Dictionary Manipulations

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• Creating a dictionary using assignments

```
scrabble = {}
scrabble['a'] = 1
scrabble['b'] = 3
scrabble['c'] = 3
scrabble['d'] = 2
...
```

• Creating a dictionary with pre-inserted values

scrabble = {'a':1, 'b'=3, 'c'=3, 'd'=2}

• Creating a dictionary with dict and key-value pairs

scrabble = dict(a=1, b=3, c=3, d=2, e=1)

• Creating a dictionary with dict and a list of key-value pairs

scrabble = dict([('a',1), ('b',3), ('c',3), ('d',2), ('e',1)])

Dictionary

- Checking for existence
 - Use the "in" keyword

```
>>> dicc = {1: "uno", 2: "dos", 3: "tres"}
>>> 1 in dicc
True
>>> 4 not in dicc
True
```

A simple program that "learns" Spanish words

```
def test():
    dicc = {}
    while True:
        astr = input("Enter an English word: ")
        if astr == "Stop it":
            return
        elif astr in dicc:
            print(dicc[astr])
        else:
            print("I have not yet learned this word")
            val = input("Please enter the Spanish word: ")
            dicc[astr] = val
```

- Dictionaries have an internal structure
 - You will learn in Data Structures how to build dictionaries yourselves
 - For the moment, enjoy their power
- You can print dictionaries
 - You will notice that they change structure after inserts and not reflect the order in which you inserted elements
 - This is because they optimize access

- Dictionaries have an internal structure
 - It uses hashing in order to assign locations internally
 - · A hash is a long unsigned integer

```
hash('hello')
971378754409871818
hash(123456)
123456
hash(123.456)
1051464412201451643
```

- Deleting all entries in a dictionary
 - use the clear() method
- Deleting an entry without fear of creating a key error
 - Use an if statement
 - Use pop with a second argument None
 - dicc.pop(1, None)

- Looping over keys
 - Simplest:
 - for number in dicc:
 - iterkeys() or iter works the same way
 - for number in dicc.iterkeys():
 - for number in iter(dicc):

Multi-Dictionaries

- Problem:
 - Instead of associating one value with a key, we want to associate several values:
 - a "multi-dictionary"
- Solution:
 - The values of the dictionaries should be lists (or sets coming week)

Multi-Dictionaries

- Example:
 - We want to pass through a file and create an index of important words with their occurrences

Calculating on Values

- Assume you have a dictionary with numerical values
 - For example: a dictionary with the prices of stocks on September 15, 2018 dstocks = {"tata": 2063.30,

dstocks	=	{	"tata":	2063.30,
			"hdfc":	2029.20,
			"hiul":	1630.15,
			•••	
		}		

You want the average, the maximum, the minimum ... price

Solution

- You can access the values of a dictionary through the values method.
 - values() returns an iterator of all the values in the dictionary

```
>>> dst = {"apple": 256.34, "fb": 145.23, "ibm": 98.34, "ms": 198.75}
>>> dst.values()
dict_values([256.34, 145.23, 98.34, 198.75])
>>> max(dst.values())
256.34
>>> sum(dst.values())/len(dst.values())
174.665
```

Calculating with keys

- Problem:
 - You want to calculate on the keys of a dictionary
- Solution:
 - The keys() method returns an iterator of the keys of a dictionary

- We use a dictionary as a counter.
 - First way: We can do so by ourselves.
 - Create a dictionary
 - Pass through the list

```
def most_frequent(lista):
    counter = {}
    for x in lista:
        counter[x]=counter.get(x, 0)+1
```

get specifies a default value, it is otherwise equivalent to counter[x]

 If we do not want to use get, we can just check whether the list-item is already in the dictionary

```
def most_frequent(lista):
    counter = {}
    for x in lista:
        if x in counter:
            counter[x]+=1
        else:
            counter[x]=1
```

- After counting, we pass through the dictionary to find the maximum element.
 - Notice that we are interested in the key, not the value

```
def most_frequent(lista):
    counter = {}
    for x in lista:
        counter[x]=counter.get(x, 0)+1
    highest_seen = 0
    for x in counter:
        if counter[x]>highest_seen:
            best_key = x
            highest_seen = counter[x]
    return best_key
```

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- But we can also use the work of others
 - The Counter in the collections module
 - You create a *new object* of type Counter

```
from collections import Counter
def most_frequent(lista):
    ctr = Counter()
```

Defines a new object called ctr ctr is an object of type Counter

- Counters are (updated) like dictionaries
 - But they have a default value of 0

```
from collections import Counter
def most_frequent(lista):
    ctr = Counter()
    for item in lista:
        ctr[item] += 1
```

Here we add 1 to the value of ctr[item]

No need to initialize!

- Counters have a method called most_common
 - Argument is the number of most common items
 - Returns a list of pairs

```
from collections import Counter

def most_frequent(lista):
    ctr = Counter()
    for item in lista:
        ctr[item] += 1
    return ctr.most common(1)[0][0]
```

- Get a list of one elements.
- Get the first (and only) element of the list
- Get the first coordinate of that element