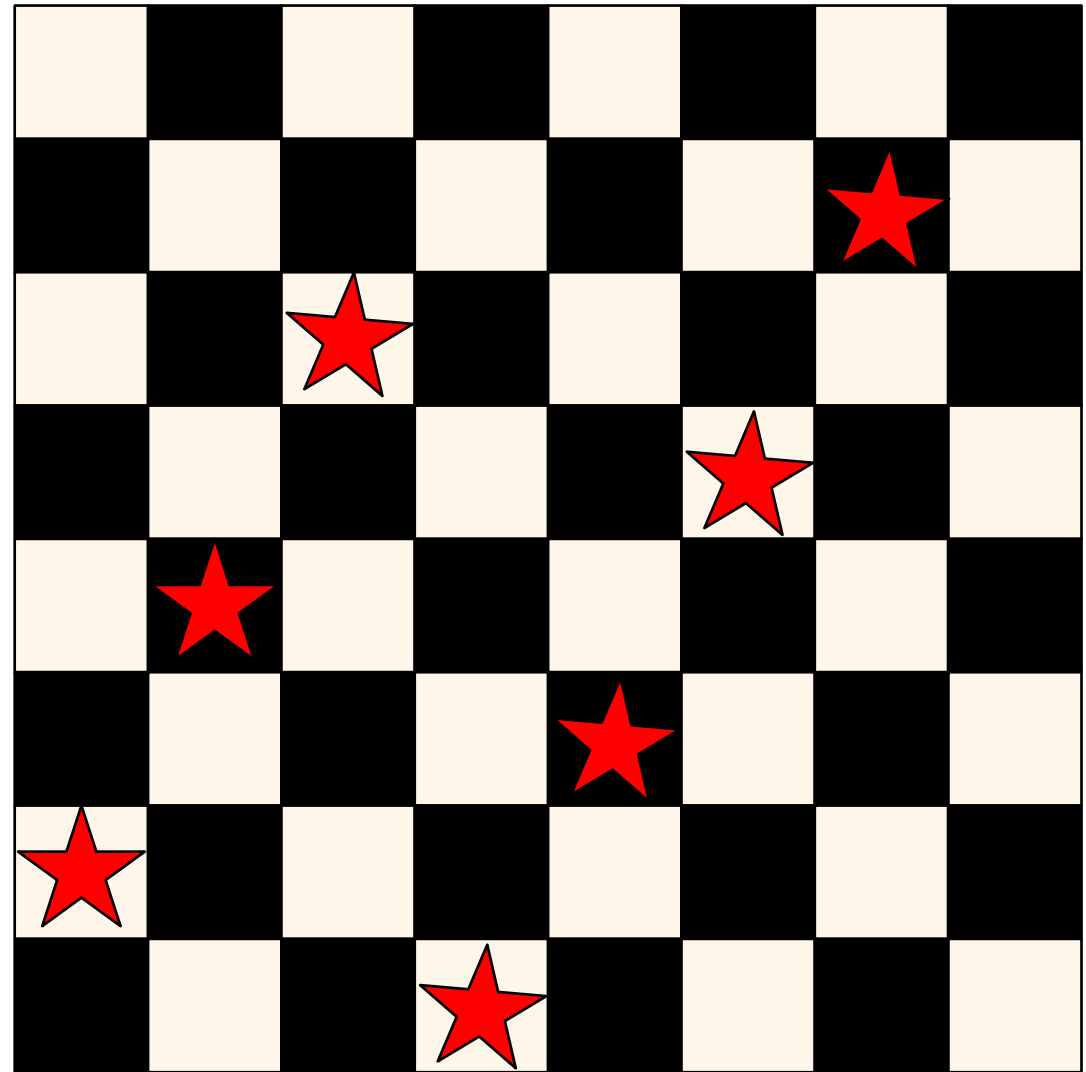
# Back Tracking

- `board=[1, 3, 5, 0, 2, 4]`



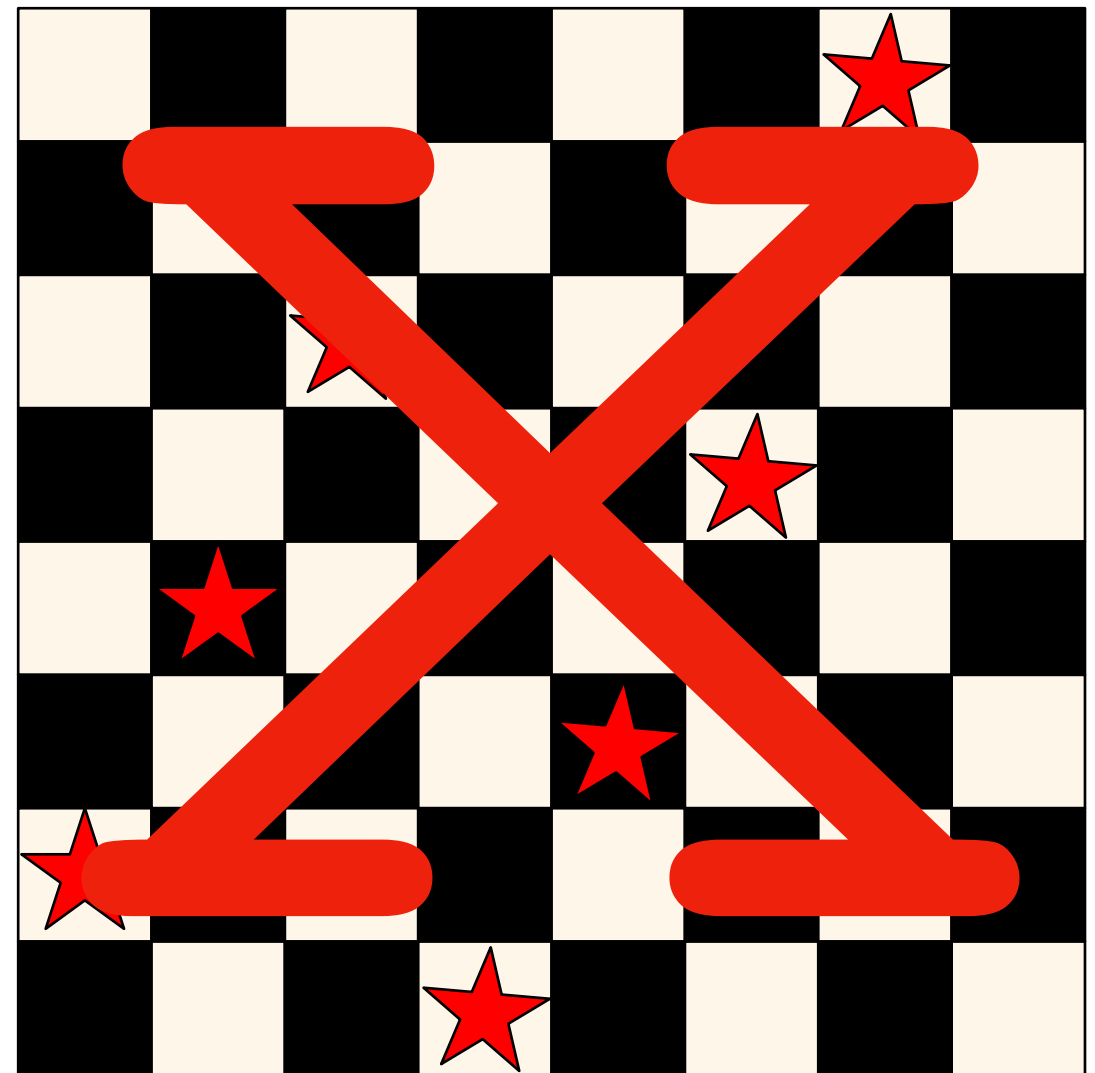
# Back Tracking

- [1, 3, 5, 0, 2, 4, 6]
- Backtrack!



# Back Tracking

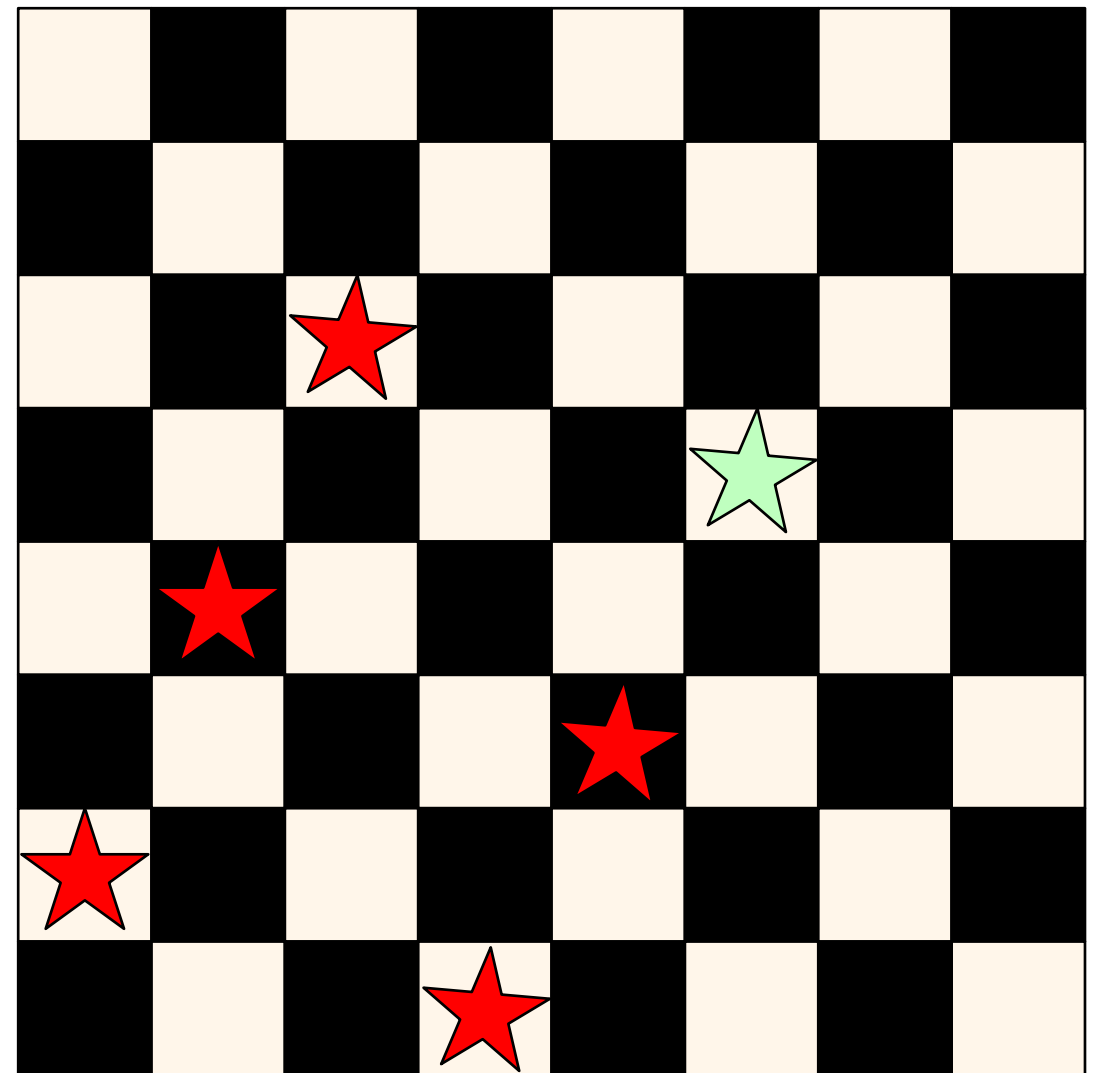
- [1, 3, 5, 0, 2, 4]
- Does not work
- Running out of options





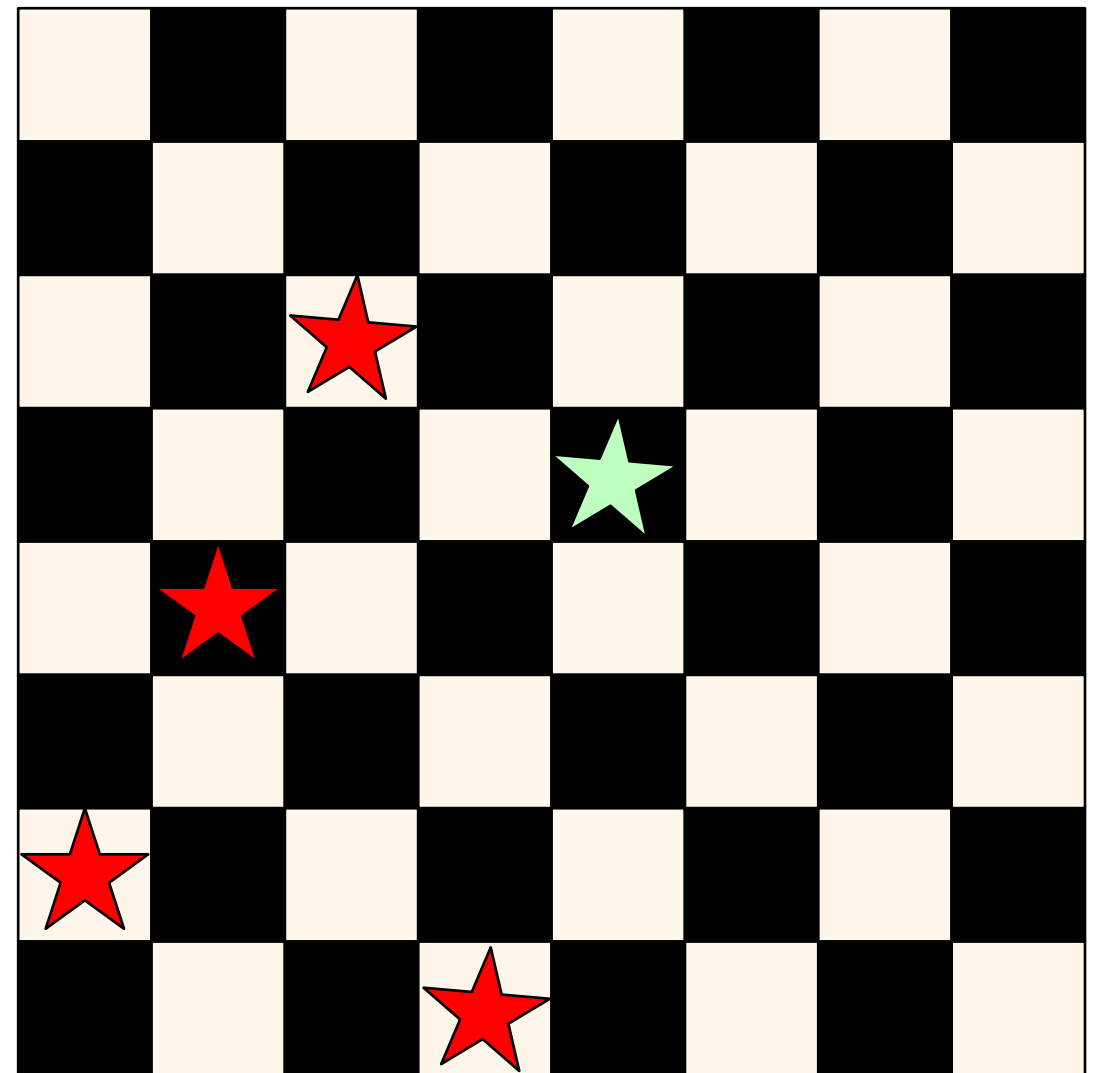
# Back Tracking

- [1, 3, 5, 0, 2]
- Does not work
- Running out of options
- **BACKTRACK!**



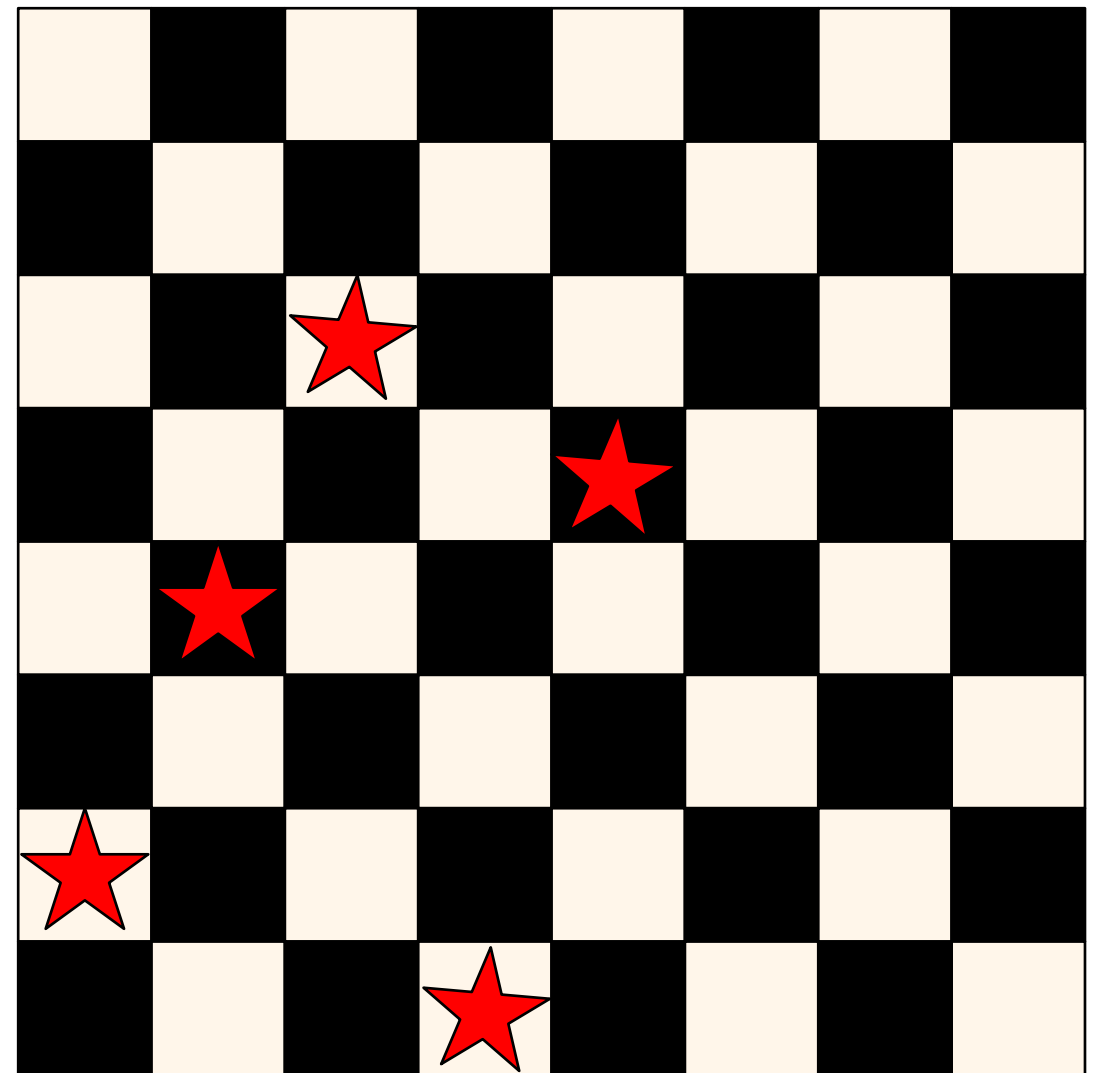
# Back Tracking

- [1, 3, 5, 0, 4]
- Try out 4



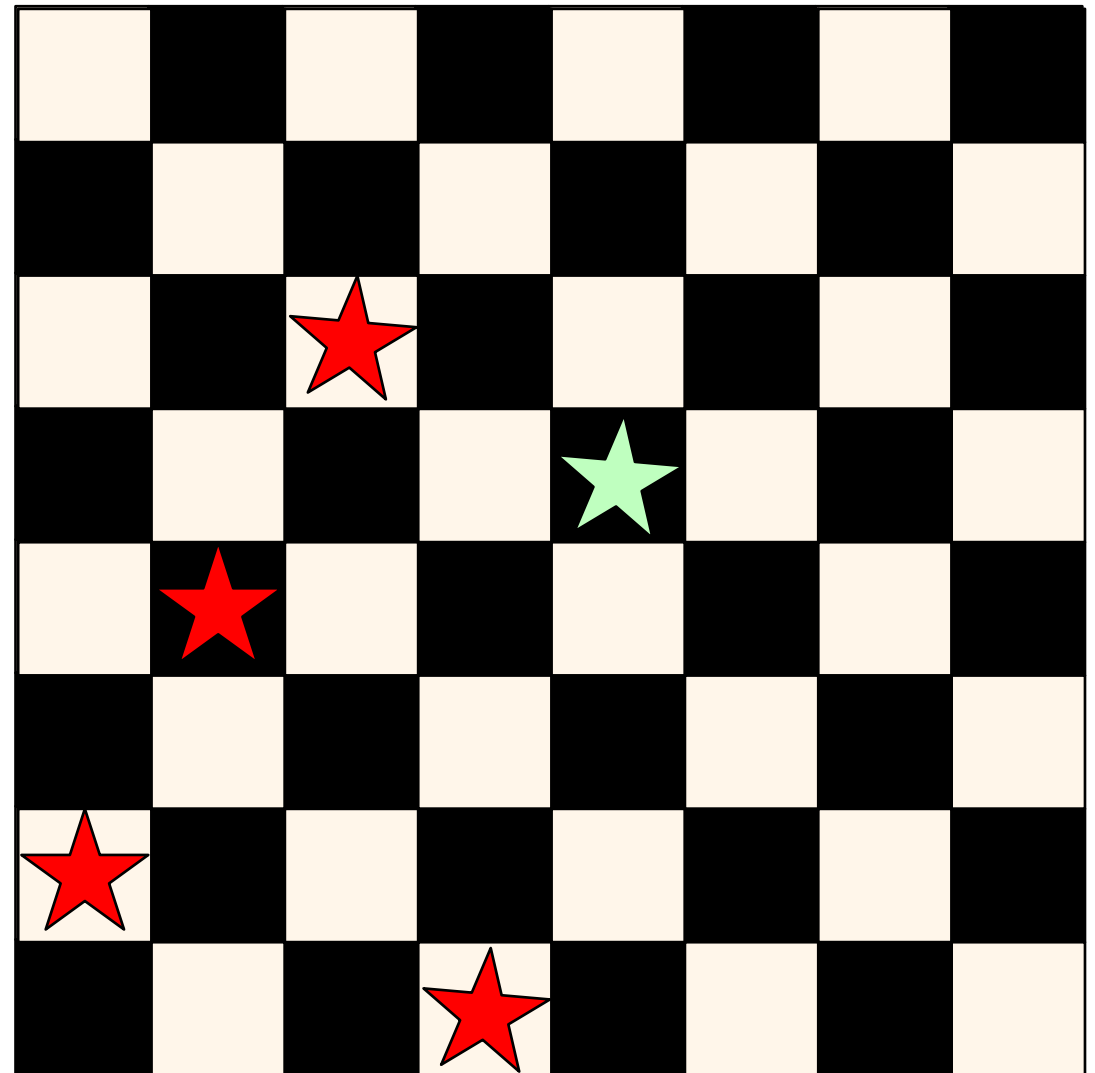
# Back Tracking

- [1, 3, 5, 0, 4]
- No next placement
- Backtrack!



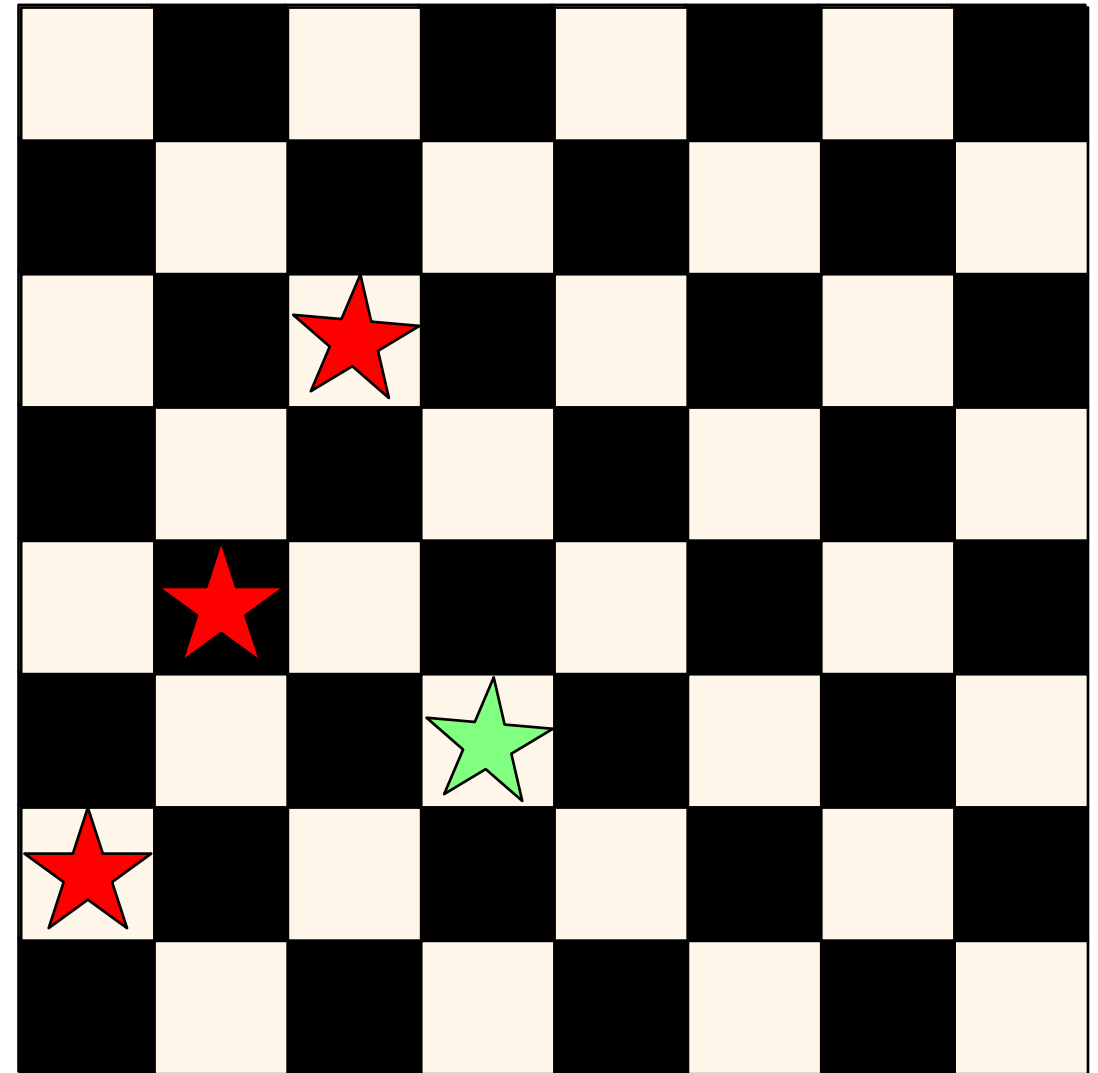
# Back Tracking

- E.g. `board=[1, 3, 5, 0]`
- Backtrack



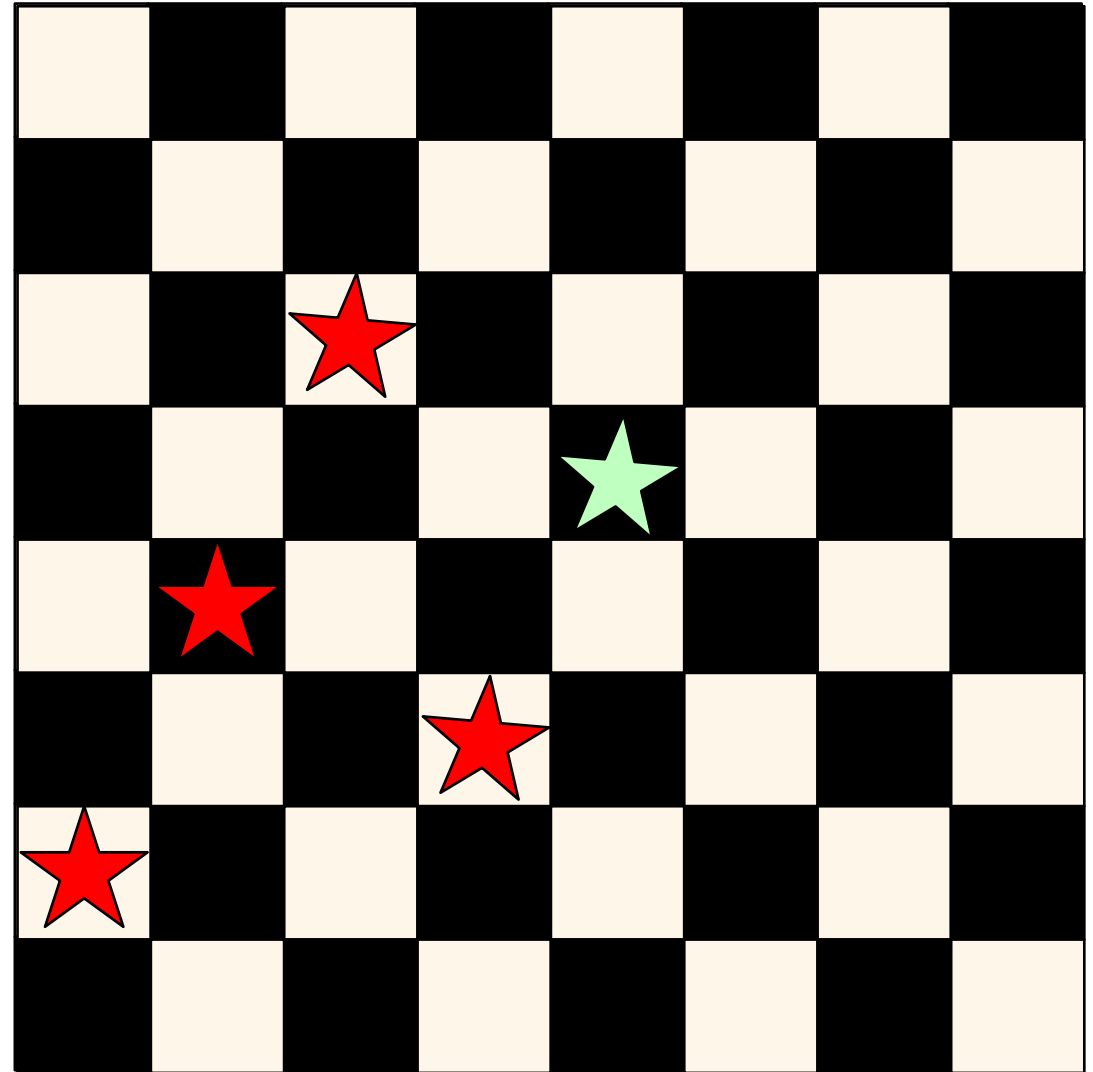
# Back Tracking

- `board=[1, 3, 5]`
  - Select 2



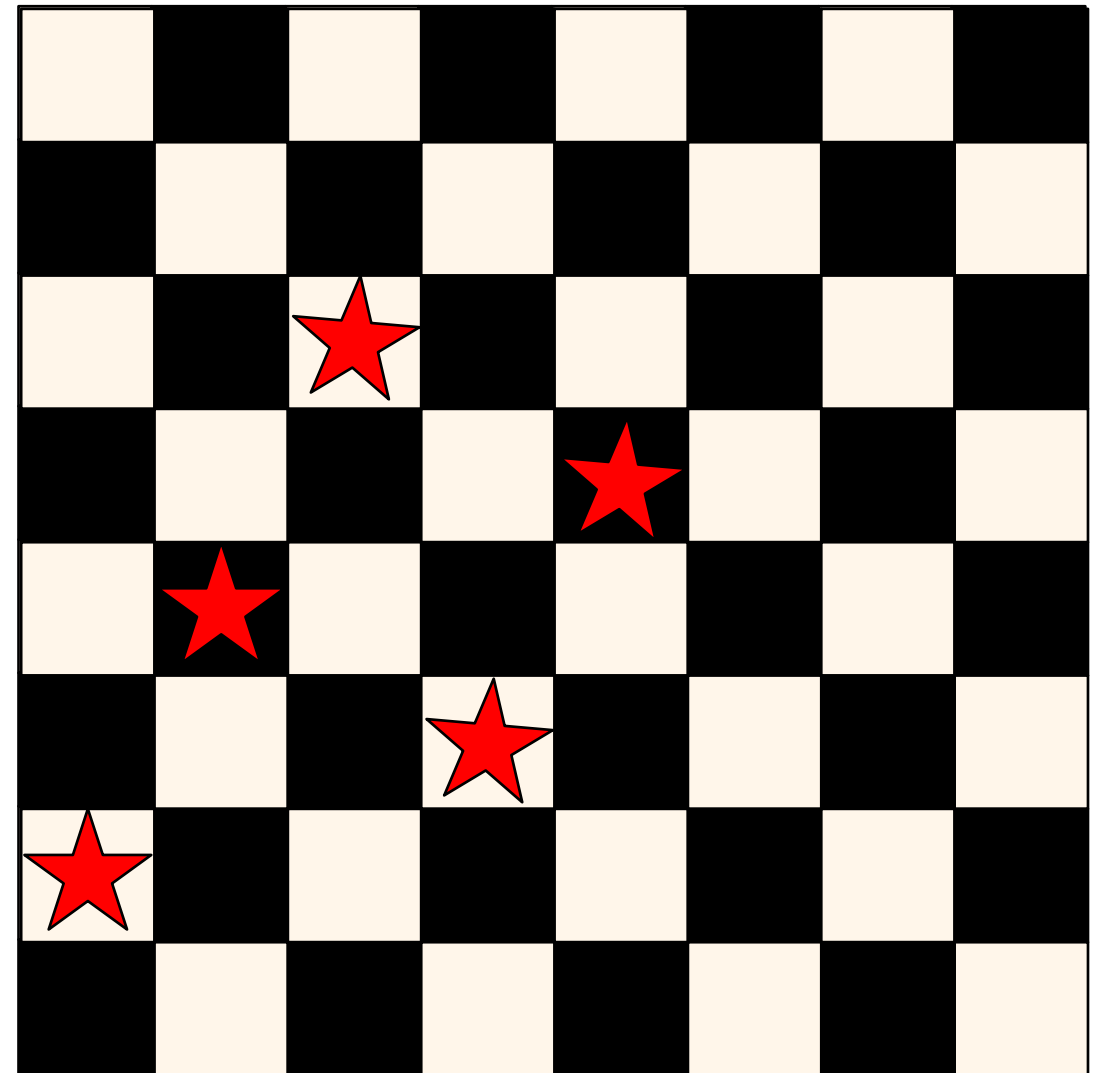
# Back Tracking

- E.g. board=[1, 3, 5, 2]



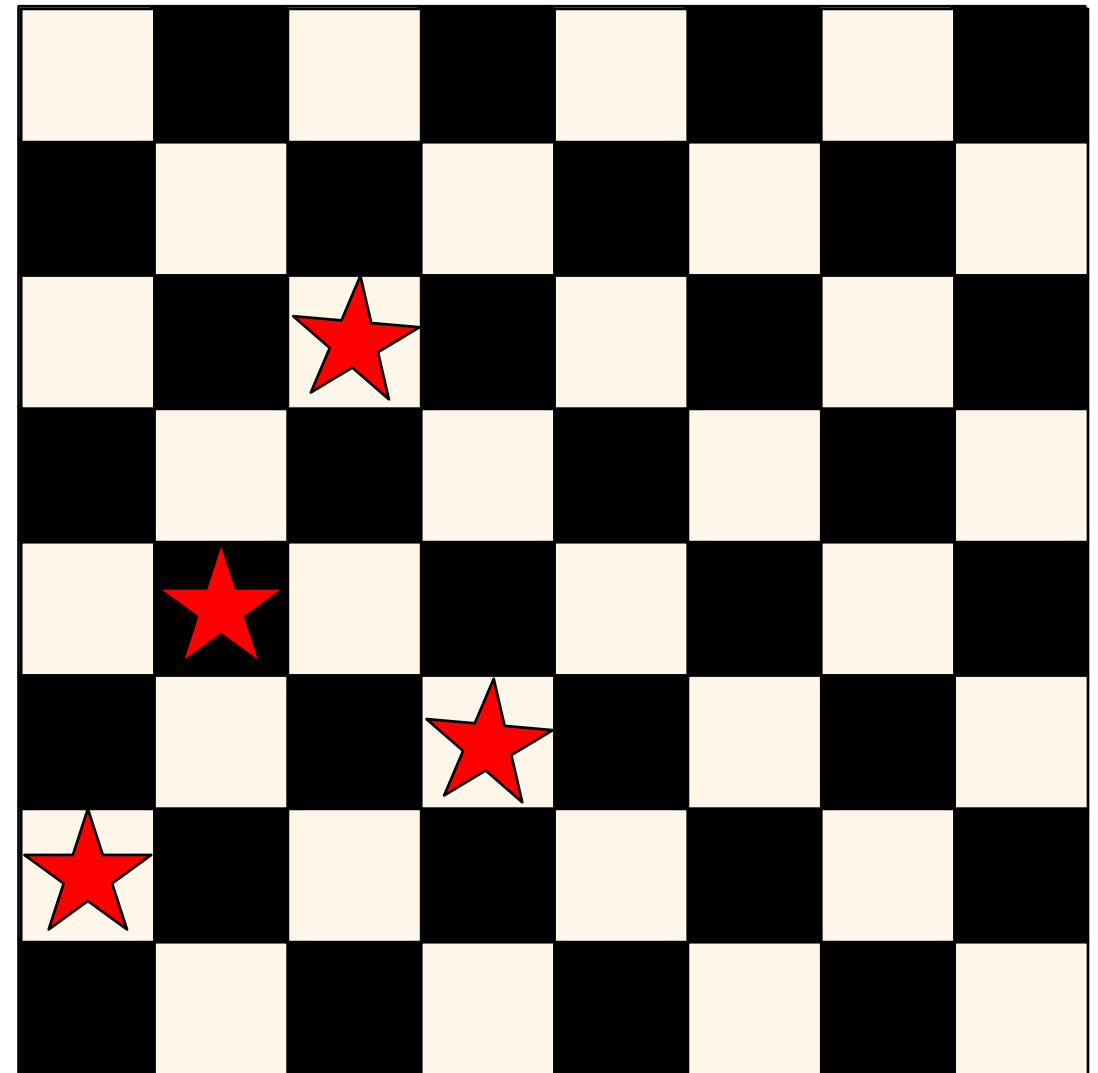
# Back Tracking

- E.g. `board=[1, 3, 5, 2, 4]`
- Backtrack



# Back Tracking

- E.g. `board=[1, 3, 5, 2]`
- No more placement

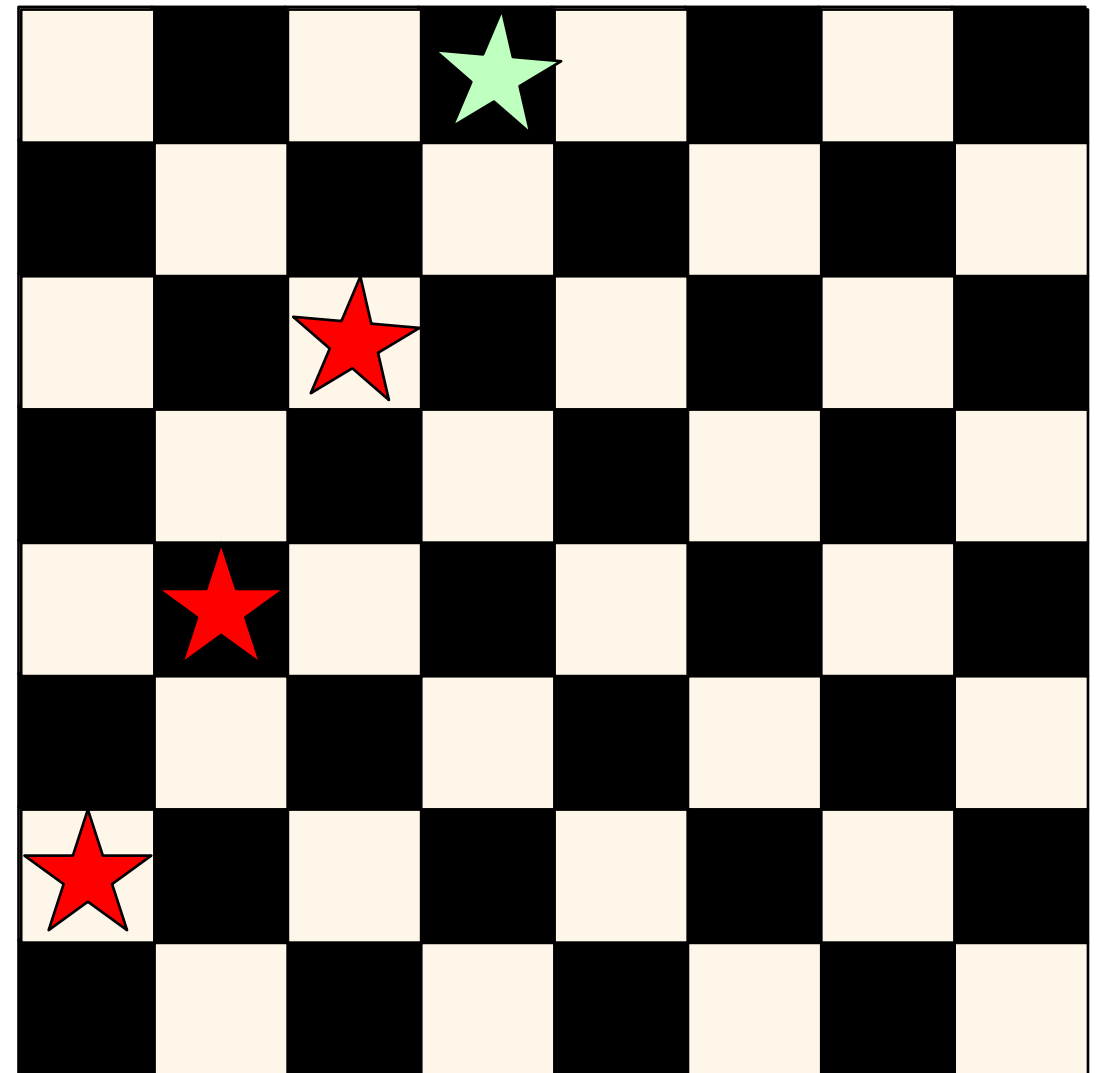




# Back Tracking

- E.g. board = [1, 3, 5]

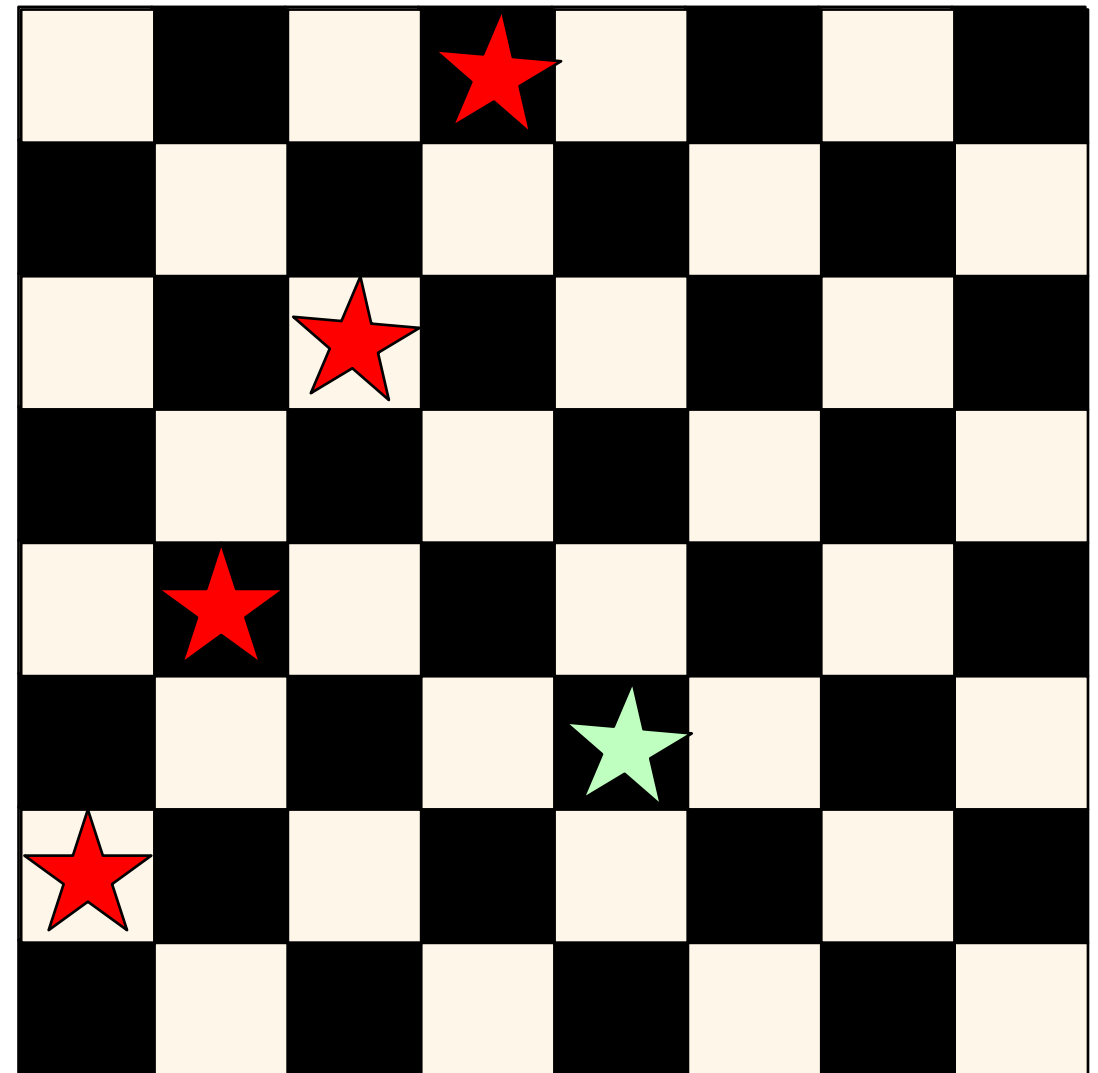
- 



# Back Tracking

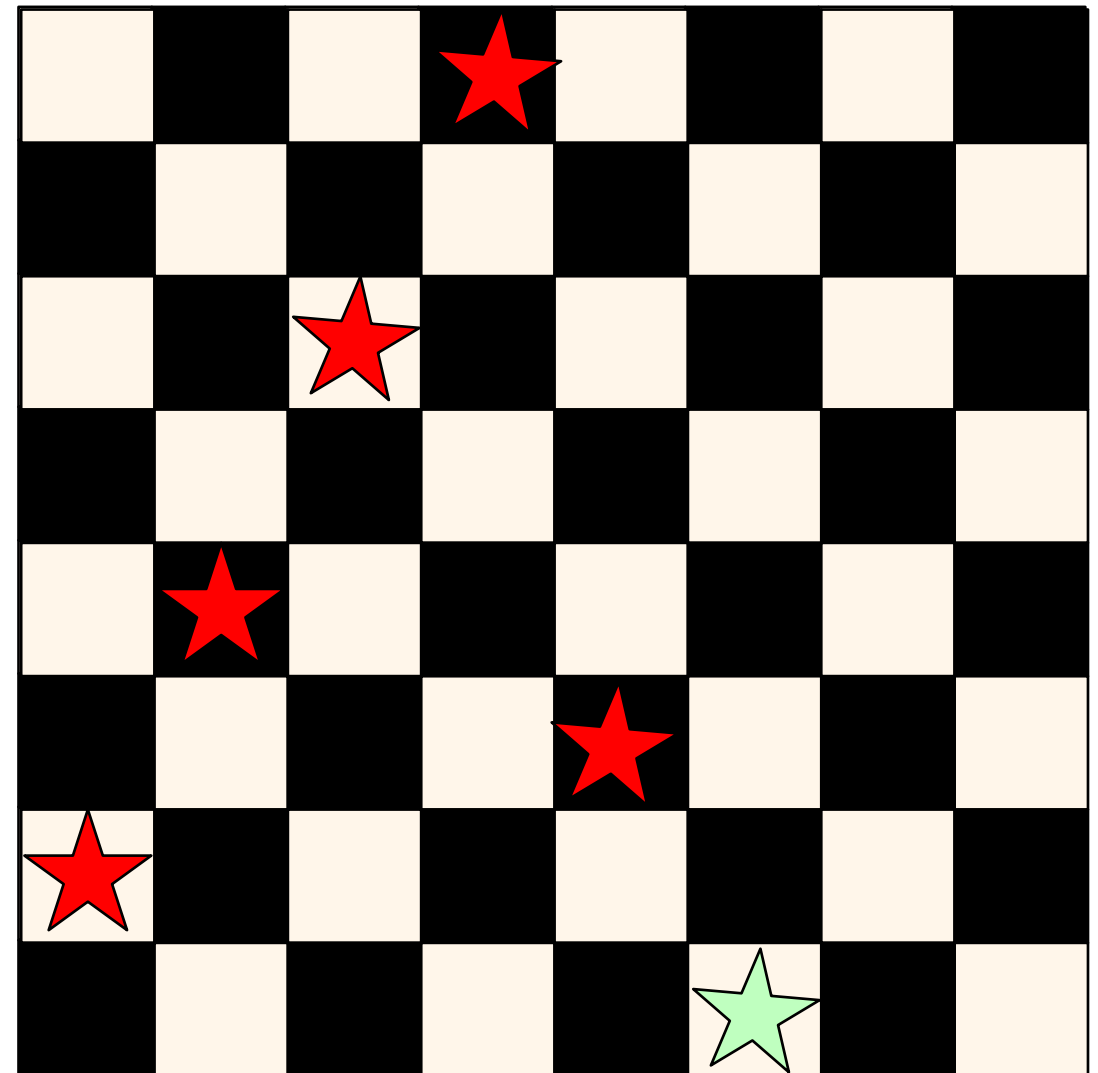
- E.g. board=[1, 3, 5, 7]

- 



# Back Tracking

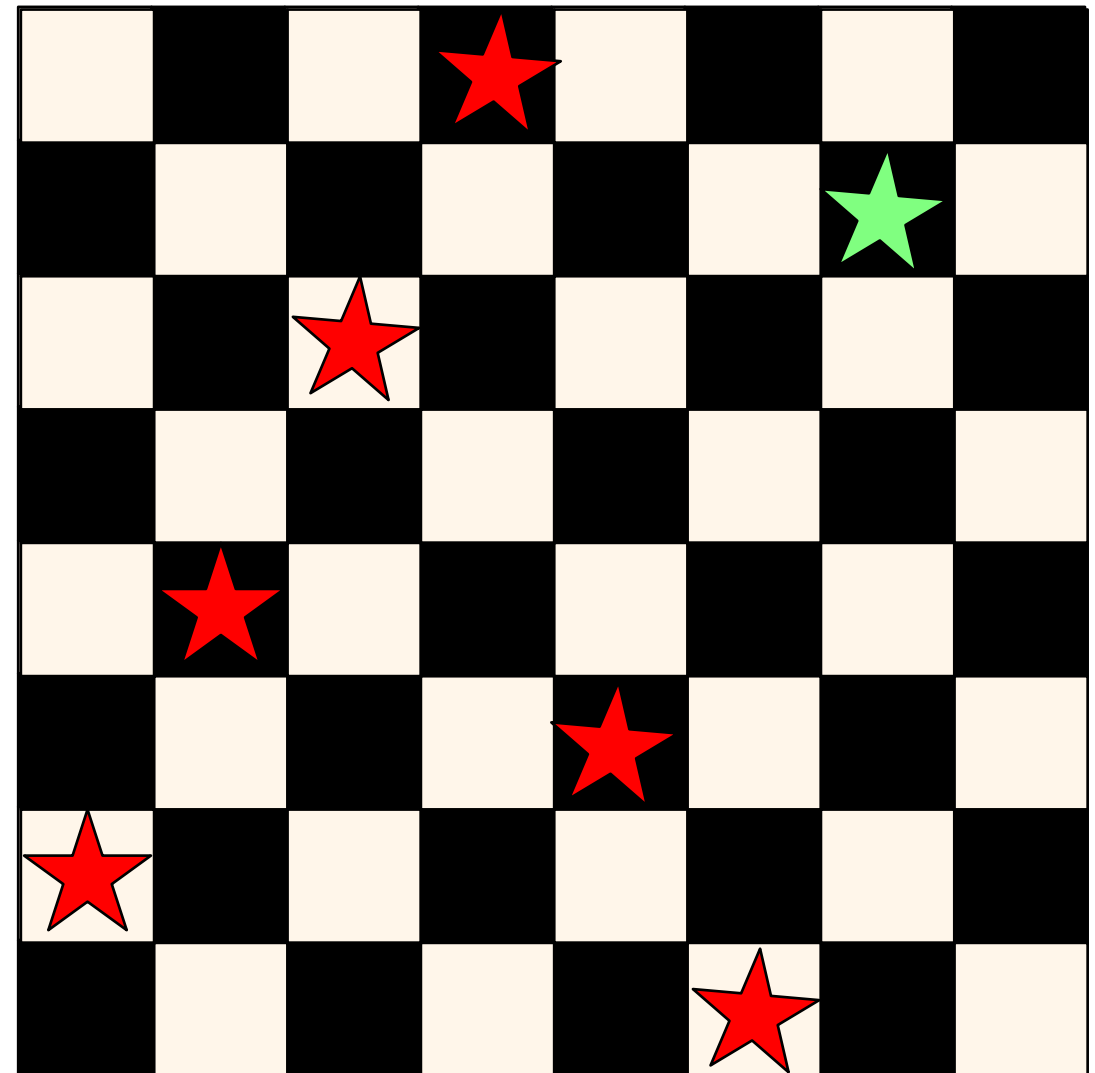
- `board=[1, 3, 5, 7, 2]`



# Back Tracking

- `board=[1, 3, 5, 7, 2, 0]`

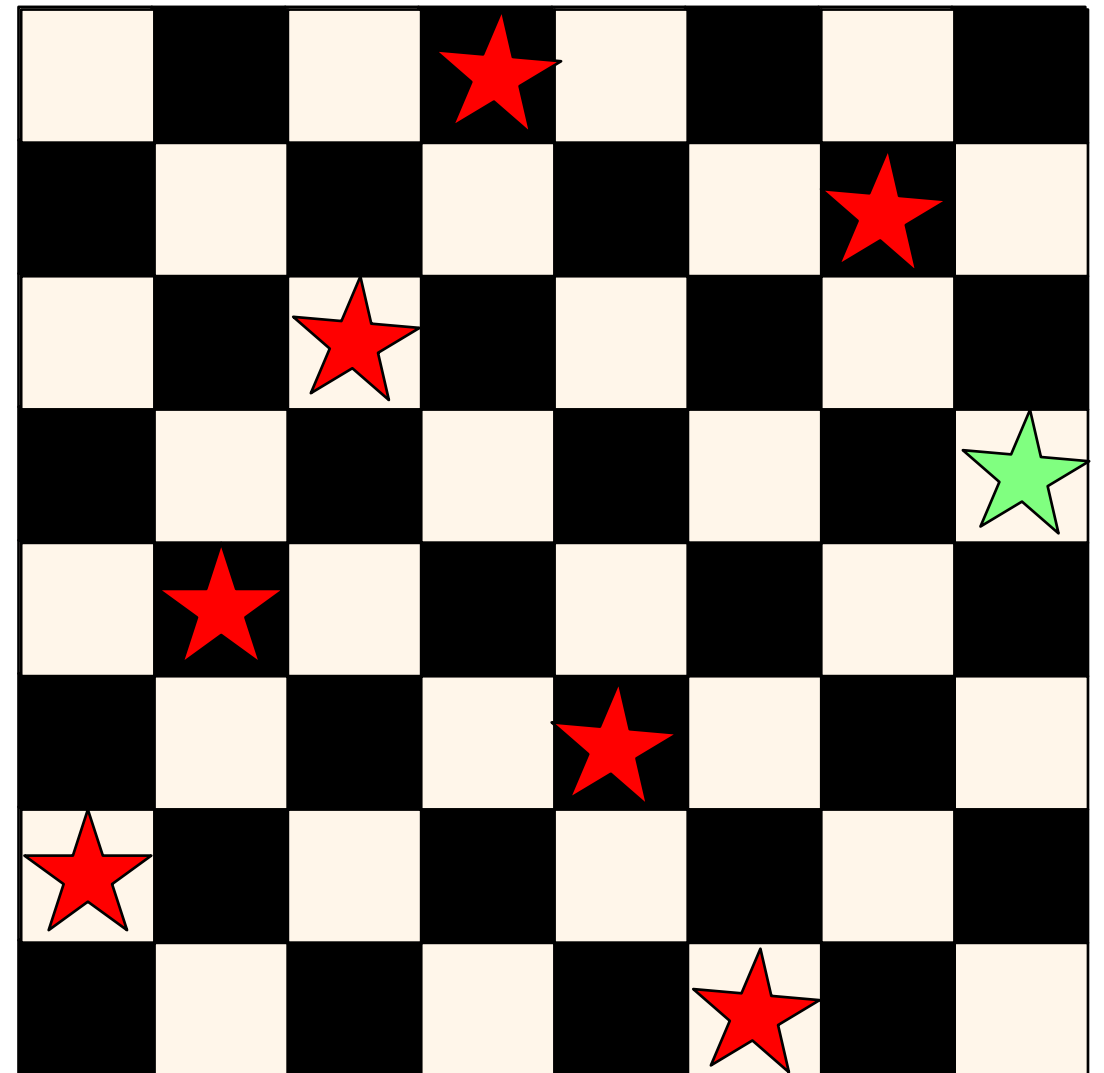
- 



# Back Tracking

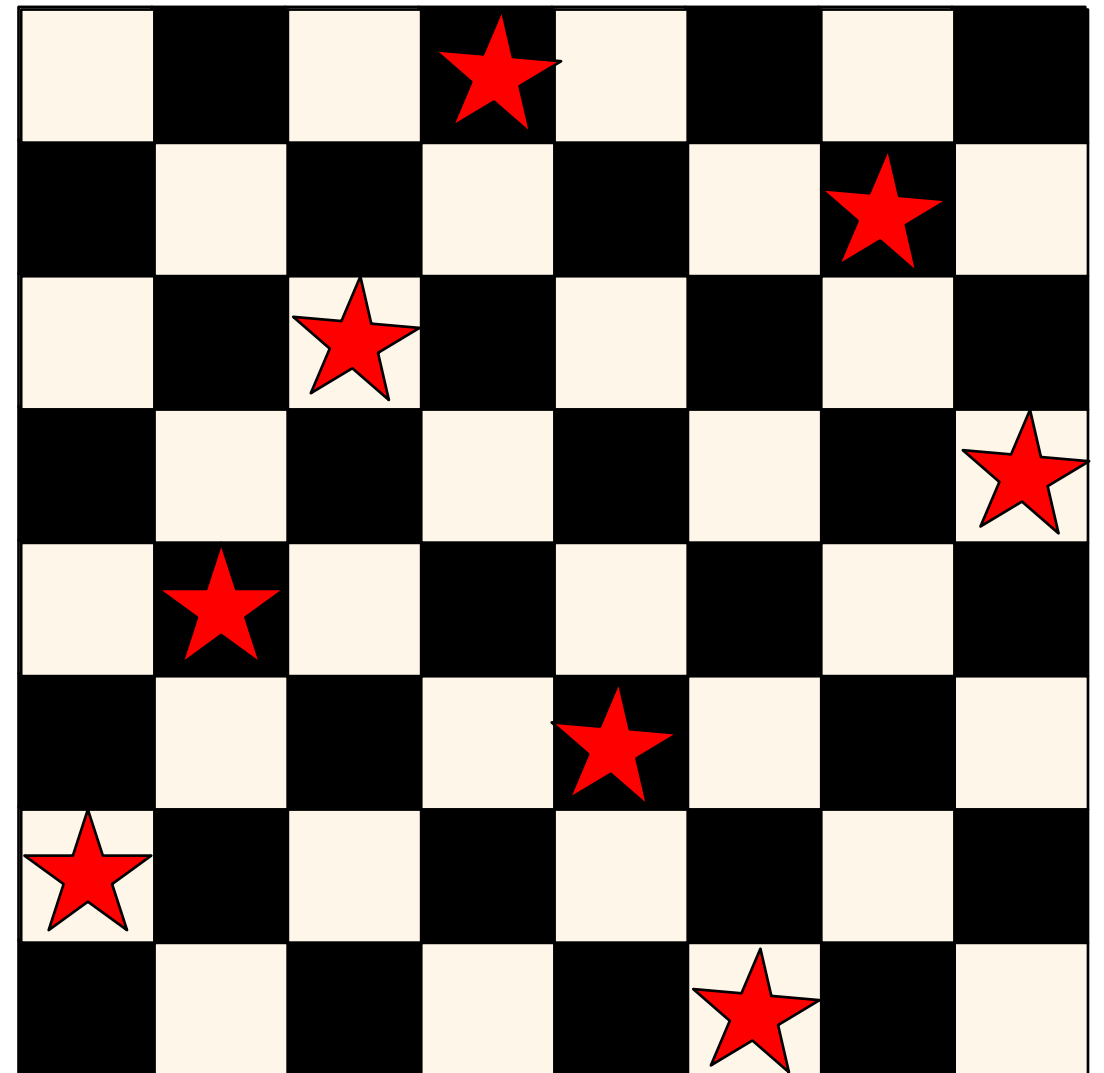
- `board=[1, 3, 5, 7, 2, 0]`

- 



# Back Tracking

- [1, 3, 5, 7, 2, 0, 6, 4]
- Finish



# Back Tracking

- Need to check validity:
  - Set-up guarantees that queens are in different columns
  - Need to check that a new queen is not in the same row or in one of the two diagonals with any already placed queen

```
def is_valid(board):
    current_queen_row, current_queen_col = len(board)-1, board[-1]
    for row, col in enumerate(board[:-1]):
        diff = abs(current_queen_col - col)
        if diff == 0 or diff == current_queen_row - row:
            return False
    return True
```

# Back Tracking

```
def queens(n, board = []):
    if n == len(board):
        return board
    for col in range(n):
        board.append(col)
        if is_valid(board):
            board = queens(n, board)
            if is_valid(board) and len(board) == n:
                return (board)
        board.pop()
    return board
```



# Back Tracking

- Notice how we add and a remove a value from the board

```
def queens(n, board = []):
    if n == len(board):
        return board
    for col in range(n):
        board.append(col)
        if is_valid(board):
            board = queens(n, board)
            if is_valid(board) and len(board) == n:
                return (board)
        board.pop()
    return board
```

# Back Tracking

- Back-tracking can be used if
  - We can construct partial solutions
  - We can verify that a partial solution is invalid
  - Can we verify if the solution is complete

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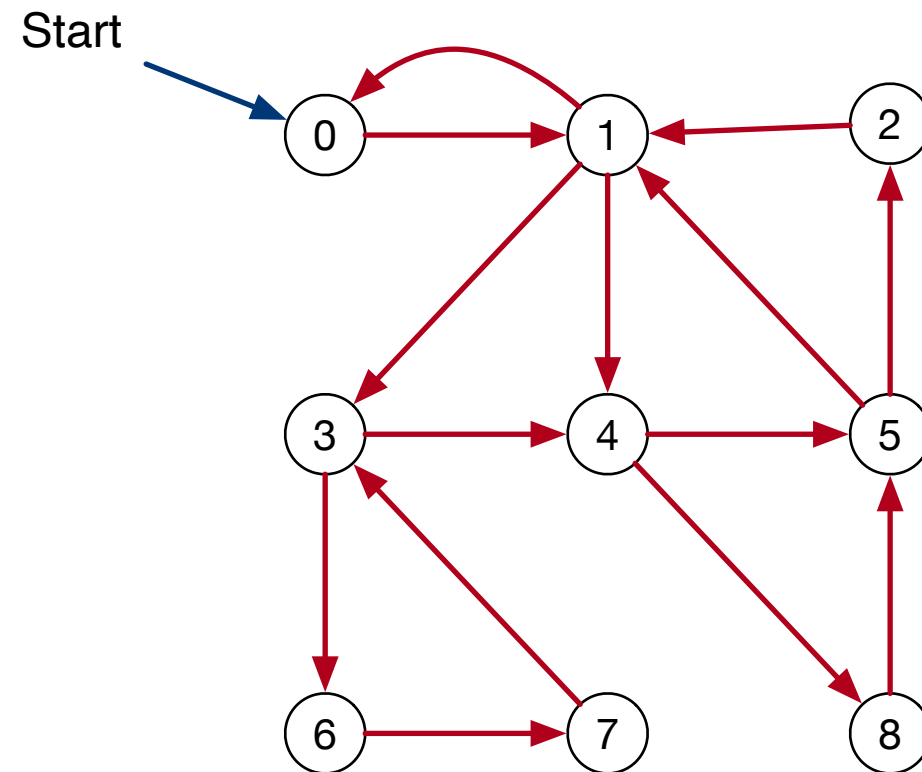
- $n$  queens problem:
  - Can we construct partial solutions?
    - Yes, just use partial boards
  - Can we verify that a partial solution is invalid
    - Yes, if a queen is in the same row or in the same diagonal with one placed before
  - Can we verify if the solution is complete
    - Yes, when we have reached a board of length  $n$ .

# Back Tracking

- Example: Sudoku Solver
  - Given an initial sudoku position
    - Add one new number at a time
    - Check whether that number violates any of the rules
    - Finish when all numbers have been placed

# In Class Exercise

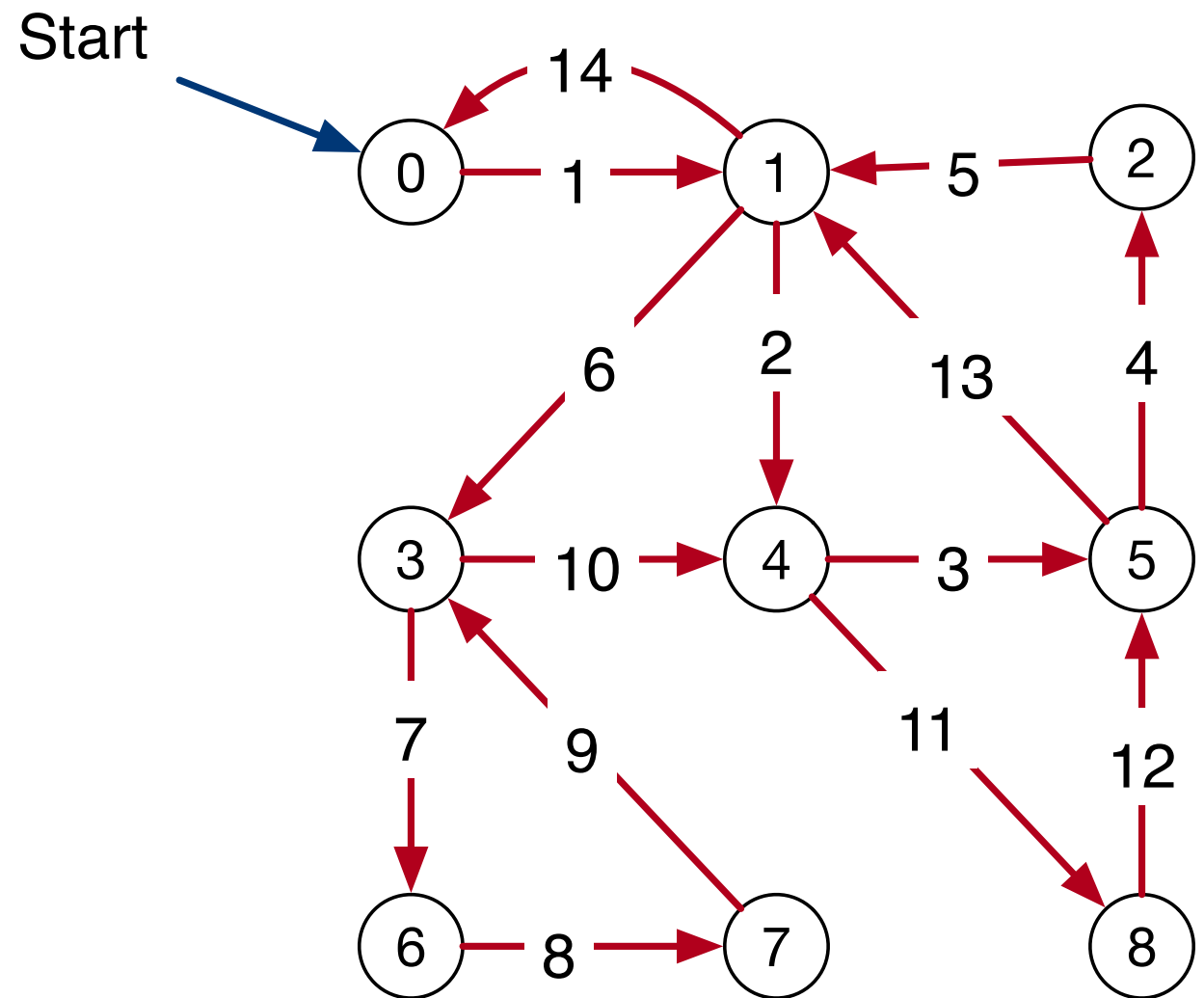
- Given a number of pairs of numbers, i.e. a directed graph and a starting location



- Find a path that starts at the specified location and uses up all edges

# In Class Exercise

- A solution
  - which happens to be a cycle



# In Class Exercise

- Can we construct a partial solution?



# In Class Exercise

- Can we construct a partial solution?
  - Yes:
    - We start with the start location
      - We then add other locations at the end

# In Class Exercise

- Can we verify if a partial solution is invalid?

# In Class Exercise

- Can we verify if a partial solution is invalid?
  - Yes:
    - If there is no unused edge starting with the last node, but there are unused edges, then the solution is invalid

# In Class Exercise

- Can we verify if the solution is complete?

# In Class Exercise

- Can we verify if the solution is complete?
  - Yes.
    - The solution is complete if there are no more edges left

# In Class Exercise

- Setting up
  - Define a data structure for edges
  - Define a data structure for the itinerary

# In Class Exercise

```
edges = [ (0,1), (1,0), (1,3), (1,4), (2,1),  
          (3,4), (3,6), (4,5), (4,8), (5,1),  
          (5,2), (6,7), (7,3), (8,5) ]
```

```
current_itinerary = [0]
```

# In Class Exercise

- Stop condition:
  - ```
if not edges:  
    return current_itinerary
```



# In Class Exercise

- Schema

```
current = []
def get_itinerary(edges, current):
    if not edges:
        return current_itinerary
    ## use an edge to add to the itinerary
    ## use recursion
    ## else backtrack!

    return None
```

# In Class Exercise

- Expand

```
def get_itinerary(edges, current):
    print('edges, itinerary', edges, current, current[-1])
    if not edges:
        return current
    for edge in edges:
        if edge[0] == current[-1]:
            current.append(edge[1])
            current_edges = [e for e in edges if not e == edge]
            result = get_itinerary(current_edges, current)
            if result:
                return result
            current.pop()
    return None
```

# In Class Exercise 2

- Gray Codes:
  - List all numbers from 0 to  $2^n - 1$  so that consecutive numbers differ only in one bit in the binary representation
  - Examples:
    - [0, 1, 5, 13, 12, 8, 9, 11, 10, 2, 3, 7, 15, 14, 6, 4]
    - [0, 1, 5, 4, 12, 8, 9, 13, 15, 7, 6, 2, 3, 11, 10, 14]

# In Class Exercise 2

- Calculate the Hamming weight of a number
  - Number of one-bits
    - Use binary operations

```
def hamming(a):  
    count = 0  
    while(a):  
        if a&1 == 1:  
            count += 1  
        a = a>>1  
    return count
```

# In Class Exercise 2

```
for i in range(15):  
    print('{:05b}'.format(i),  
          hamming(i))
```

|        |   |        |   |
|--------|---|--------|---|
| 000000 | 0 | 010000 | 1 |
| 000001 | 1 | 010001 | 2 |
| 000010 | 1 | 010010 | 2 |
| 000011 | 2 | 010011 | 3 |
| 000100 | 1 | 010100 | 2 |
| 000101 | 2 | 010101 | 3 |
| 000110 | 2 | 010110 | 3 |
| 000111 | 3 | 010111 | 4 |
| 001000 | 1 | 011000 | 2 |
| 001001 | 2 | 011001 | 3 |
| 001010 | 2 | 011010 | 3 |
| 001011 | 3 | 011011 | 4 |
| 001100 | 2 | 011100 | 3 |
| 001101 | 3 | 011101 | 4 |
| 001110 | 3 | 011110 | 4 |
| 001111 | 4 | 011111 | 5 |

# In Class Exercise 2

- Use backtracking
  - Can we use partial solutions?
  - Can we verify if a partial solution is invalid?
  - Can we verify if the solution is complete?

# In Class Exercise 2

- Use backtracking
  - Can we use partial solutions?
    - A partial list of numbers
  - Can we verify if a partial solution is invalid?
    - Cannot find another number to add to it
  - Can we verify if the solution is complete?
    - All numbers are used up

# In Class Exercise 2

```
numbers = [2, 3, 4, 5, 6, 7 ]  
current = [0,1]
```

```
def gray_code(current, numbers):  
    if not numbers:  
        return current  
    for num in numbers:
```

**If we can add num, do it**

**recursive call, return if successful**

**undo num**

```
    return None
```



# In Class Exercise 2

```
def gray_code(current, numbers):
    if not numbers:
        return current
    for num in numbers:
        if hamming(current[-1]^num) == 1:
            current_numbers = [n for n in numbers if n != num]
            current.append(num)
            result = gray_code(current, current_numbers)
            if result:
                return result
            current.pop()
    return None
```

# In Class Exercise 2

```
numbers = list(range(2,16))  
random.shuffle(numbers)  
print(gray_code([0,1], numbers))
```