

# More on String and File Processing

Marquette University

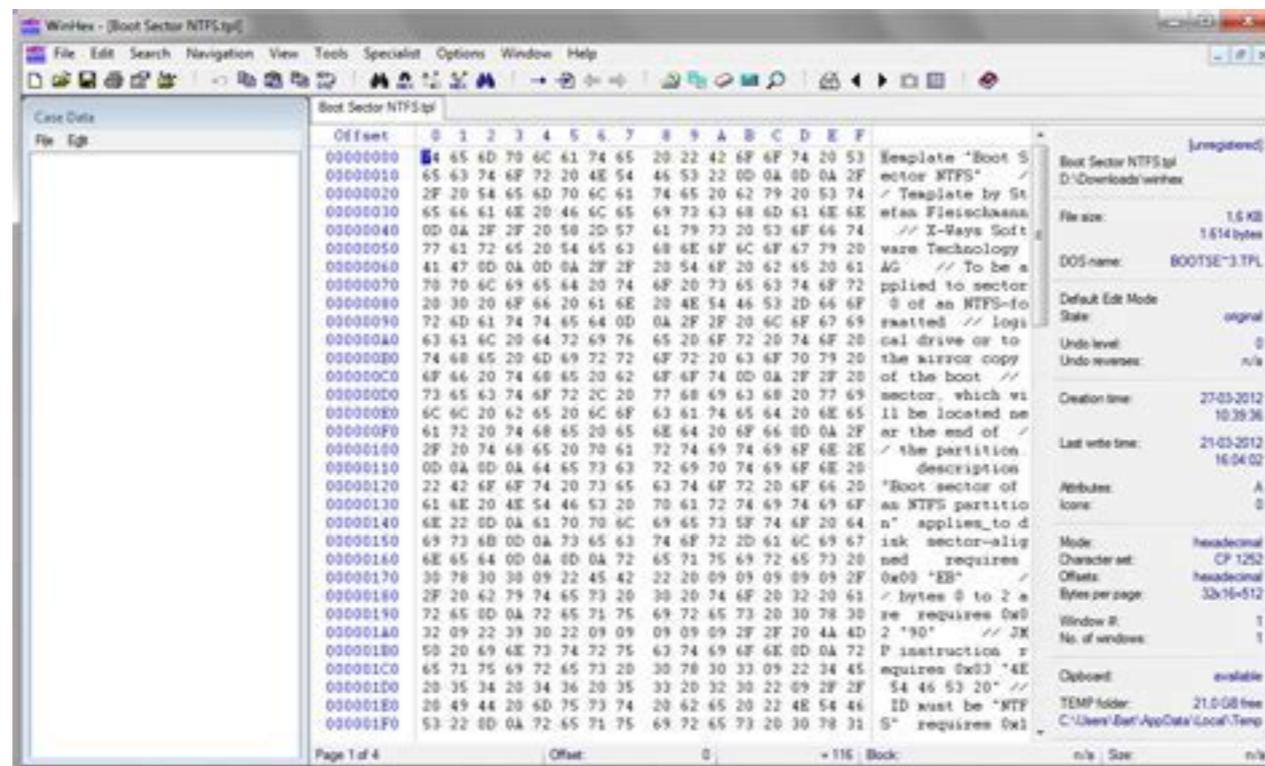


# Problems with Line Endings

- ASCII code was developed when computers wrote to teleprinters.
  - A new line consisted of a carriage return followed or preceded by a line-feed.
- UNIX and windows choose to different encodings
  - Unix has just the newline character “\n”
  - Windows has the carriage return: “\r\n”
- By default, Python operates in “universal newline mode”
  - All common newline combinations are understood
  - Python writes new lines just with a “\n”
- You could disable this mechanism by opening a file with the universal newline mode disabled by saying:
  - `open("filename.txt", newline='')`

# Encodings

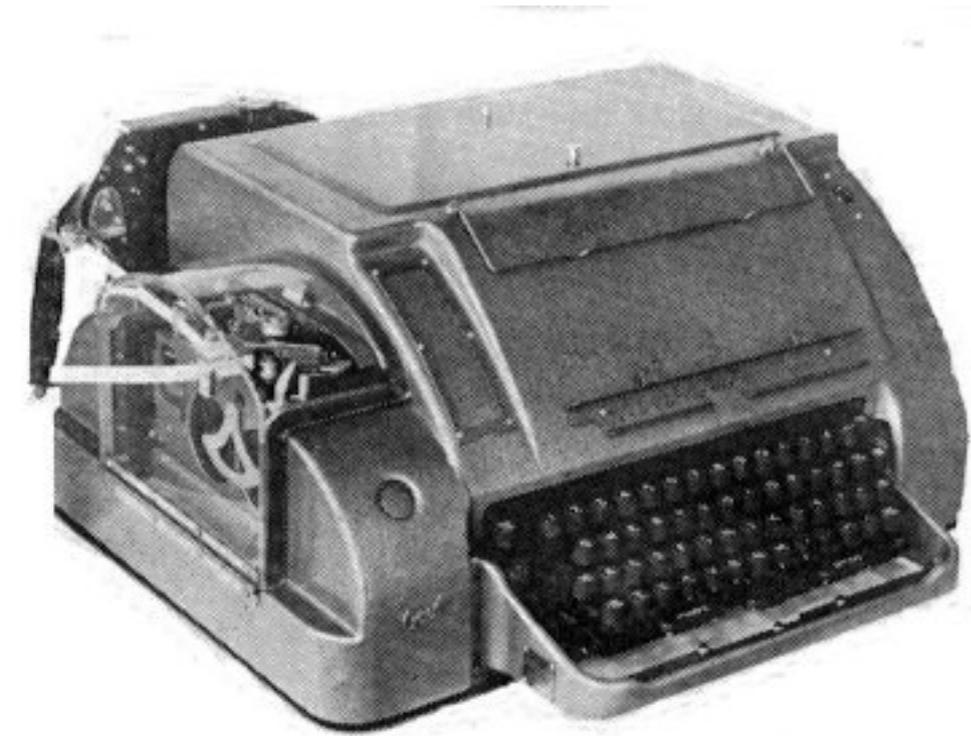
- Information technology has developed a large number of ways of storing particular data
- Here is some background



**Using a forensics tool (Winhex) in order to reveal the bytes actually stored**

# Encodings

- Teleprinters
  - Used to send printed messages
  - Can be done through a single line
  - Use timing to synchronize up and down values





# Encodings

- Parallel Connection
  - Can send more than one bit at a time
  - Sometimes, one line sends a timing signal

- Sending

- 1000

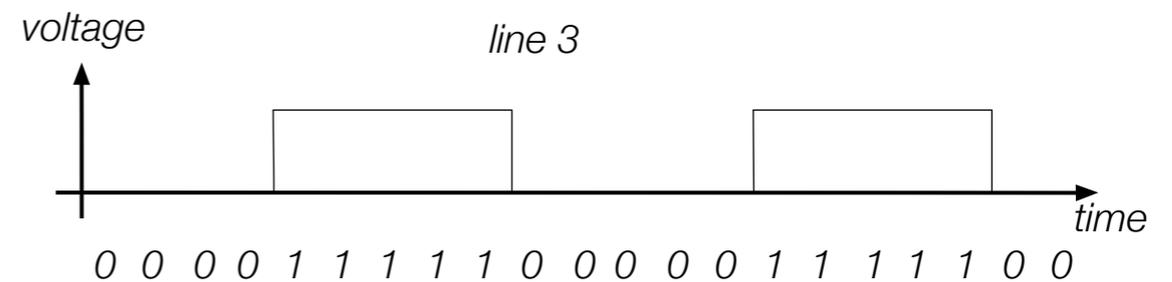
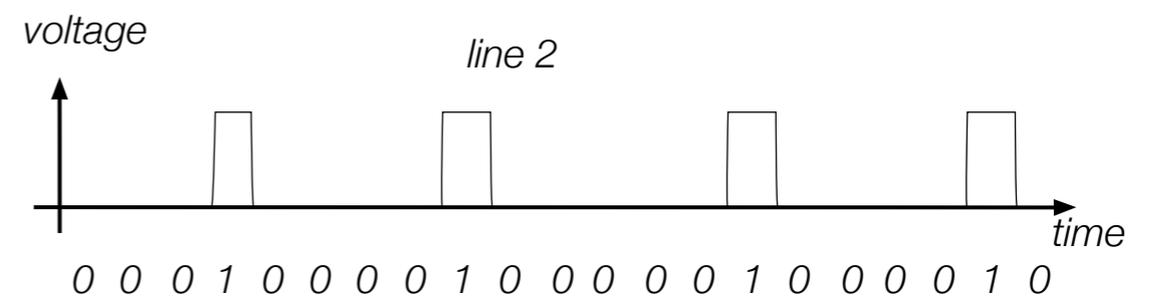
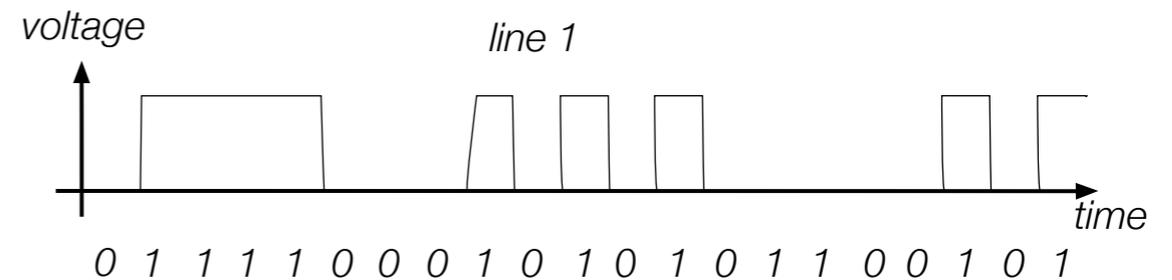
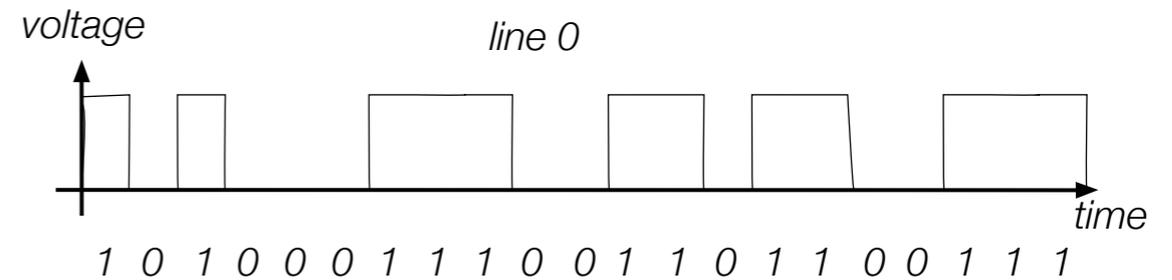
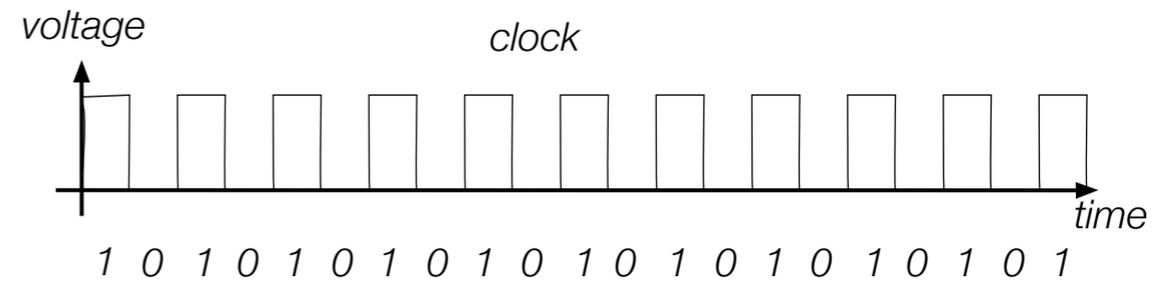
- 0100

- 1100

- 0100

- ...

- Small errors in timing and voltage are repaired automatically



# Encodings

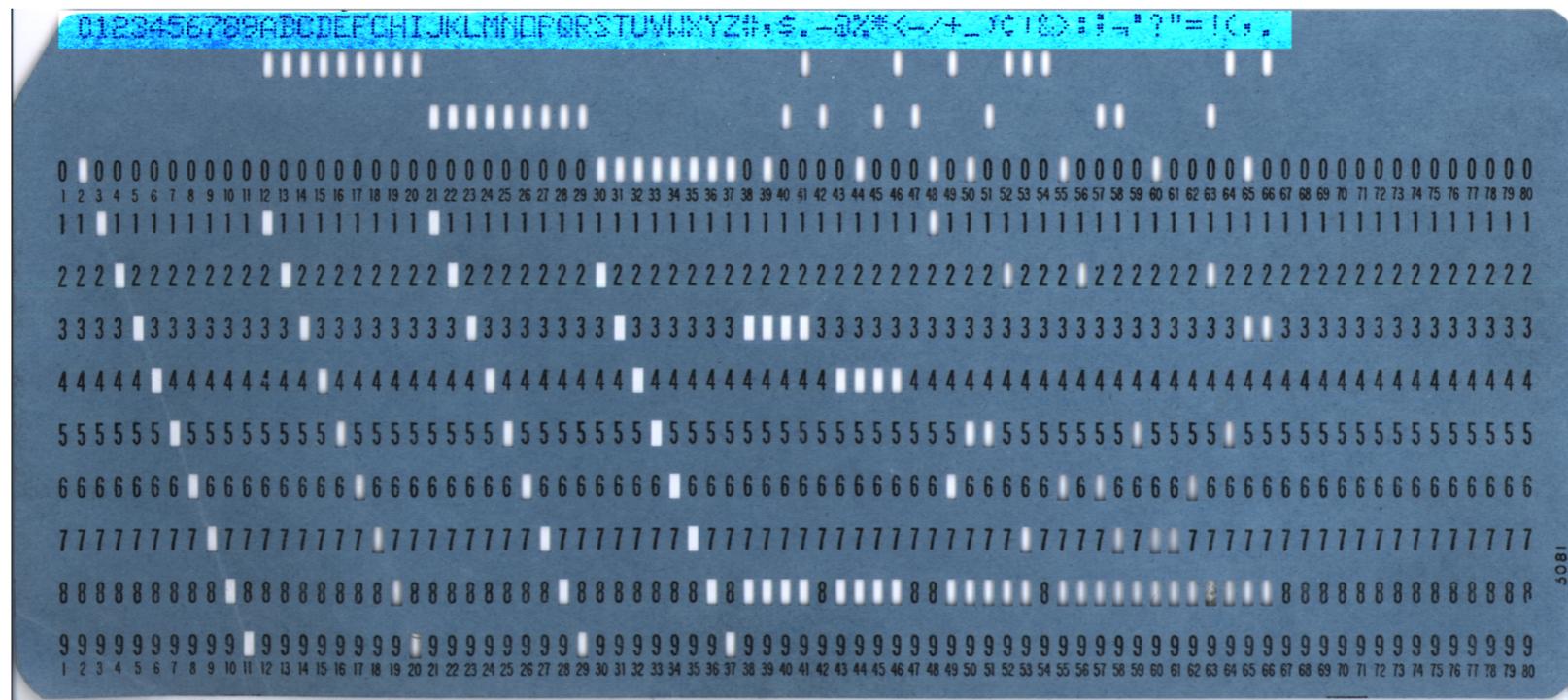
- Need a code to transmit letters and control signals
- Émile Baudot's code 1870
  - 5 bit code
    - Machine had 5 keys, two for the left and three for the right hand
    - Encodes capital letters plus NULL and DEL
    - Operators had to keep a rhythm to be understood on the other hand

# Encodings

- Many successors to Baudot's code
  - Murray's code (1901) for keyboard
    - Introduced control characters such as Carriage Return (CR) and Line Feed (LF)
    - Used by Western Union until 1950

# Encodings

- Computers and punch cards
  - Needed an encoding for strings
    - EBCDIC — 1963 for punch cards by IBM
    - 8b code



# Encodings

- ASCII — American Standard Code for Information Interchange — 1963
  - 8b code
    - Developed by American Standard Association, which became American National Standards Institute (ANSI)
    - 32 control characters
    - 91 alphanumerical and symbol characters
    - Used only 7b to encode them to allow local variants
  - Extended ASCII
    - Uses full 8b
      - Chooses letters for Western languages

# Encodings

- Unicode - 1991
  - “Universal code” capable of implementing text in all relevant languages
  - 32b-code
  - For compression, uses “language planes”

# Encodings

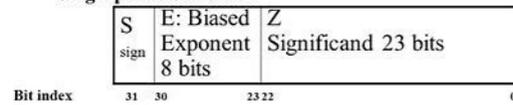
- UTF-7 — 1998
  - 7b-code
    - Invented to send email more efficiently
    - Compatible with basic ASCII
    - Not used because of awkwardness in translating 7b pieces in 8b computer architecture

# Encodings

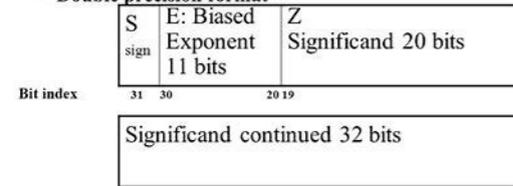
- UTF-8 — Unicode
  - Code that uses
    - 8b for the first 128 characters (basically ASCII)
    - 16b for the next 1920 characters
      - Latin alphabets, Cyrillic, Coptic, Armenian, Hebrew, Arabic, Syriac, Thaana, N'Ko
    - 24b for
      - Chinese, Japanese, Koreans
    - 32b for
      - Everything else

## IEEE 754 Standard for Floating Point

- Single precision format



- Double precision format



# Encodings

- Numbers
  - There is a variety of ways of storing numbers (integers)
    - All based on the binary format
  - For floating point numbers, the exact format has a large influence on the accuracy of calculations
    - All computers use the IEEE standard

# Python and Encodings

- Python “understands” several hundred encodings
  - Most important
    - `ascii` (corresponds to the 7-bit ASCII standard)
    - **utf-8** (usually your best bet for data from the Web)
    - `latin-1`
      - straight-forward interpretation of the 8-bit extended ASCII
      - never throws a “cannot decode” error
      - no guarantee that it read things the right way

# Python and Encodings

- If Python tries to read a file and cannot decode, it throws a decoding exception and terminates execution
- We will learn about exceptions and how to handle them soon.
- For the time being: Write code that tells you where the problem is (e.g. by using line-numbers) and then fix the input.
- Usually, the presence of decoding errors means that you read the file in the wrong encoding

# Using the os-module

- With the os-module, you can obtain greater access to the file system
  - Here is code to get the files in a directory

```
import os

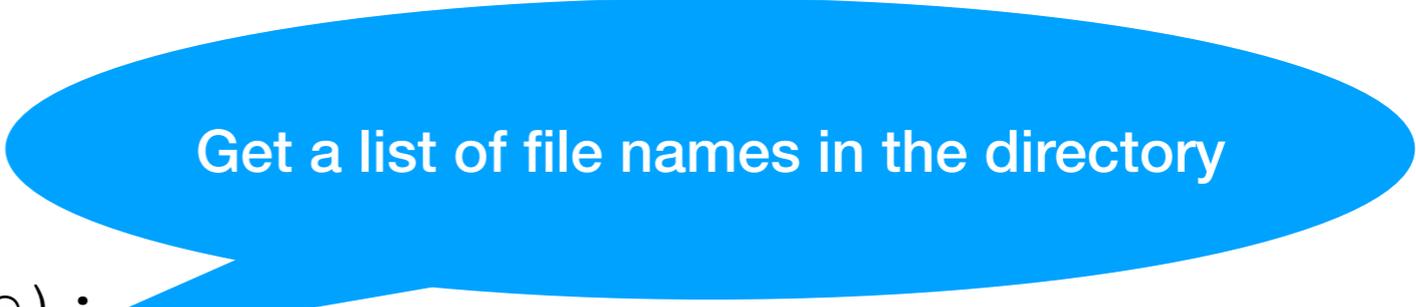
def list_files(dir_name):
    files = os.listdir(dir_name)
    for my_file in files:
        print(my_file, os.path.getsize(dir_name+"/"+my_file))

list_files("Example")
```

# Using the os-module

```
import os
```

```
def list_files(dir_name):  
    files = os.listdir(dir_name)  
    for my_file in files:  
        print(my_file, os.path.getsize(dir_name+"/"+my_file))  
  
list_files("Example")
```



Get a list of file names in the directory

# Use the os-module

```
import os

def list_files(dir_name):
    files = os.listdir(dir_name)
    for my_file in files:
        print(my_file, os.path.getsize(dir_name+"/"+my_file))

list_files("Example")
```



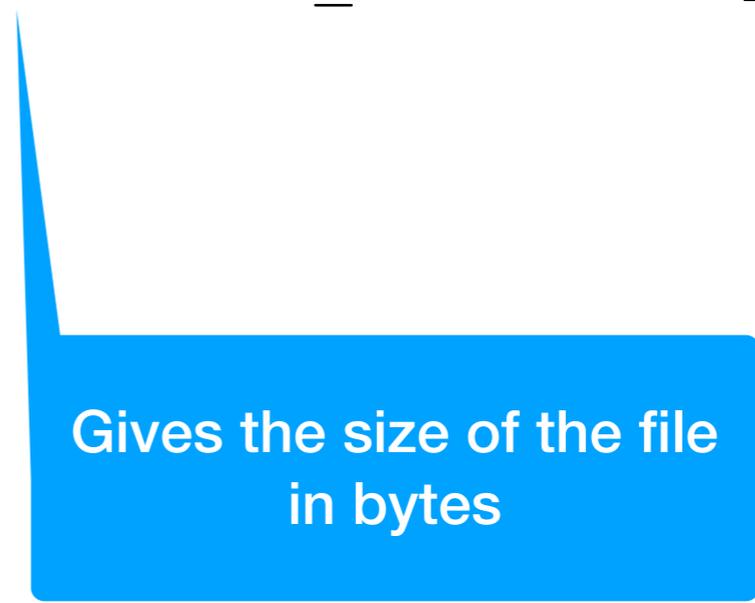
Creating the path name  
to the file

# Use the os-module

```
import os

def list_files(dir_name):
    files = os.listdir(dir_name)
    for my_file in files:
        print(my_file, os.path.getsize(dir_name+"/"+my_file))

list_files("Example")
```



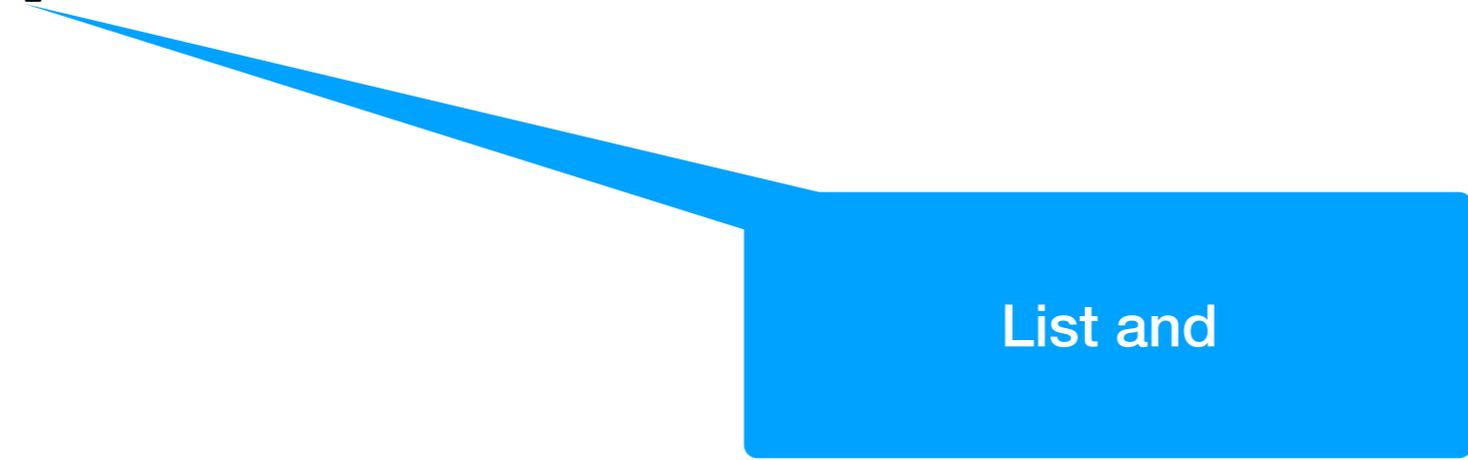
Gives the size of the file  
in bytes

# Use the os-module

```
import os

def list_files(dir_name):
    files = os.listdir(dir_name)
    for my_file in files:
        print(my_file, os.path.getsize(dir_name+"/"+my_file))

list_files("Example")
```



List and

# Use the os-module

- Output:
  - Note the Mac-trash file

```
RESTART: /Users/thomasschwa  
le14/generator.py  
.DS_Store 6148  
results1.csv 384  
results0.csv 528  
results2.csv 432  
results3.csv 368  
results4.csv 464
```

# Use the os-module

- Using the listing capability of the os-module, we can process all files in a directory
  - To avoid surprises, we best check the extension
  - Assume a function `process_a_file`
    - Our function opens a comma-separated (.csv) file
    - Calculates the average of the ratios of the second over the first entries

# Use the os-module

- The process\_a\_file takes the file-name
- Calculates the average ratio

```
def process_a_file(file_name):  
    with open(file_name, "r") as infile:  
        suma = 0  
        nr_lines = 0  
        for line in infile:  
            nr_lines+=1  
            array = line.split(',')  
            suma+= float(array[1])/float(array[0])  
    return suma/nr_lines
```

```
1.290, 12.495  
2.295, 11.706  
3.063, 9.083  
4.058, 4.112  
1.147, 1.093  
1.997, 8.833  
2.781, 10.032  
0.929, 9.373  
1.858, 14.439  
3.022, 21.861  
2.751, 19.097  
1.147, 1.093  
1.997, 8.833  
2.781, 10.032  
4.225, 9.733  
5.455, 15.820  
6.151, 20.939  
6.573, 26.547  
8.058, 33.335  
9.132, 37.546  
10.474, 47.130  
11.207, 50.559  
10.838, 33.335  
0.280, 37.546  
37.029, 47.130  
37.459, 50.559  
27.295, 62.268  
34.994, 68.175  
37.458, 76.877  
66.393, 84.574  
62.255, 93.389  
84.116, 103.726  
87.145, 111.623
```

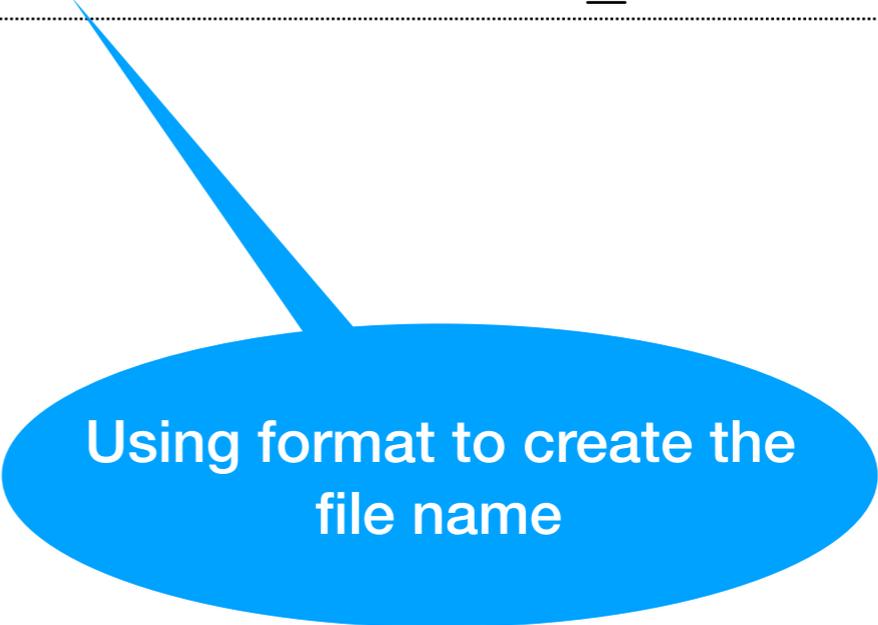
```
75  
22  
41  
20  
5  
32  
92  
64  
50  
41  
73  
39  
08  
93  
18  
50  
60  
78  
17  
22  
55  
797  
094  
306  
047  
502  
782  
953  
131  
514  
827  
687  
452  
849  
109  
786
```

# Use the os-module

- To process the directory
  - Get the file names using os
  - For each file name:
    - Check whether the file name ends with .csv
    - Call the process\_a\_file function
    - Print out the result

# Use of the os-module

```
def process_files(dir_name):  
    files = os.listdir(dir_name)  
    for my_file in files:  
        if my_file.endswith('.csv'):  
            print(my_file, process_a_file(  
                "Example/{}".format(my_file)))
```



Using format to create the  
file name

# Use of the os-module

```
RESTART: /Users/thomasschwarz/Docu  
le14/generator.py  
>>> process_files('Example')  
results1.csv 5.2819632072675295  
results0.csv 5.920382285263983  
results2.csv 5.7506863373894666  
results3.csv 4.801235259621119  
results4.csv 6.409464135625922
```