

Arduino 3

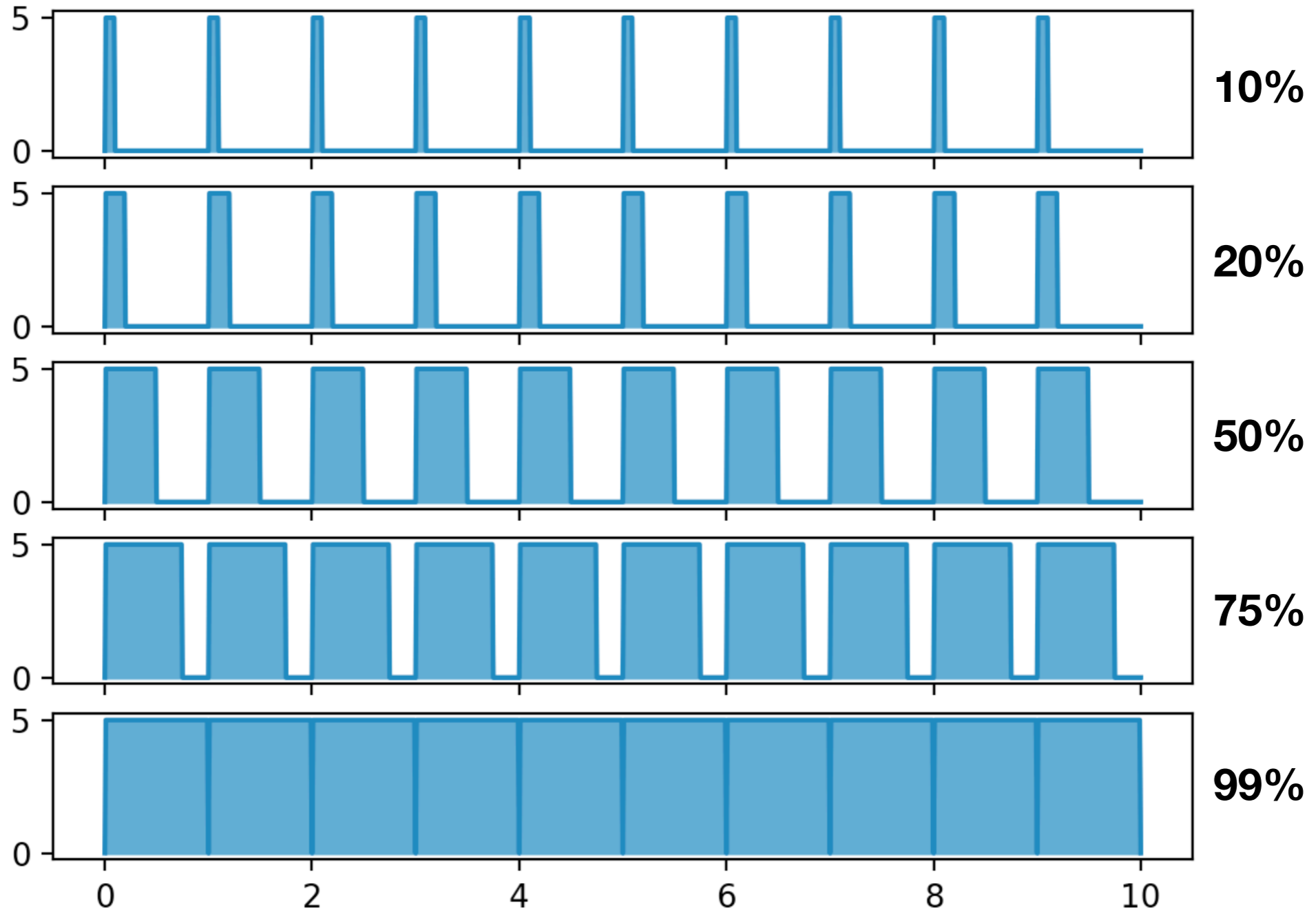
Thomas Schwarz

Pulse Width Modulation

- We can use Voltage or Resistance to control the output of a LED
- With an Arduino: Use Pulse Width Modulation
 - Output oscillates between full voltage and no voltage
 - At 50 cycles per second, so we cannot see it

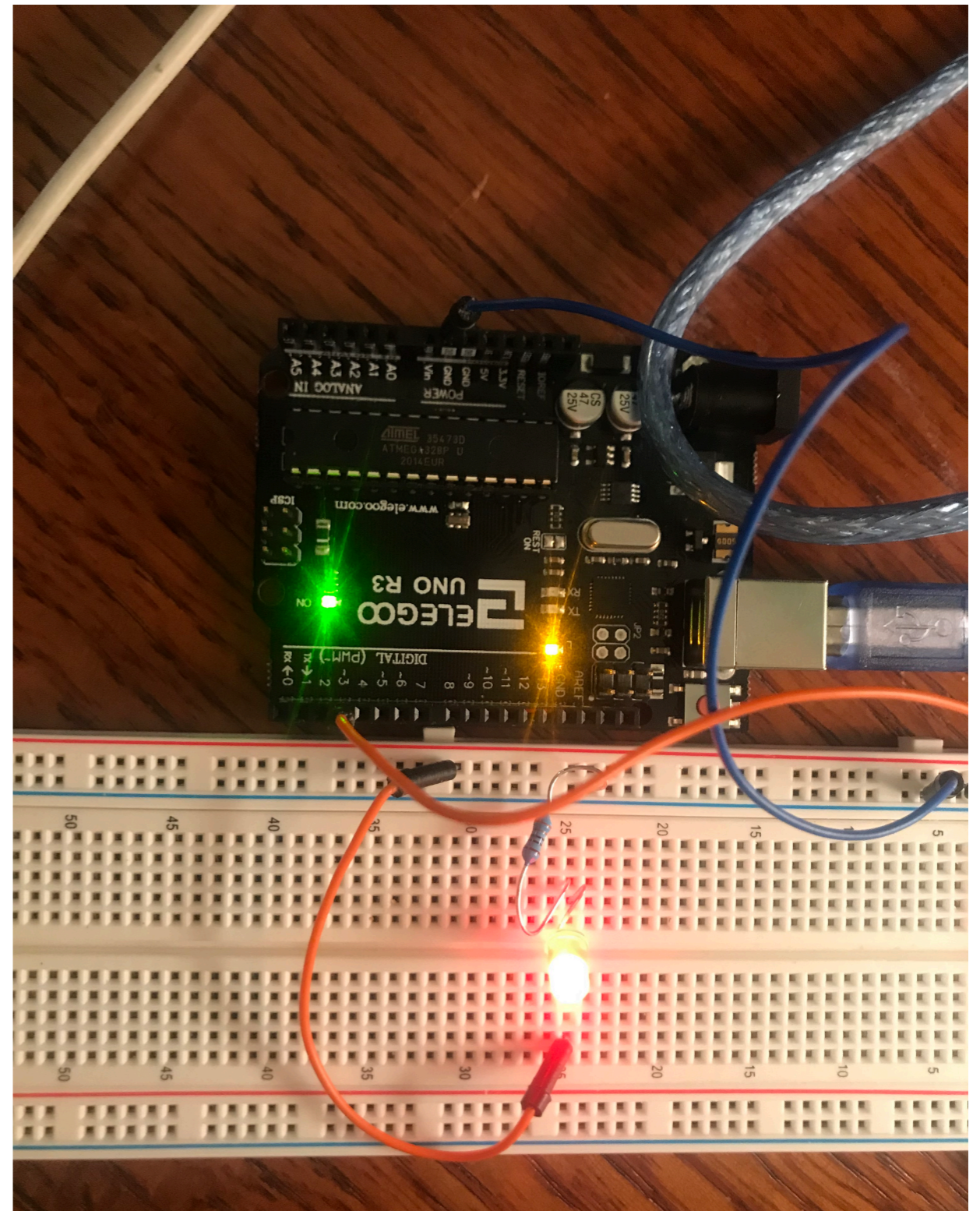
Pulse Width Modulation

PWM Duty Cycles



Pulse Width Modulation

- Any Arduino port with a tilde ~ can create PWM output
- We use pin 3.
- Connect Diode Anode to Pin 3
- Connect Diode Kathode to 300 Ohm resistor
- Connect resistor to GND



Pulse Width Modulation

- C variables have a type
- We set a global variable d to 2 (d for delay)
- In setup, we set pin 3 as Output
- In loop, we have a C-style loop
 - declares int a,
 - while a smaller than 256 = 2^8 :
 - increment a
 - and then use analogWrite to set a PWM at pin 3



```
sketch_apr18a | Arduino 1.8.13
sketch_apr18a §
int d = 2;

void setup() {
  //Output at pin 3 of the Arduino
  pinMode(3, OUTPUT);
}

void loop() {
  for (int a = 0; a<256; a++) {
    analogWrite(3,a);
    delay(d);
  }
  for (int a = 255; a>=0; a--) {
    analogWrite(3,a);
    delay(d);
  }
  delay(300);
}

Done uploading.
Sketch uses 1106 bytes (3%) of program storage space. Maximum is 32256.
Global variables use 9 bytes (0%) of dynamic memory, leaving 2039 bytes free.
```

Pulse Width Modulation

- We can change d to set the speed of the LED "breathing"



```
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void setup() {
  //Output at pin 3 of the Arduino
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void loop() {
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    analogWrite(3,a);
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  for (int a = 255; a>=0; a--) {
    analogWrite(3,a);
    delay(d);
  }
  delay(300);
}

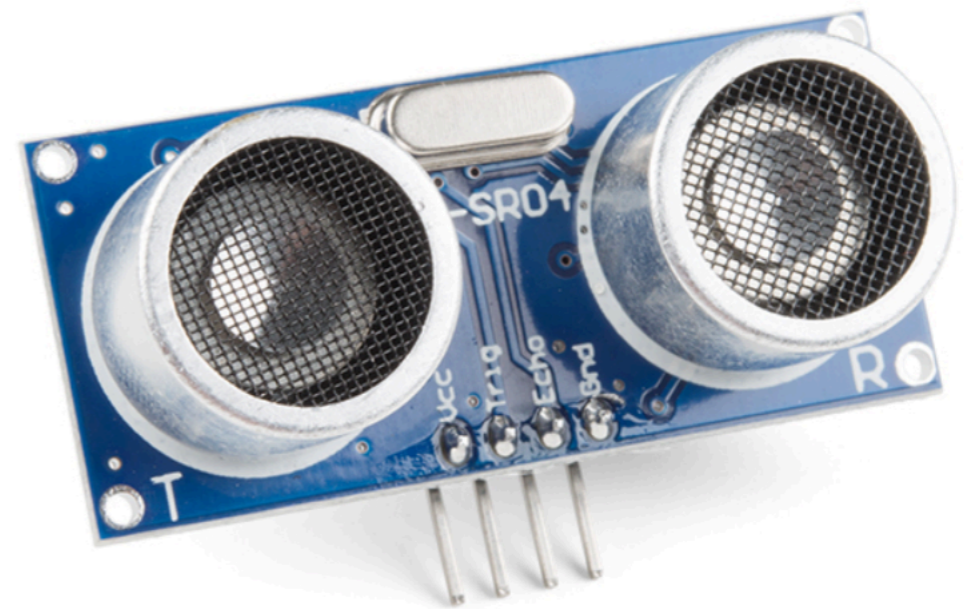
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Libraries and Inputs

- Some components need Libraries
 - A collection of definitions and functions similar to a Python module
 - Typical libraries are compressed in a .zip format
 - To install a library, go to Arduino IDE, Sketch, and then install a zip library.

Libraries and Inputs

- Ultrasonic Sensor:
 - A low costs device that uses ultra-sound to measure distances with an accuracy of less than a centimeter
 - Needs the HCSR04-1.1.0.zip library which you can download from Elegoo or from arduino-libraries.info

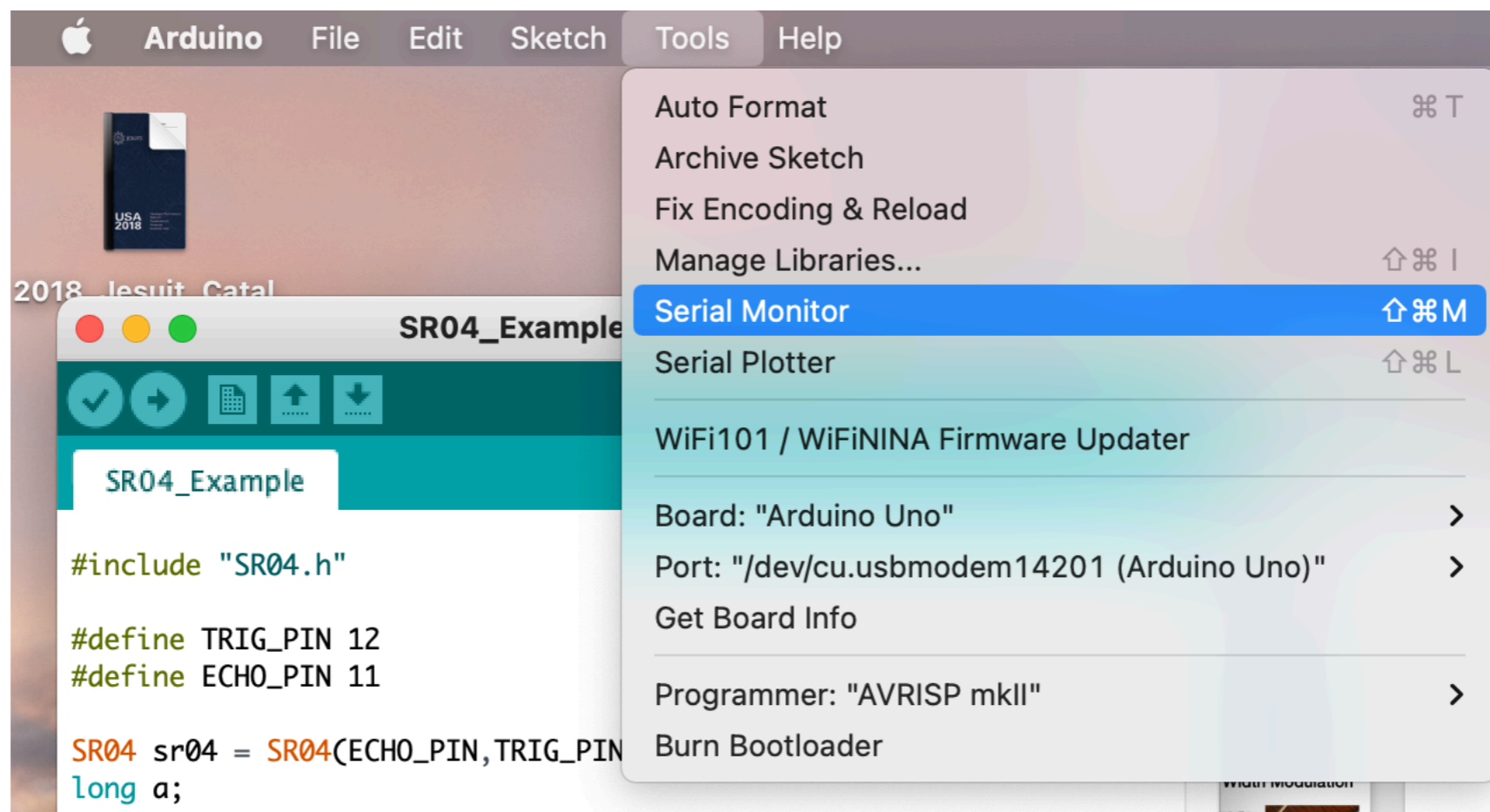


Libraries and Inputs

- First step:
 - Download and install the library
- Second step: Connect the distance sensor to your Arduino
 - Find MF wires
 - Connect ground to ground and VCC to 5V
 - Connect Trig to pin 12
 - Connect Echo to pin 11

Libraries and Inputs

- Third step:
 - Open the Serial Monitor under Tools



Libraries and Inputs

- Fourth Step: Write the sketch
- We use `#include SR04.h` to make use of the library
- We define the pins:
 - `#define TRIG_PIN 12`
 - `#define ECHO_PIN 11`

```
#include "SR04.h"
```

```
#define TRIG_PIN 12
```

```
#define ECHO_PIN 11
```

Libraries and Inputs

- We also create a SR04 device object and a long integer a
 - Long means 64bits, which is what the SR04 returns as its distance measure

```
SR04 sr04 = SR04(ECHO_PIN, TRIG_PIN);  
long a;  
|
```

Libraries and Inputs

- Our setup function needs to start talking to the serial port
- The 9600 is the BAUD rate, do not change that.

```
void setup() {  
  Serial.begin(9600);  
  delay(1000);  
}
```

Libraries and Inputs

- The loop measures the distance every second
- The first line gets the long int distance
- The second line prints it to the Serial monitor
 - print just prints,
 - println prints and creates a new line
- Then we wait for a second

```
'  
void loop() {  
  a=sr04.Distance();  
  Serial.println(a);  
  delay(1000);  
}
```

Libraries and Inputs

```
#include "SR04.h"
|
#define TRIG_PIN 12
#define ECHO_PIN 11

SR04 sr04 = SR04(ECHO_PIN, TRIG_PIN);
long a;

void setup() {
    Serial.begin(9600); // Initialization of Serial Port
    delay(1000);
}

void loop() {
    a = sr04.Distance();
    Serial.println(a);
    delay(1000);
}
```

Libraries and Inputs

- On the serial monitor, you can now see what the Arduino returns