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## Software Engineering

- Programming is difficult
  - To make it easier:
    - Modularize: break task into simpler task
    - Functions and procedures are a universal programming paradigm
      - Example: First routine calculated the sine of a number
    - Functions can then be used in many places

## Software Engineering

#### • Function:

- Solve a repetitive task
- Usually take arguments
- Usually return a result

- Python almost completely uses the abstraction of a function
- A function is called from the caller, given none or a number of *arguments* (aka parameters)
- The function returns to the caller
  - Giving a return value (a *fruitful* function)
  - Or just returning (a *fruitless* function)

- Calling fruitless functions
  - We already have used a fruitless function, namely print
    - print is special, it can have any number of arguments
  - Example: print("The value is", 3.145)
    - Two arguments
      - String "The value is"
      - Floating point 3.145

- We can use built-in fruitful functions
  - abs returns the absolute value

>>> abs(-4) 4

- We can import the module math in order to have access to many mathematical functions
  - A complete list is in the Python Docs.
    - Here we just print out the values of some functions.

```
mathmodule.py - /Users/thomasschwarz/Documents/My website/Classes/Module...
import math
x = 2.56
print(x, math.sin(x), math.exp(x), math.log(x, 2), math.log(x, 10), math.log(x))
```

Creating functions

```
def function_name ( parameter_list ) :
```

Statement Block

- Uses key word def
- Followed by the name of the function (usually lower-letter)
- In parentheses, a list of arguments (aka parameters) separated by comma
- Followed by colon

- Example for a fruitless function
  - Function that prints out *n* asterisks, then a blank line, then *n* asterisks

```
def asterisks(n):
    print(n*"*")
    print()
    print(n*"*")
```

- There is a single argument, *n* 
  - Note that *n* does not have a specified type.
  - Since in the body of the function we multiply with *n*, it better be an integer.

- Example for a fruitless function
  - Function that prints out *n* asterisks, then a blank line, then *n* asterisks

```
def asterisks(n):
    print(n*"*")
    print()
    print(n*"*")
```

- Three statements follow in the function block.
- The function execution finishes, when we fall out of the block
- If we want to be explicit, we can add a final line to the function block with the single statement return

- Example for a fruitful function
  - A function that given x and y, calculates the expression

$$\frac{|x-y|}{x^2+y^2}$$

 The function needs two arguments and needs to return a value

$$x, y \to \frac{|x - y|}{x^2 + y^2}$$

def fun(x, y):
 enumerator = abs(x-y)
 denominator = x\*x+y\*y
 return enumerator/denominator

- There are now two arguments, separated by a comma
- The body of the function calculates the result
- The result is returned with the return-statement.
- An exception will be thrown if we call the function with values 0 and 0 since we then divide by zero in the calculation of the function.

- We can have more than one return statement
  - An implementation of the maximum of two numbers function

def my\_max(x,y):
 if x<y:
 return y
 return x</pre>

 I do not need to put the last line in an else, since if x<y, then I already jumped out of the execution of the function body.

#### Activities

- Write a script that imports the math module
  - import math
- Then a function f1 of a single argument  $\mathbf{x}$  that calculates and returns
  - $\sin(x)^2 + \cos(x)^2$
- Print out the values of this function at  $\frac{l}{\pi}$  as a table:
  - for i in range(51):
  - print(i, '\t', f1(i/math.pi))

#### Activities

• Implement a function 
$$f(x, y) = \frac{x \cdot y}{1 + x^2 + y^2}$$